

# Counting Pattern-Avoiding Permutations Quickly

Jay Pantone  
Marquette University

*joint work with Christian Bean, Keele University*

Guttmann 2025 – 80 and (still) counting  
July 1, 2025

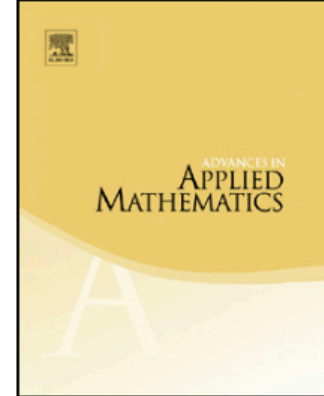
# How I “met” Tony



Contents lists available at [ScienceDirect](#)

Advances in Applied Mathematics

[www.elsevier.com/locate/yaama](http://www.elsevier.com/locate/yaama)



## On 1324-avoiding permutations



Andrew R. Conway, Anthony J. Guttmann\*

*ARC Centre of Excellence for Mathematics and Statistics of Complex Systems,  
Department of Mathematics and Statistics, The University of Melbourne,  
Victoria 3010, Australia*

### ARTICLE INFO

#### Article history:

Received 19 August 2014

Accepted 29 November 2014

Available online 23 December 2014

#### MSC:

05A05

05A15

05A16

#### Keywords:

Permutation patterns

Enumeration algorithm

Asymptotics

### ABSTRACT

We give an improved algorithm for counting the number of 1324-avoiding permutations, resulting in 5 further terms of the generating function. We analyse the known coefficients and find compelling evidence that unlike other classical length-4 pattern-avoiding permutations, the generating function in this case does not have an algebraic singularity. Rather, the number of 1324-avoiding permutations of length  $n$  behaves as

$$B \cdot \mu^n \cdot \mu_1^{n^\sigma} \cdot n^g.$$

We estimate  $\mu = 11.60 \pm 0.01$ ,  $\sigma = 1/2$ ,  $\mu_1 = 0.040 \pm 0.0015$ ,  $g = -1.1 \pm 0.2$  and  $B = 7 \pm 1.3$ .

© 2014 Elsevier Inc. All rights reserved.

- computed the number of 1324-avoiding permutations of lengths 31–36
- asymptotic analysis

# How I “met” Tony

Contents lists available at [ScienceDirect](#)

Journal of Combinatorial Theory,  
Series A

[www.elsevier.com/locate/jcta](http://www.elsevier.com/locate/jcta)

Generating permutations with restricted containers

Michael H. Albert<sup>a</sup>, Cheyne Homberger<sup>b</sup>, Jay Pantone<sup>c,1</sup>,  
Nathaniel Shar<sup>d</sup>, Vincent Vatter<sup>e,1</sup>

<sup>a</sup> Department of Computer Science, University of Otago, Dunedin, New Zealand  
<sup>b</sup> Department of Mathematics, University of Maryland Baltimore County, Baltimore, MD, USA  
<sup>c</sup> Department of Mathematics, Dartmouth College, Hanover, NH, USA  
<sup>d</sup> Department of Mathematics, Rutgers University, New Brunswick, NJ, USA  
<sup>e</sup> Department of Mathematics, University of Florida, Gainesville, FL, USA

**A R T I C L E   I N F O**

**A B S T R A C T**

*Article history:*  
Received 12 July 2016  
Available online 7 March 2018

*Keywords:*  
Permutation patterns  
Enumeration  
Stack  
Sorting machine


We investigate a generalization of stacks that we call  $C$ -machines. We show how this viewpoint rapidly leads to functional equations for the classes of permutations that  $C$ -machines generate, and how these systems of functional equations can be iterated and sometimes solved. General results about the rationality, algebraicity, and the existence of Wilfian formulas for some classes generated by  $C$ -machines are given. We also draw attention to some relatively small permutation classes which, although we can generate thousands of terms of their counting sequences, seem to not have D-finite generating functions.

© 2018 Elsevier Inc. All rights reserved.

- computed the number of
  - $(1432, 1324)$ -avoiding permutations up to size 1000
  - $(1432, 1243)$ -avoiding permutations up to size 1000
  - $(1324, 1234)$ -avoiding permutations up to size 600
  - $(1432, 1324, 1243)$ -avoiding permutations up to size 5000
- could not conjecture a generating function
- did not know how to do asymptotic analysis!



# How I “met” Tony





ELSEVIER

Contents lists available at [ScienceDirect](#)

Journal of Combinatorial Theory,  
Series A

[www.elsevier.com/locate/jcta](http://www.elsevier.com/locate/jcta)





**Jay Pantone** <jay.pantone@gmail.com>  
to tony.guttmann, Vince ▾

Jul 19, 2014, 7:44 PM

Dear Prof. Guttman,

Vince told me today that he shared some of our data with you. While the sequence he sent is correct, the functional equation is not. I've attached a pdf which has the correct pair of functional equations that give the desired series.

It should be noted that we did not use these functional equations to actually get the 350 terms. We used a structural description of the class itself (with a dynamic programming approach) to get the terms in about a day of computation on a laptop.

It's very exciting that you are interested in the sequence. It would be great if we could show that it is non-D-finite!

Best,  
Jay Pantone

*Keywords:*  
Permutation patterns  
Enumeration  
Stack  
Sorting machine

© 2018 Elsevier Inc. All rights reserved.

- computed the number of
  - (1432, 1324)-avoiding permutations up to size 1000
  - (1432, 1243)-avoiding permutations up to size 1000
  - (1432, 1243)-avoiding permutations up to size 600
  - (1432, 1243)-avoiding permutations up to size 5000
- constructed a generating function
- showed how to do asymptotic

# How I actually met Tony

## National Science Foundation – East Asia and Pacific Summer Institutes



**Jay Pantone** <jay.pantone@gmail.com>

Wed, Oct 22, 2014, 3:37 PM



to tonyg ▼

Dear Professor Guttman,

My name is Jay Pantone, and I am a graduate student of Vince Vatter at the University of Florida. We corresponded briefly in July about the asymptotics of the class  $Av(4231, 4123)$  — in particular, that it seems likely to be non-D-finite.

The National Science Foundation runs a summer program each year called East Asia and Pacific Summer Institutes (EAPSI) in which they fund travel for graduate students to various countries in the East Asia and Pacific regions for eight weeks over the summer. I am considering applying for this program, and I was wondering if you would be willing to be my mentor / host.

I would be interested in continuing the study of the permutation class  $Av(4231, 4123)$ , as well as other classes that arise by a similar construction. This is all very closely related to the study of sorting / generating permutations by stacks in series, which is a problem that Vince tells me you have been thinking about. Of course, I'm also open to any other problems you may be working on.

The program runs between late June and mid-August of 2015, and is co-sponsored by the Australian Academy of Science.


Thanks for your time.

Best wishes,  
Jay Pantone



# How I actually met Tony

National Science Foundation – East Asia and Pacific Summer Institutes

**Jay Pantone** <jay.pantone@gmail.com>

Wed, Oct 22, 2014, 3:37 PM

☆ 😊 ↩ ⋮

to tonyg

Dear Pro

My name

correspo

to be no

The Nati

Institutes

regions t

would be

I would b

arise by

stacks in

any othe

The prog

Science.

Thanks t

Best wishes,

Jay Pantone

**Tony Guttman** <tony.guttman@gmail.com>

Wed, Oct 22, 2014, 6:33 PM

☆ 😊 ↩ ⋮

to Vince, me ▼

Dear Jay,

I'd be very happy to have you visit. I'm overseas from early April until early June, but will be back for the period of the program, and have no teaching duties then, so the timing is perfect.

We can provide you with office space, computing facilities, library access etc etc. There may be some local bureaucracy at this end, but we can sort that out closer to the time.

I'm sure there will be plenty of things to work on.

Best wishes,

tony

⋮

--

Tony Guttman




# How I actually met Tony

National Science Foundation – East Asia and Pacific Summer Institutes





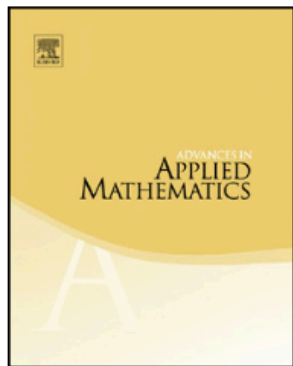
# 1324 Again



Contents lists available at [ScienceDirect](#)

Advances in Applied Mathematics

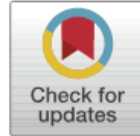
[www.elsevier.com/locate/yaama](http://www.elsevier.com/locate/yaama)



## 1324-avoiding permutations revisited

Andrew R. Conway, Anthony J. Guttmann, Paul Zinn-Justin\*

*School of Mathematics and Statistics, The University of Melbourne, Victoria 3010, Australia*



ARTICLE INFO

*Article history:*  
Received 28 October 2017  
Accepted 9 January 2018  
Available online 7 February 2018

*MSC:*  
05A05  
05A15  
05A16

ABSTRACT

We give an improved algorithm for counting the number of 1324-avoiding permutations, resulting in 14 further terms of the generating function, which is now known for all lengths  $\leq 50$ . We re-analyse the generating function and find additional evidence for our earlier conclusion that unlike other classical length-4 pattern-avoiding permutations, the generating function does not have a simple power-law singularity, but rather, the number of 1324-avoiding permutations of length  $n$  behaves as

$$B \cdot \mu^n \cdot \mu_1^{\sqrt{n}} \cdot n^g.$$

We estimate  $\mu = 11.600 \pm 0.003$ ,  $\mu_1 = 0.0400 \pm 0.0005$ ,  $g = -1.1 \pm 0.1$  while the estimate of  $B$  depends sensitively on the precise value of  $\mu$ ,  $\mu_1$  and  $g$ . This reanalysis provides substantially more compelling arguments for the presence of the stretched exponential term  $\mu_1^{\sqrt{n}}$ .

© 2018 Elsevier Inc. All rights reserved.

- computed the number of 1324-avoiding permutations up to length 50
- asymptotic analysis



# 1324 Again



ELSI

1324

Andr

School  
Austra

A R T

Article  
Receiv  
Accept  
Availab

MSC:  
05A05  
05A15  
05A16

Table 1

An example of the state as the permutation 5 4 2 7 10 8 9 1 3 6 is built up. The numbers above the link diagrams indicate the actual numbers that the link end represents. The numbers in parentheses correspond to the four types of insertion given in the text. Conversely, consider the similar permutation 5 4 2 7 10 6 9 1 3 8 which is not 1324 avoiding. The first five elements are the same; the sixth element is not allowed, as it would have to go inside the loop ending at 7.

Element	Notes	Result
	Start state	$\emptyset$
5	Not consecutive with anything; future elements could go either side. (1)	
4	Consecutive with 5 and so merged into it. (3)	
2	New link as not consecutive with anything. (1)	
7	Larger than a previous link, makes constraint that no new elements between 2 and 7 may be added until every element greater than 7 has been added. (1)	
10	Removed from consideration as largest element. (3)	
8	Merged with 7. (2)	
9	Merges the 7 - 8 link with the largest element; said link removed from consideration. (4)	
1	Merges with 2 link. (3)	
3	Merges the 1 - 2 and 3 - 5 links. (4)	
6	Merges the 1 - 5 link with the largest element. (4)	$\emptyset$

ed the number of 1324-  
g permutations up to length 50

otic analysis



# 1324 Again



ELSI

1324

Andr

School  
Austra

A R T

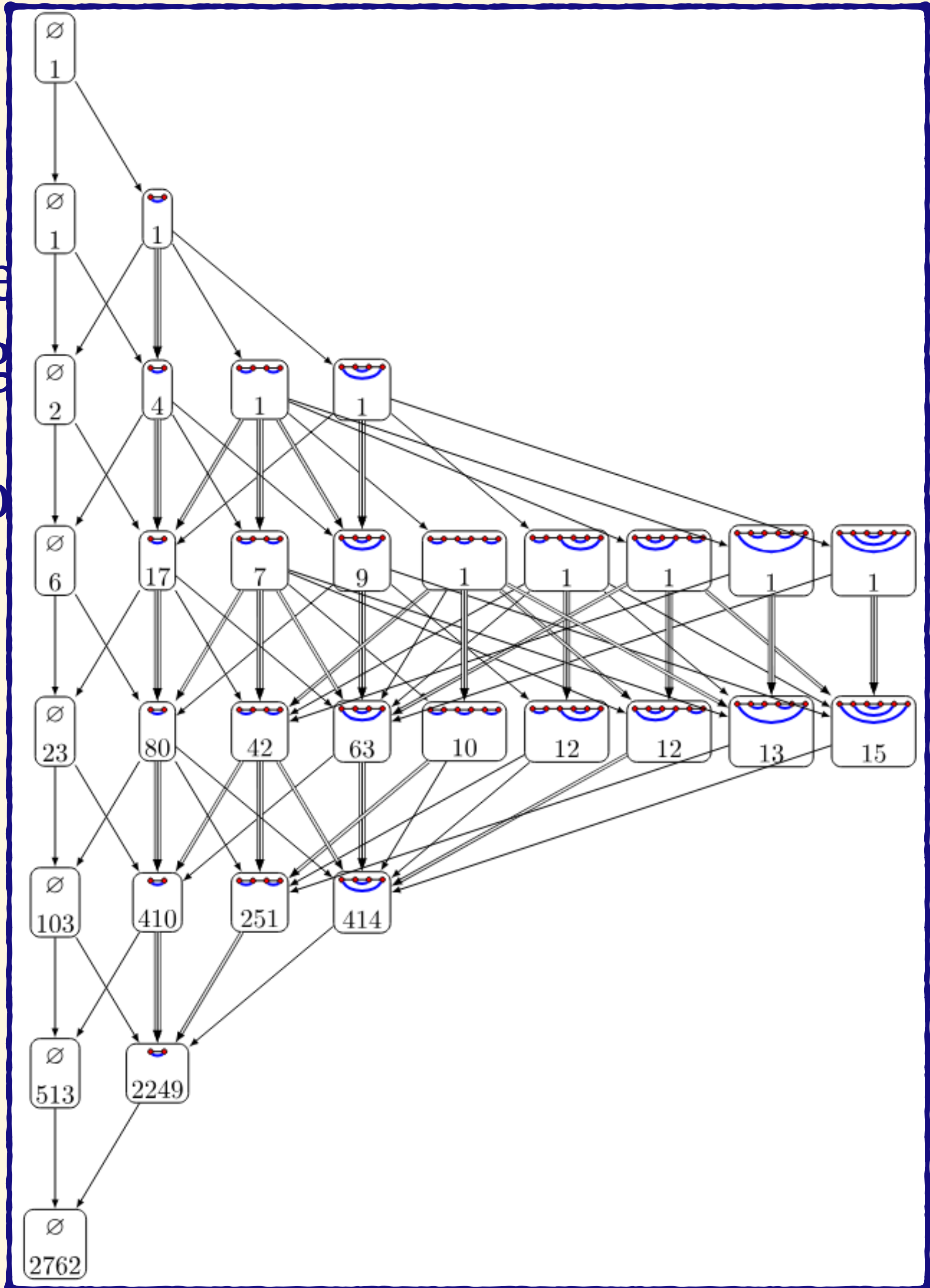
Article  
Receive  
Accept  
Availab

MSC:  
05A05  
05A15  
05A16

Table 1

An example of the state as the permutation 5 4 2 7 10 8 9 1 3 6 is built up. The numbers above the link diagrams indicate the actual numbers that the link end represents. The numbers in parentheses correspond to the four types of insertion given in the text. Conversely, consider the similar permutation 5 4 2 7 10 6 9 1 3 8 which is not 1324 avoiding. The first five elements are the same; the sixth element is not allowed, as it would have to go inside the loop ending at 7.

Element	Notes	Result
	Start state	$\emptyset$
5	Not consecutive with anything; future elements could go either side. (1)	
4	Consecutive with 5 and so merged into it. (3)	
2	New link as not consecutive with anything. (1)	
7	Larger than a previous link, makes constraint that no new elements between 2 and 7 may be added until every element greater than 7 has been added. (1)	
10	Removed from consideration as largest element. (3)	
8	Merged with 7. (2)	
9	Merges the 7 – 8 link with the largest element; said link removed from consideration. (4)	
1	Merges with 2 link. (3)	
3	Merges the 1 – 2 and 3 – 5 links. (4)	
6	Merges the 1 – 5 link with the largest element. (4)	$\emptyset$





# 1324 Again

Based on the first 50 terms, they predict the exponential growth rate for the number of 1324-avoiding permutations is  $\sim 11.600$ .



# 1324 Again

Based on the first 50 terms, they predict the exponential growth rate for the number of 1324-avoiding permutations is  $\sim 11.600$ .

The number of link patterns of size  $n$  is the  $n$ th Catalan number, so their exponential growth rate is 4.



# 1324 Again

Based on the first 50 terms, they predict the exponential growth rate for the number of 1324-avoiding permutations is  $\sim 11.600$ .

The number of link patterns of size  $n$  is the  $n$ th Catalan number, so their exponential growth rate is 4.

BUT: each operation adds at most one link, and takes away at most one link, and the counts we care about are the ones with zero links.

# 1324 Again

Based on the first 50 terms, they predict the exponential growth rate for the number of 1324-avoiding permutations is  $\sim 11.600$ .

The number of link patterns of size  $n$  is the  $n$ th Catalan number, so their exponential growth rate is 4.

BUT: each operation adds at most one link, and takes away at most one link, and the counts we care about are the ones with zero links.

So, they compute 1324-avoiding permutations to length  $n$ , we only need link patterns with at most  $n/2$  links.



# 1324 Again

Based on the first 50 terms, they predict the exponential growth rate for the number of 1324-avoiding permutations is  $\sim 11.600$ .

The number of link patterns of size  $n$  is the  $n$ th Catalan number, so their exponential growth rate is 4.

BUT: each operation adds at most one link, and takes away at most one link, and the counts we care about are the ones with zero links.

So, they compute 1324-avoiding permutations to length  $n$ , we only need link patterns with at most  $n/2$  links.

That makes this a  $o((4 + \epsilon)^{n/2}) = o((2 + \epsilon)^n)$  algorithm!

# 1324 Again

It always bugged me that I didn't see the “big picture” of the paper.



# 1324 Again

It always bugged me that I didn't see the “big picture” of the paper.

I downloaded the paper onto my iPad to re-read on the flight home from Permutation Patterns 2023 in Dijon.

# 1324 Again

It always bugged me that I didn't see the “big picture” of the paper.

I downloaded the paper onto my iPad to re-read on the flight home from Permutation Patterns 2023 in Dijon.

By the time I landed, I understood the big picture, which gave me the idea for this project:



# 1324 Again

It always bugged me that I didn't see the “big picture” of the paper.

I downloaded the paper onto my iPad to re-read on the flight home from Permutation Patterns 2023 in Dijon.

By the time I landed, I understood the big picture, which gave me the idea for this project:

Counting permutations avoiding any set of patterns by automatically discovering the “link patterns” for that set.

# Insertion Encoding

*(The Insertion Encoding of Permutations,  
Albert, Linton, and Ruškuc, 2005)*

Encodes how a permutation can be built from bottom to top.

689274153



# Insertion Encoding

*(The Insertion Encoding of Permutations,  
Albert, Linton, and Ruškuc, 2005)*

Encodes how a permutation can be built from bottom to top.

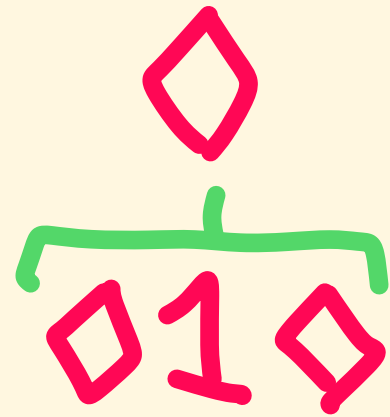
689274153 

# Insertion Encoding

*(The Insertion Encoding of Permutations,  
Albert, Linton, and Ruškuc, 2005)*

Encodes how a permutation can be built from bottom to top.

689274153



middle placement

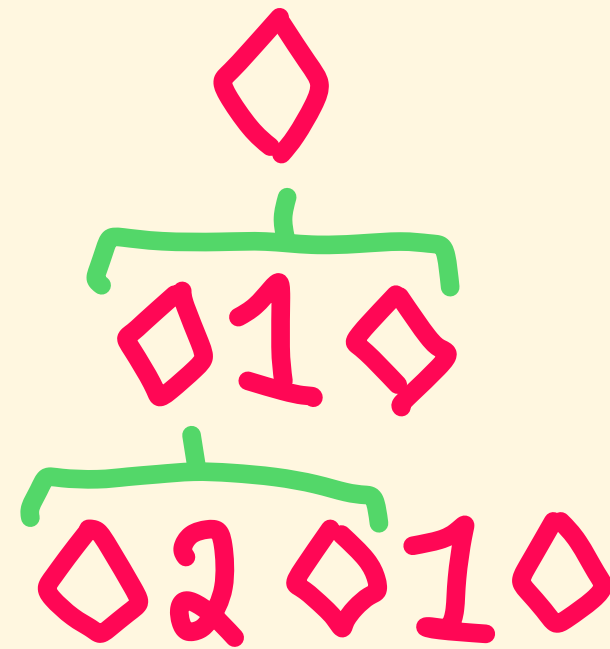


# Insertion Encoding

*(The Insertion Encoding of Permutations,  
Albert, Linton, and Ruškuc, 2005)*

Encodes how a permutation can be built from bottom to top.

689274153



middle placement

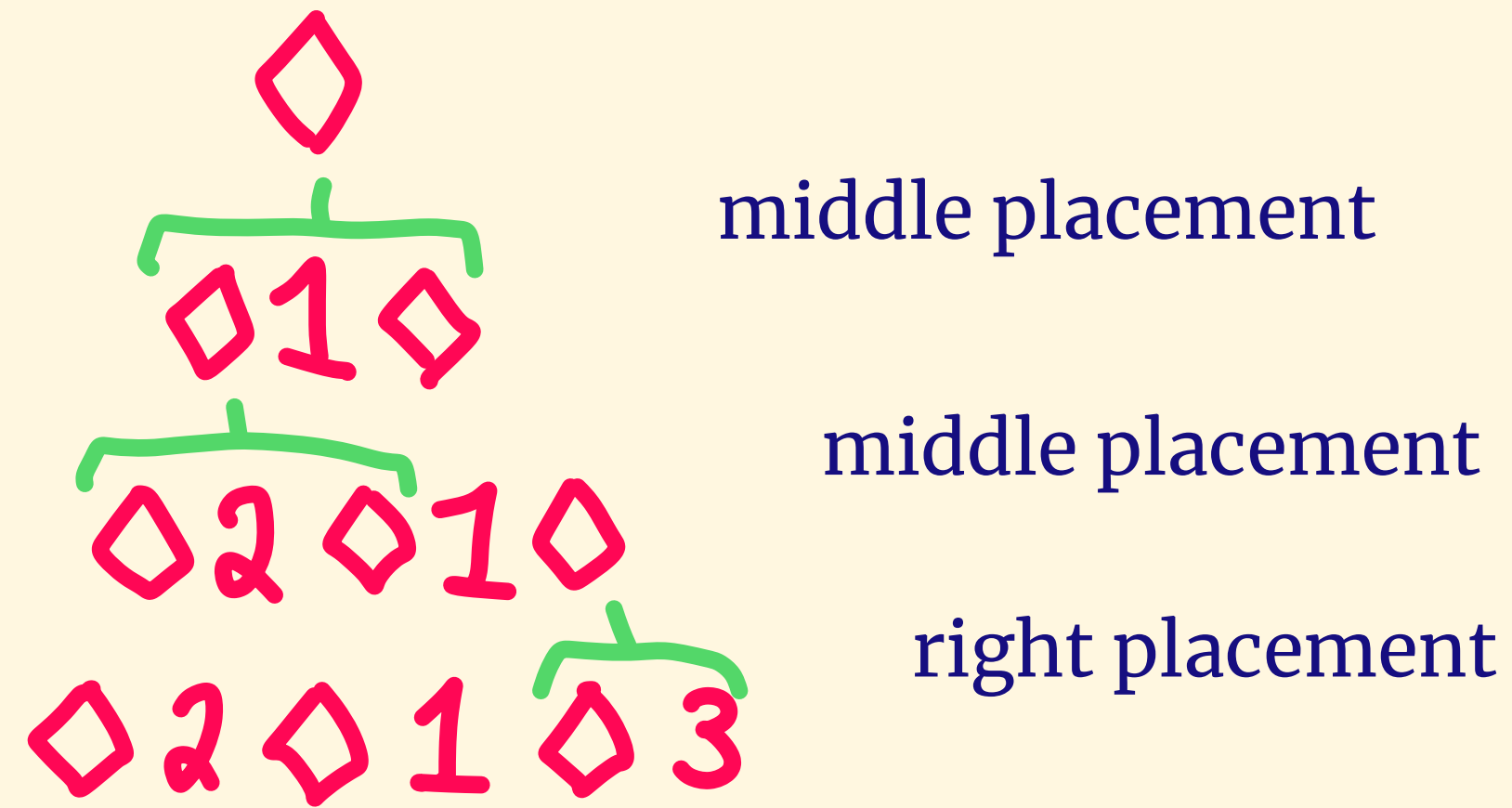
middle placement

# Insertion Encoding

*(The Insertion Encoding of Permutations,  
Albert, Linton, and Ruškuc, 2005)*

Encodes how a permutation can be built from bottom to top.

689274153



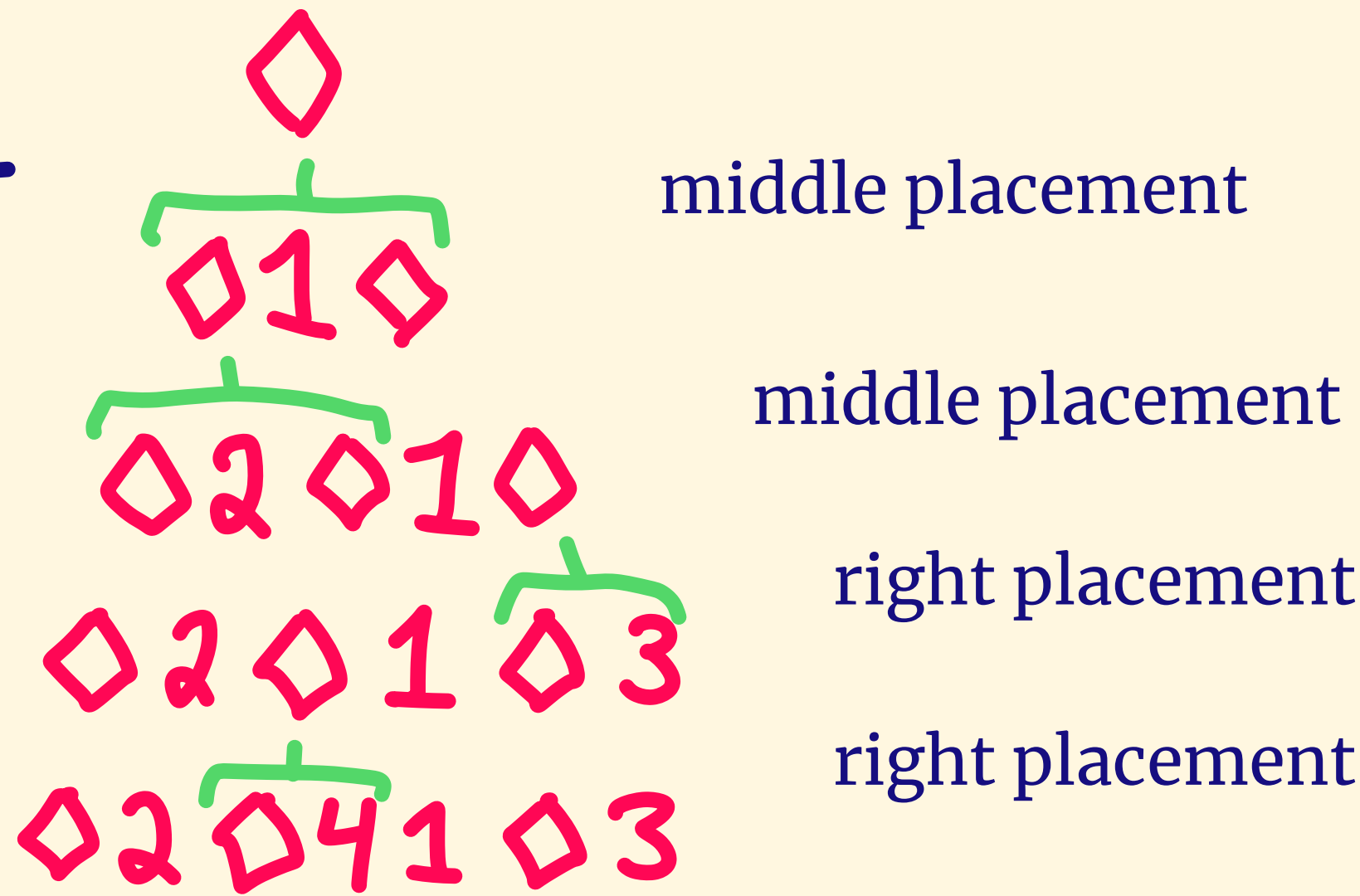


# Insertion Encoding

*(The Insertion Encoding of Permutations,  
Albert, Linton, and Ruškuc, 2005)*

Encodes how a permutation can be built from bottom to top.

689274153

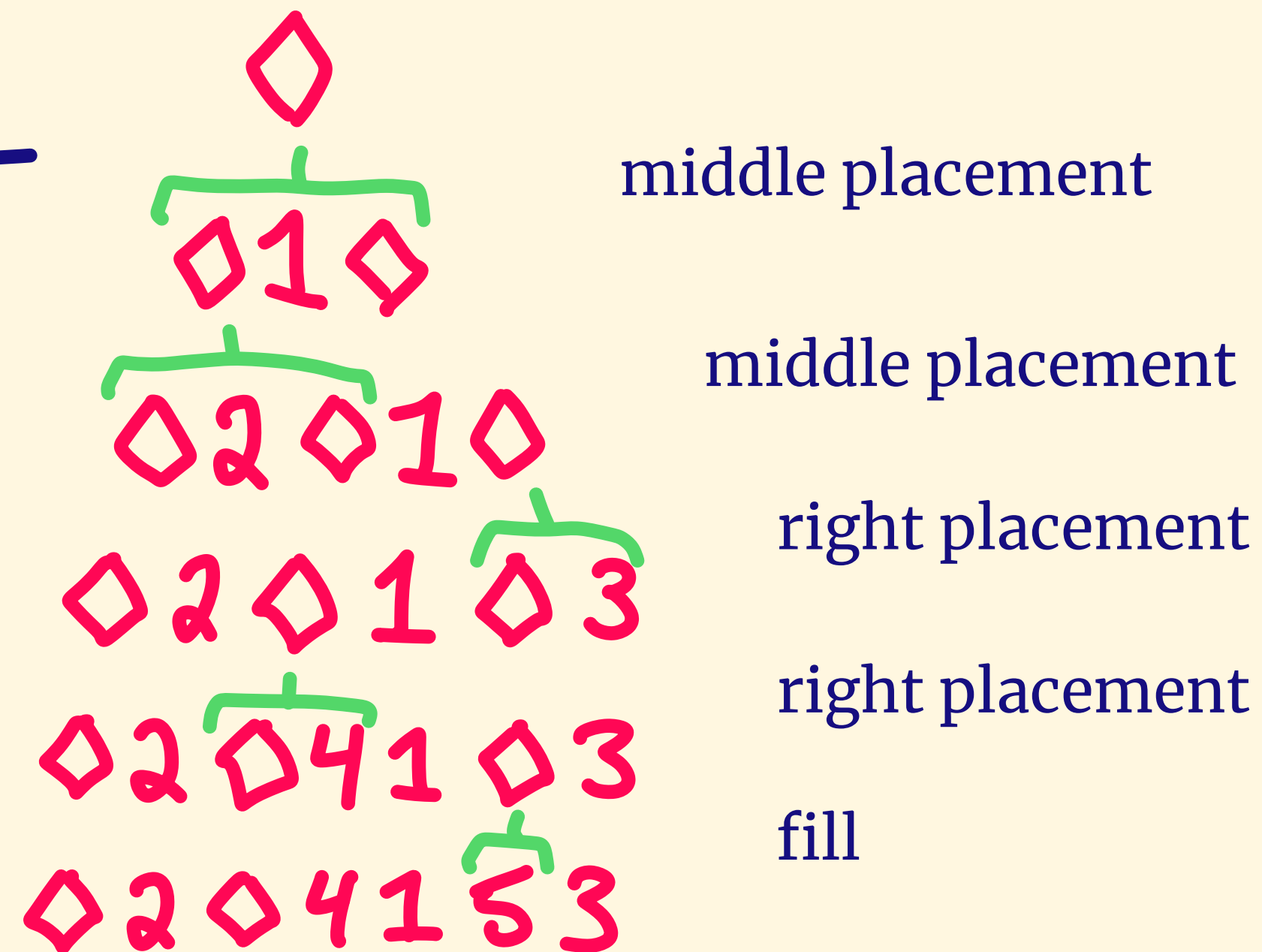


# Insertion Encoding

*(The Insertion Encoding of Permutations,  
Albert, Linton, and Ruškuc, 2005)*

Encodes how a permutation can be built from bottom to top.

689274153

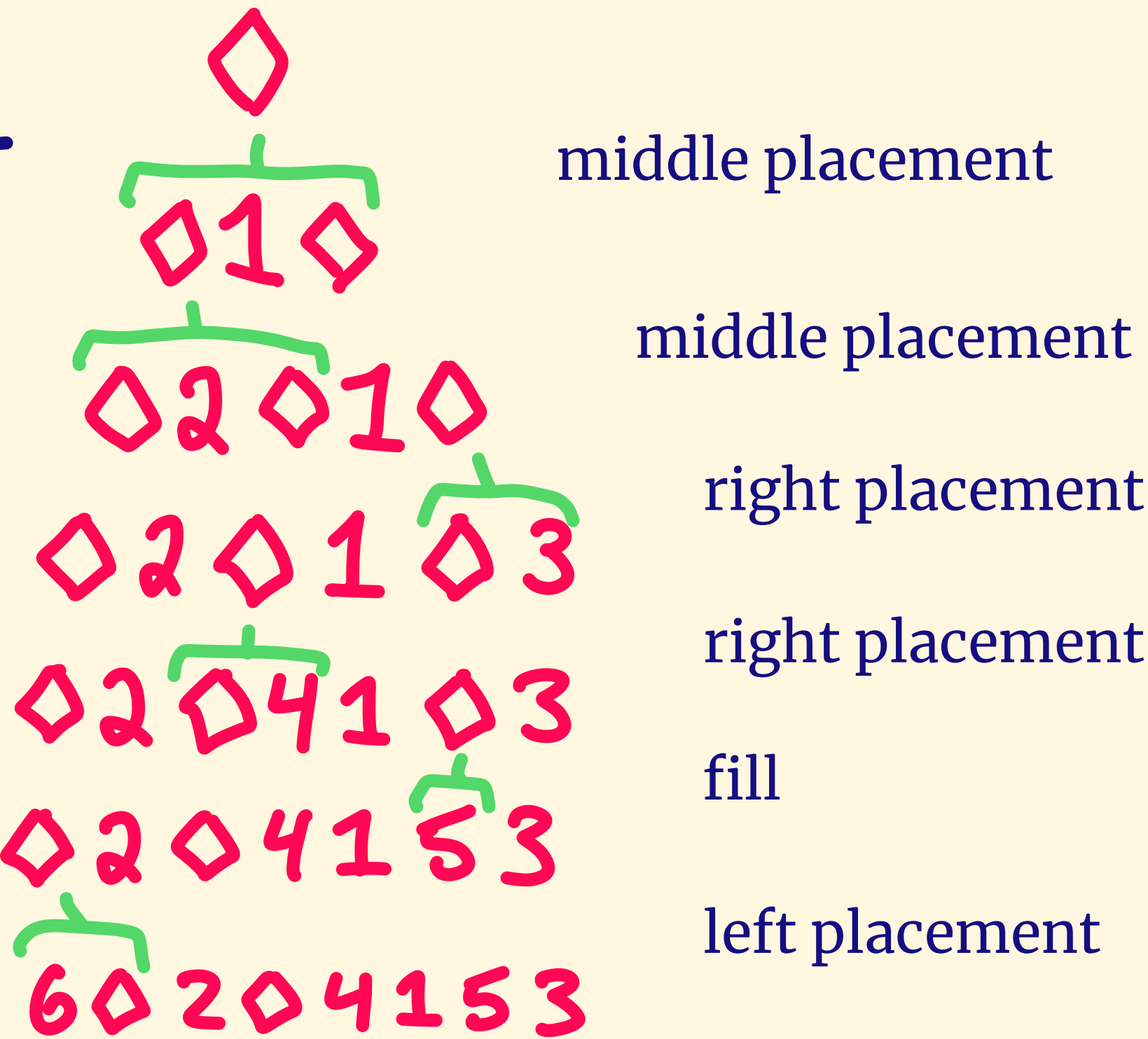


# Insertion Encoding

*(The Insertion Encoding of Permutations,  
Albert, Linton, and Ruškuc, 2005)*

Encodes how a permutation can be built from bottom to top.

689274153



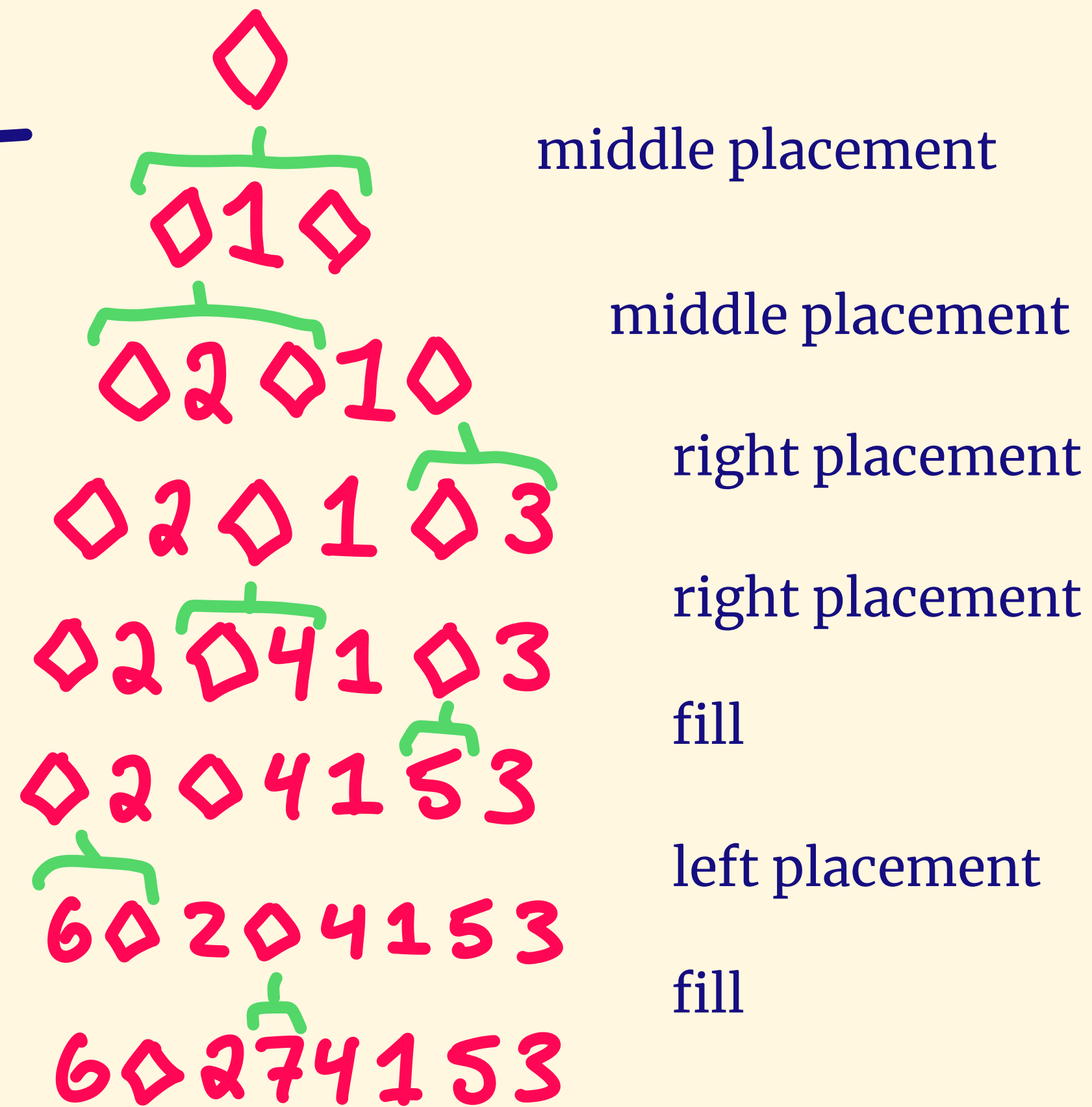


# Insertion Encoding

(The Insertion Encoding of Permutations,  
Albert, Linton, and Ruškuc, 2005)

Encodes how a permutation can be built from bottom to top.

689274153

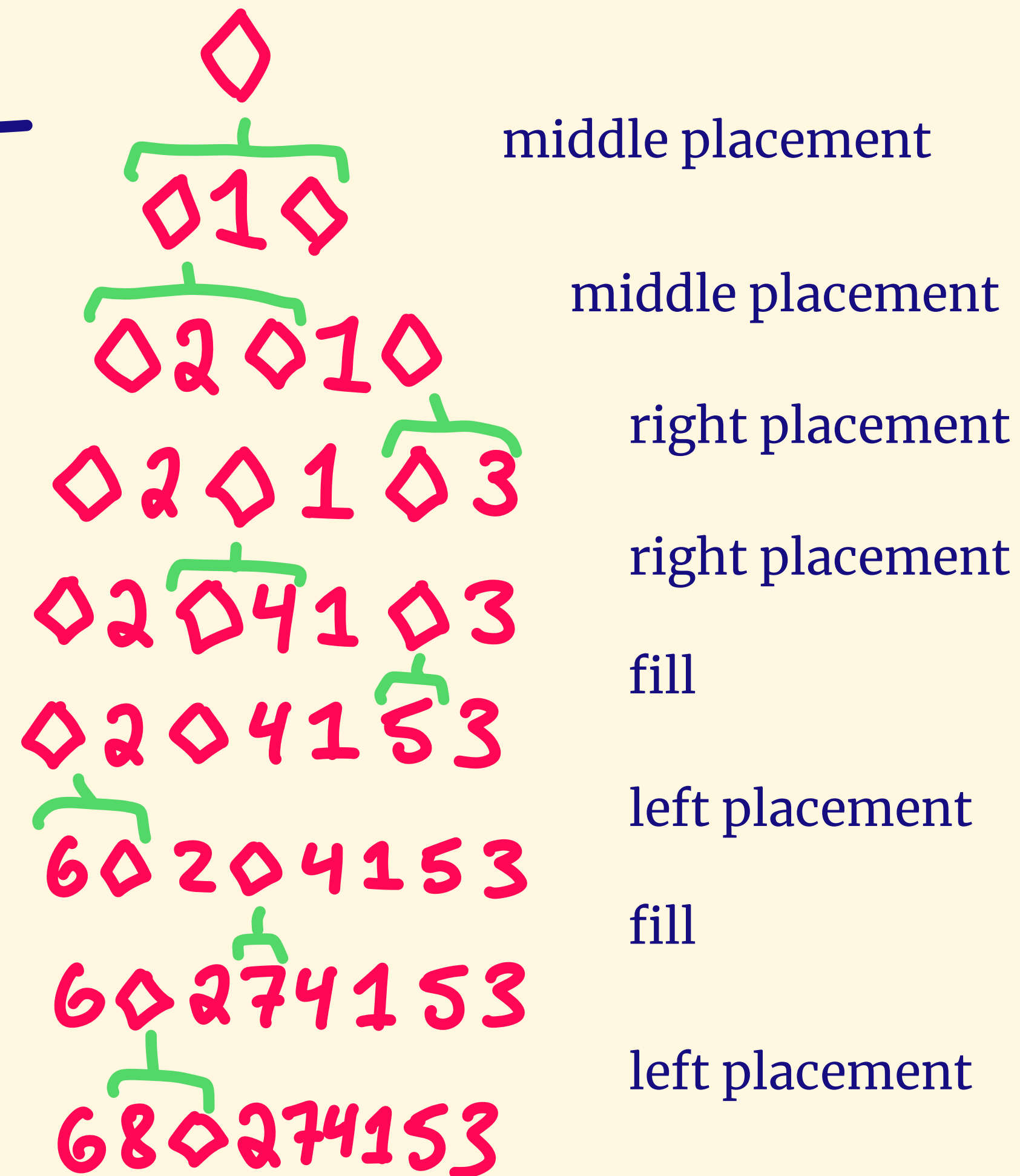


# Insertion Encoding

(The Insertion Encoding of Permutations,  
Albert, Linton, and Ruškuc, 2005)

Encodes how a permutation can be built from bottom to top.

689274153

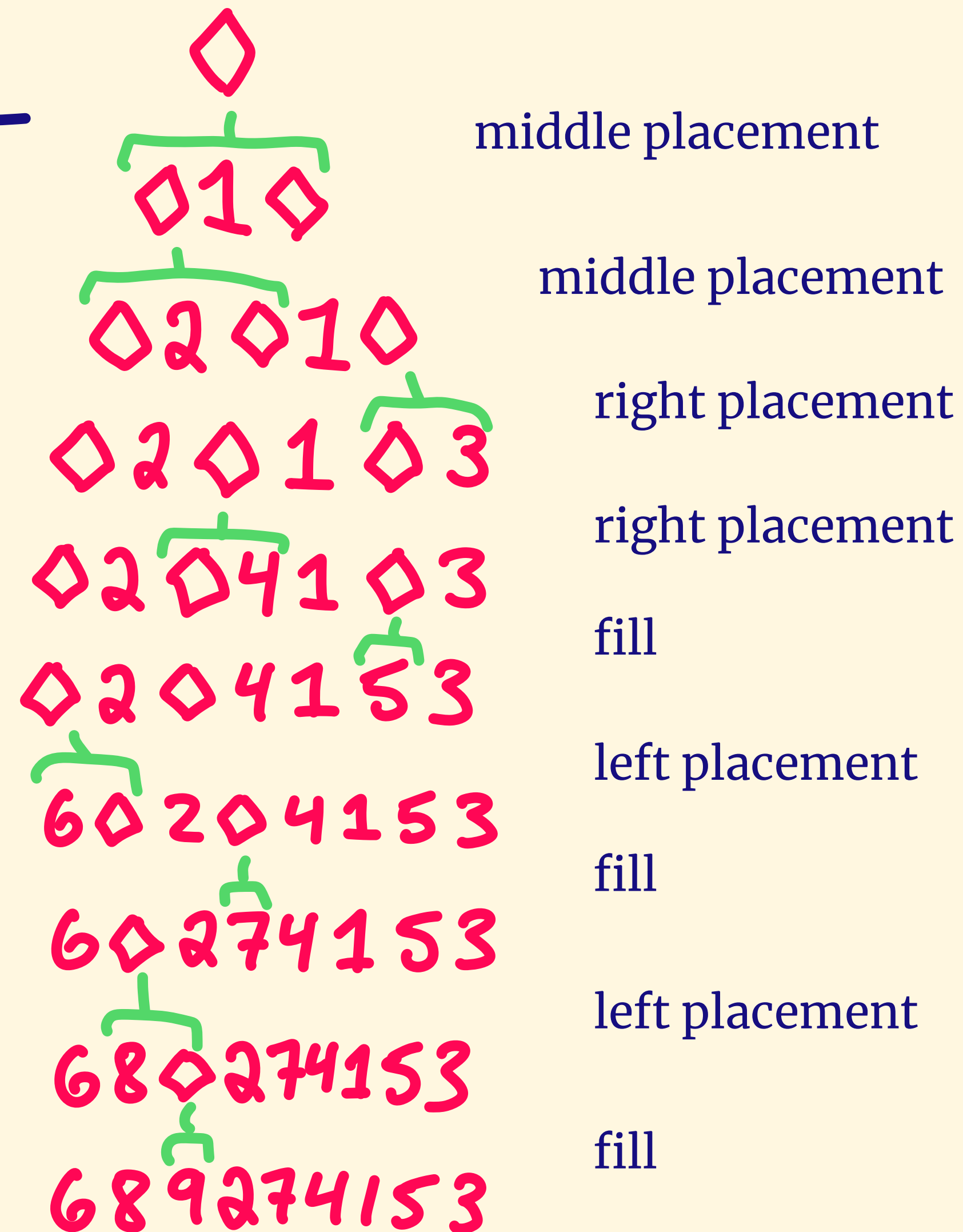


# Insertion Encoding

(The Insertion Encoding of Permutations,  
Albert, Linton, and Ruškuc, 2005)

Encodes how a permutation can be built from bottom to top.

689274153





# Insertion Encoding

Let  $B$  be a set of permutations.

Define  $\text{Av}(B)$  to be the set of all permutations that avoid as patterns all of the permutations in  $B$ .

Examples:

$\text{Av}(1324)$

$\text{Av}(132, 231)$

$\text{Av}(1324, 51234, 654123)$

6427153 contains 231  
and avoids 123

These kinds of sets are called *permutation classes*.

# Insertion Encoding

Some permutation classes have a “finite insertion encoding” — if you write down the stages of the insertion encodings of every permutation in the class, and simplify them in certain ways, you end up with a finite set.

*(Finding Regular Insertion Encodings for Permutation Classes, Vatter, 2012)*

# Insertion Encoding

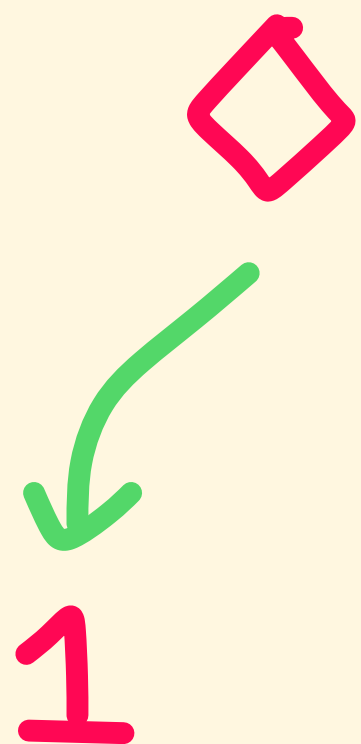
$Av(132, 231)$





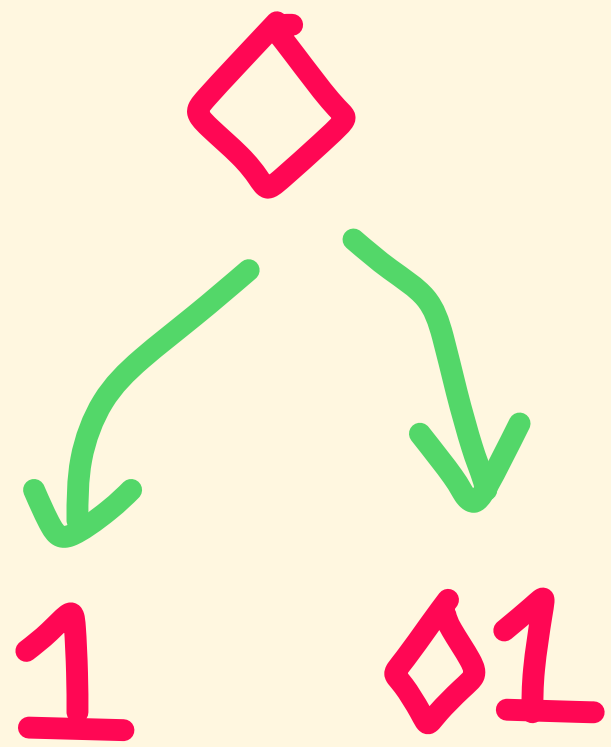
# Insertion Encoding

$Av(132, 231)$



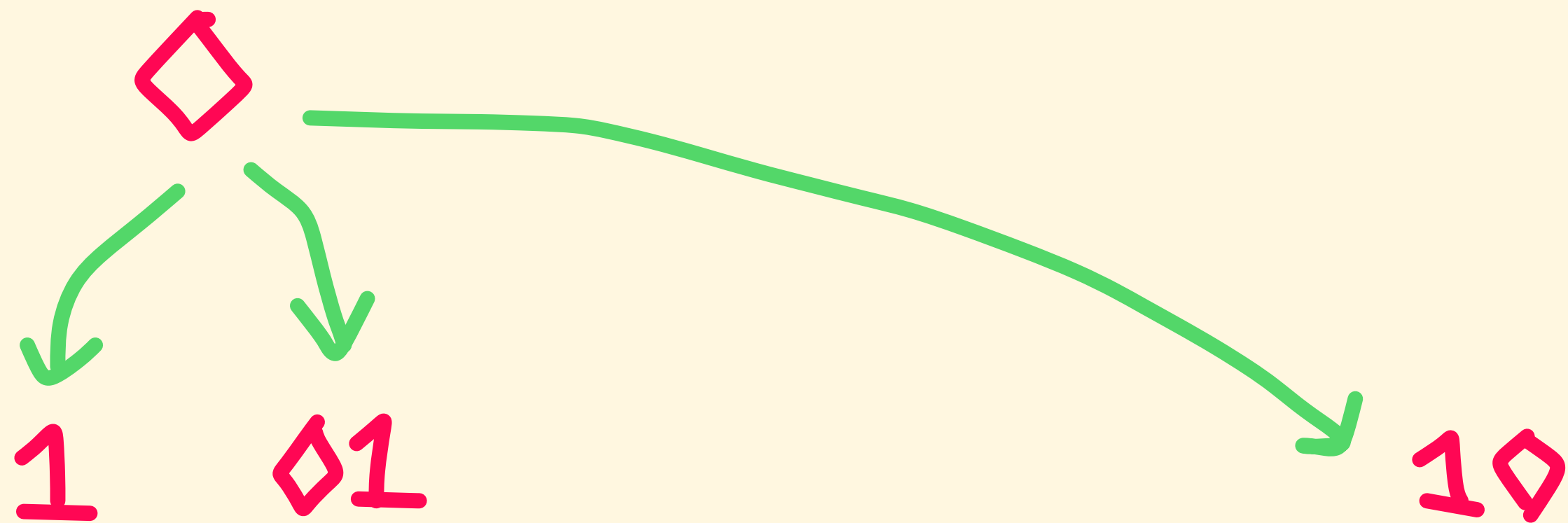
# Insertion Encoding

$Av(132, 231)$



# Insertion Encoding

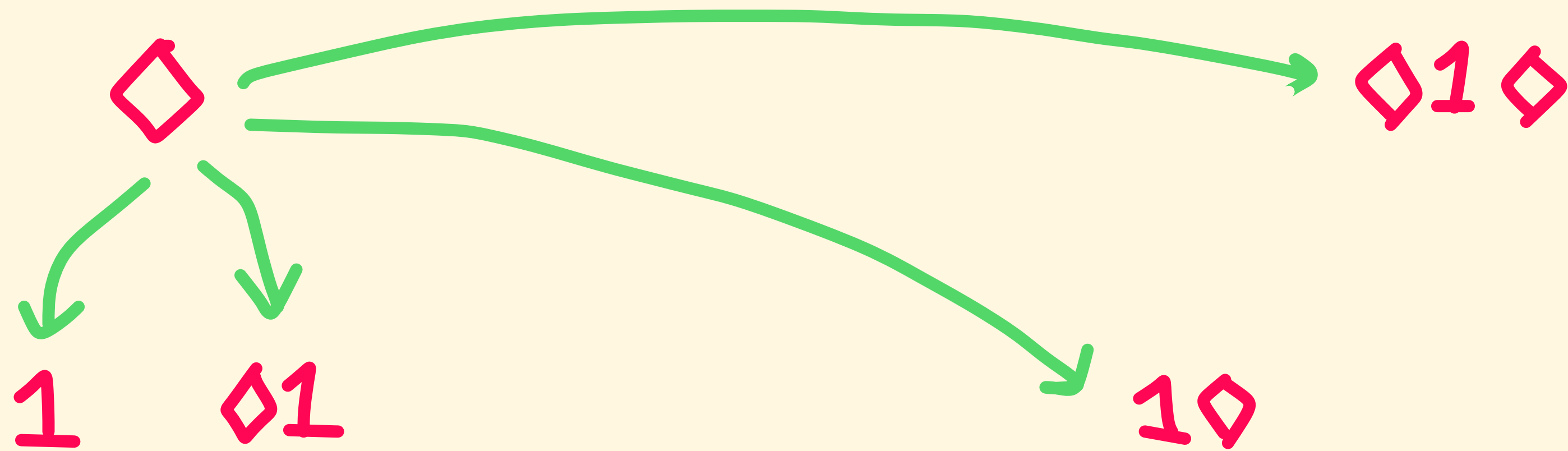
$Av(132, 231)$





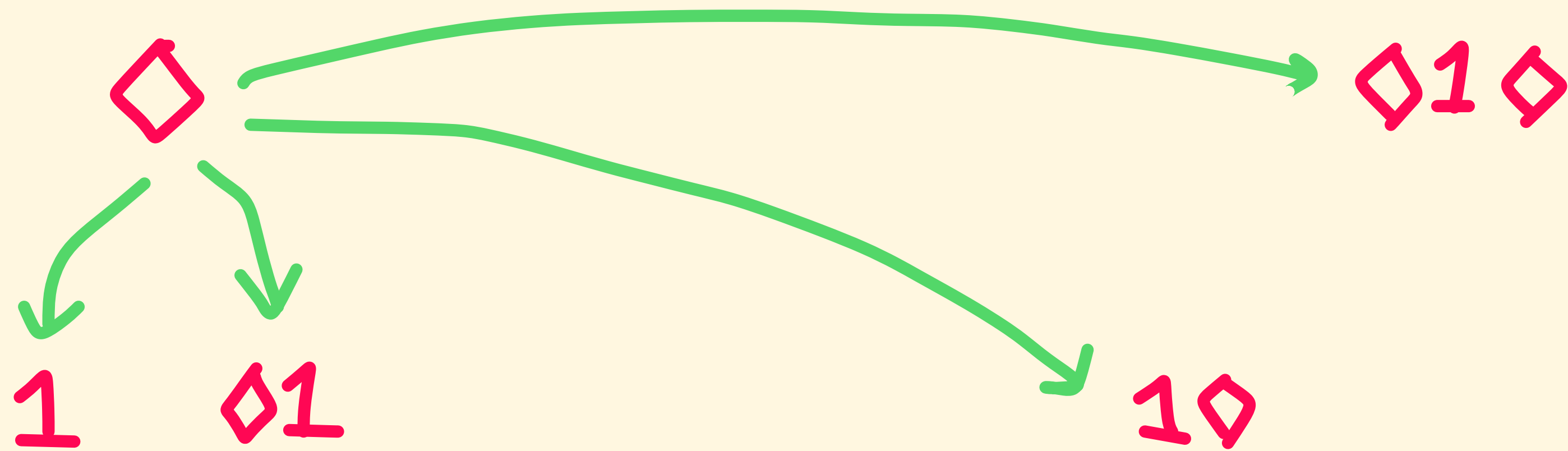
# Insertion Encoding

$Av(132, 231)$



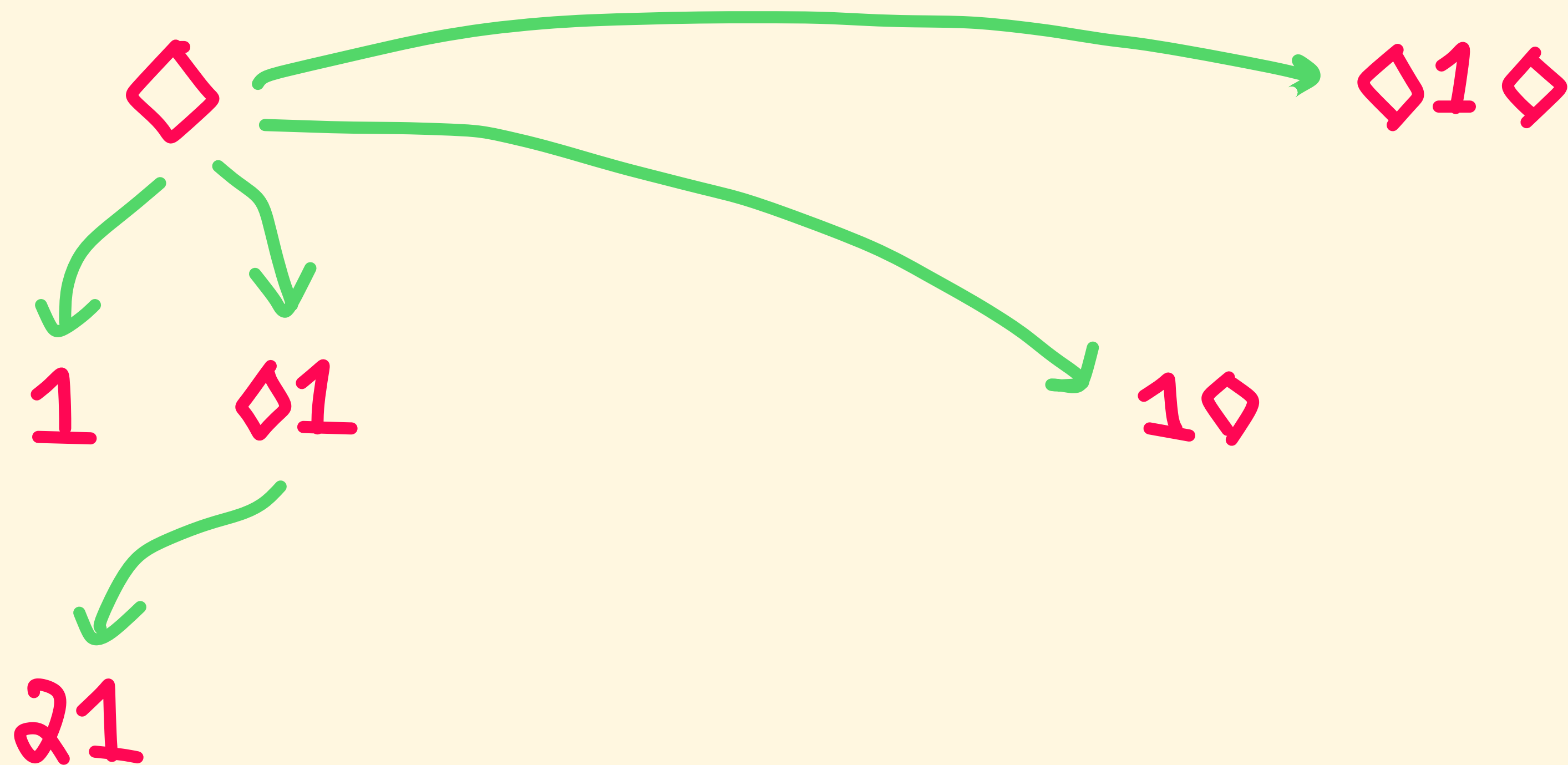
# Insertion Encoding

$Av(132, 231)$



# Insertion Encoding

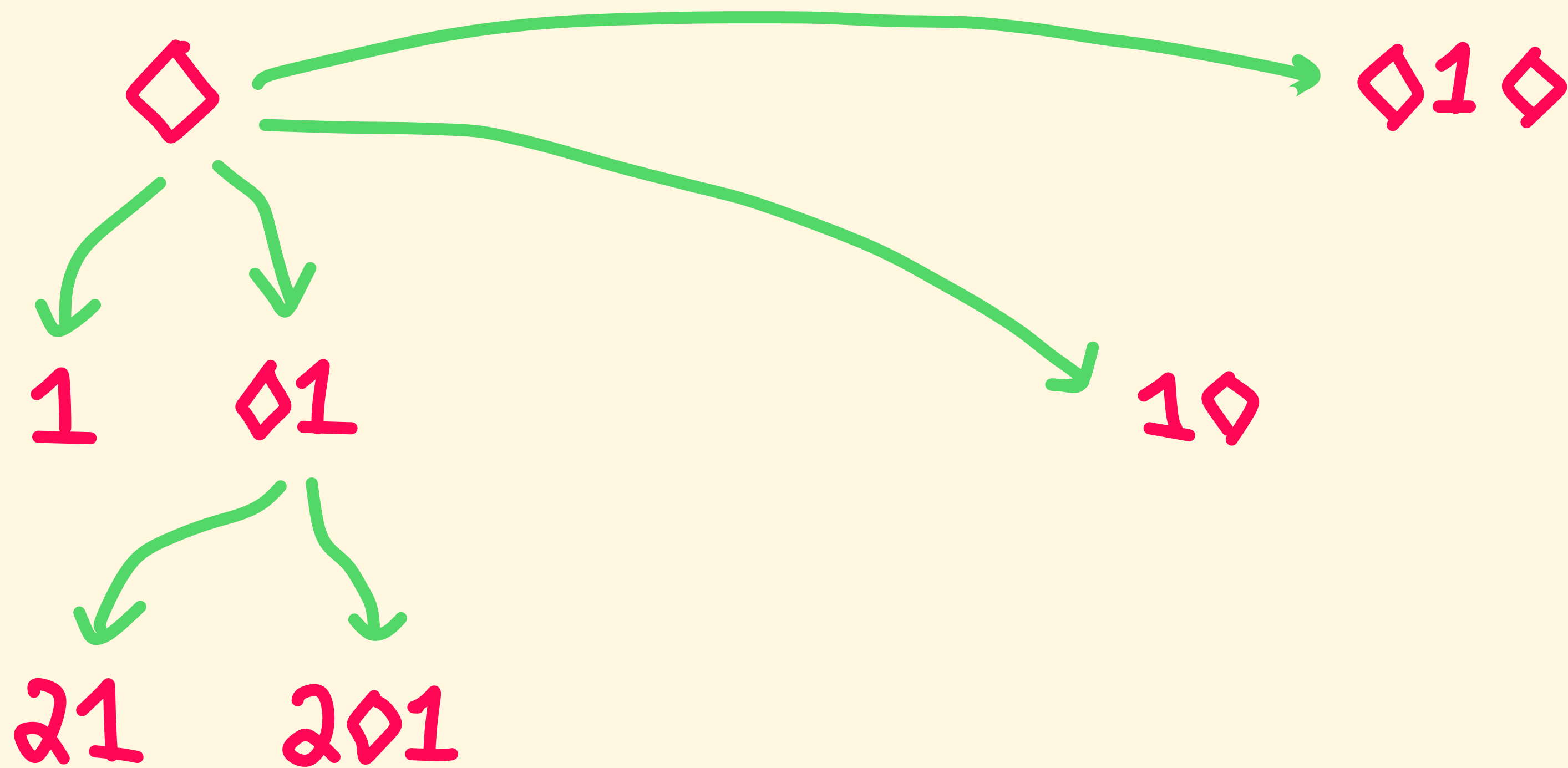
$Av(132, 231)$





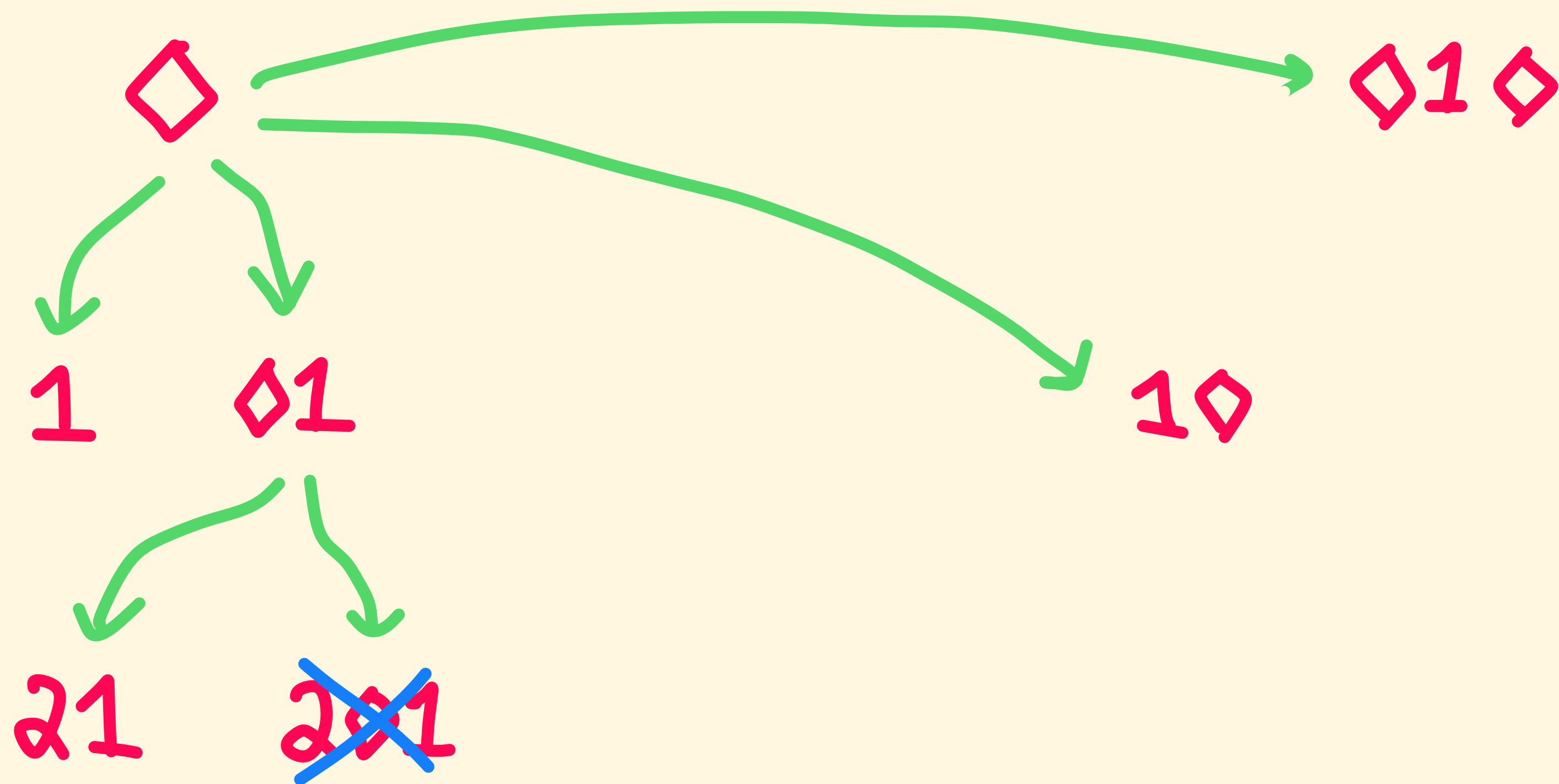
# Insertion Encoding

$Av(132, 231)$



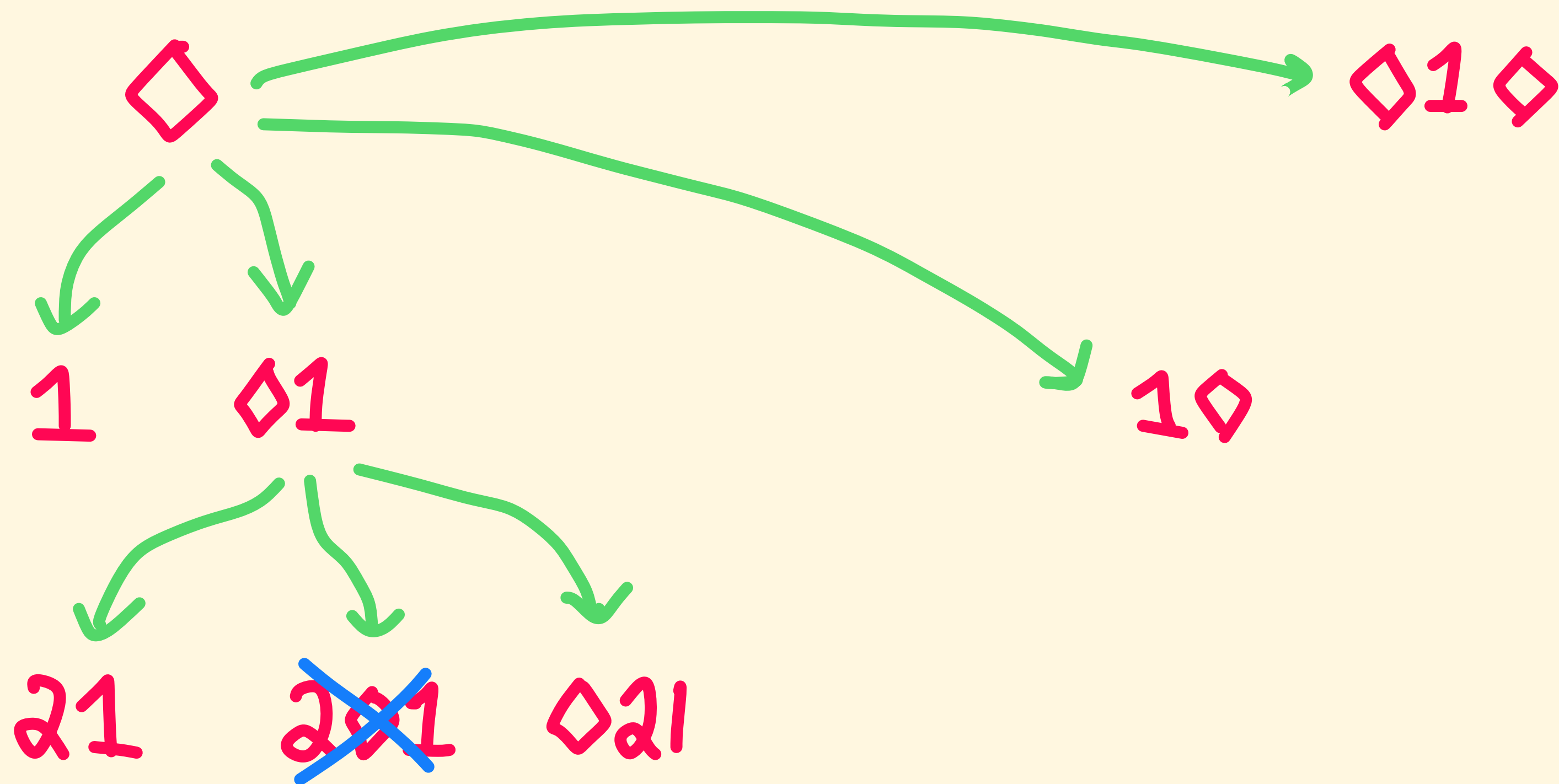
# Insertion Encoding

$Av(132, 231)$



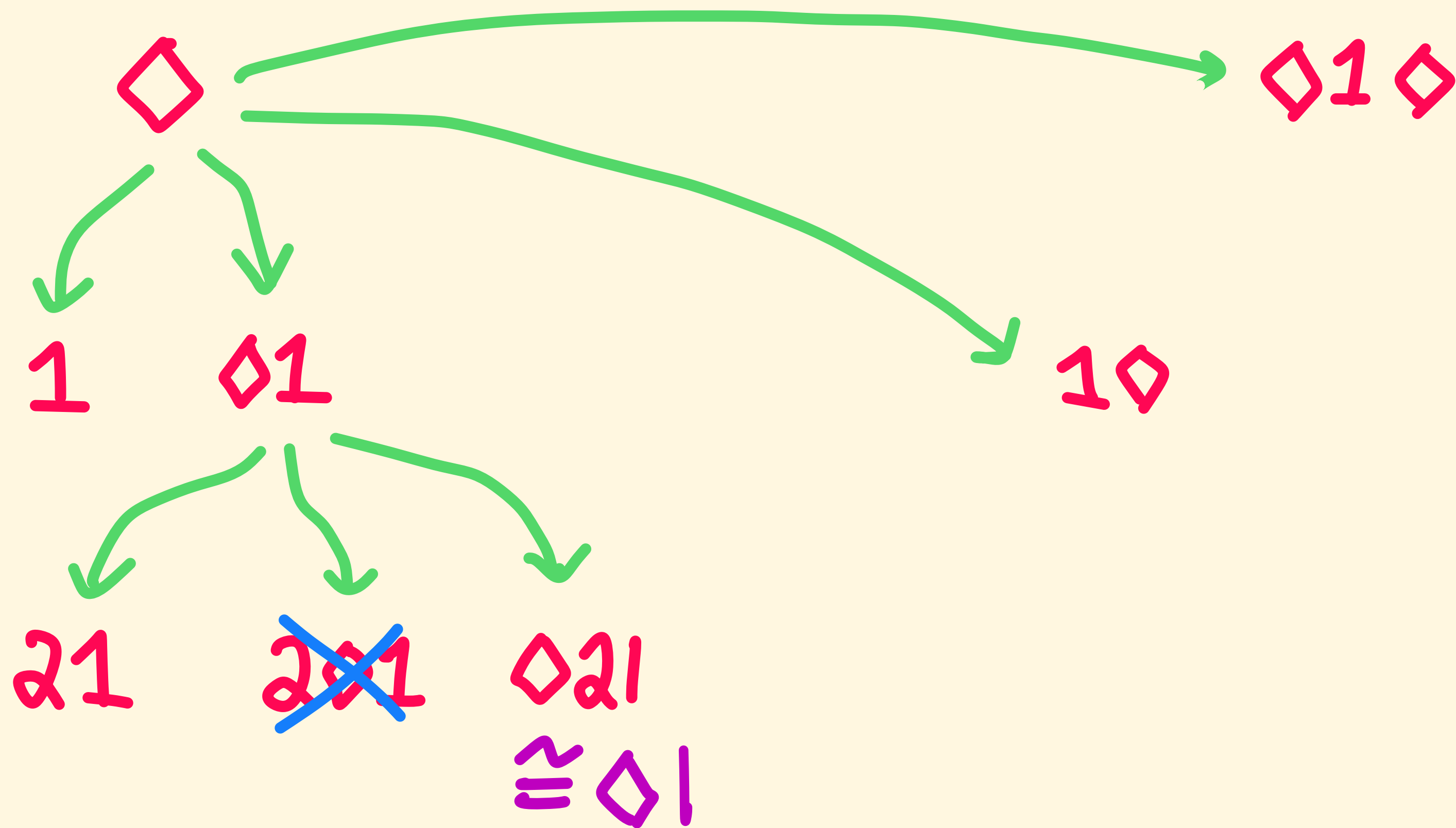
# Insertion Encoding

$Av(132, 231)$



# Insertion Encoding

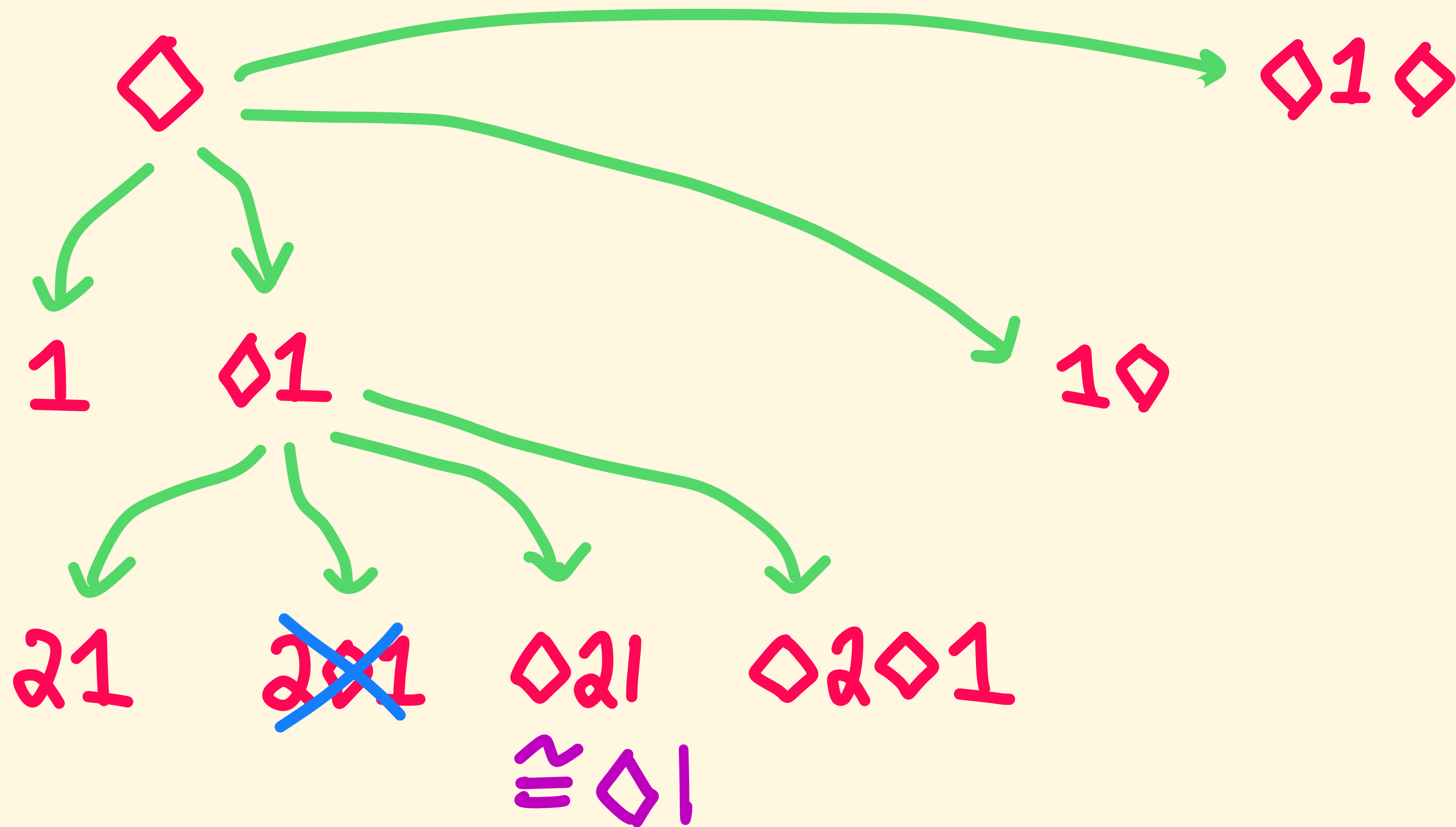
$Av(132, 231)$





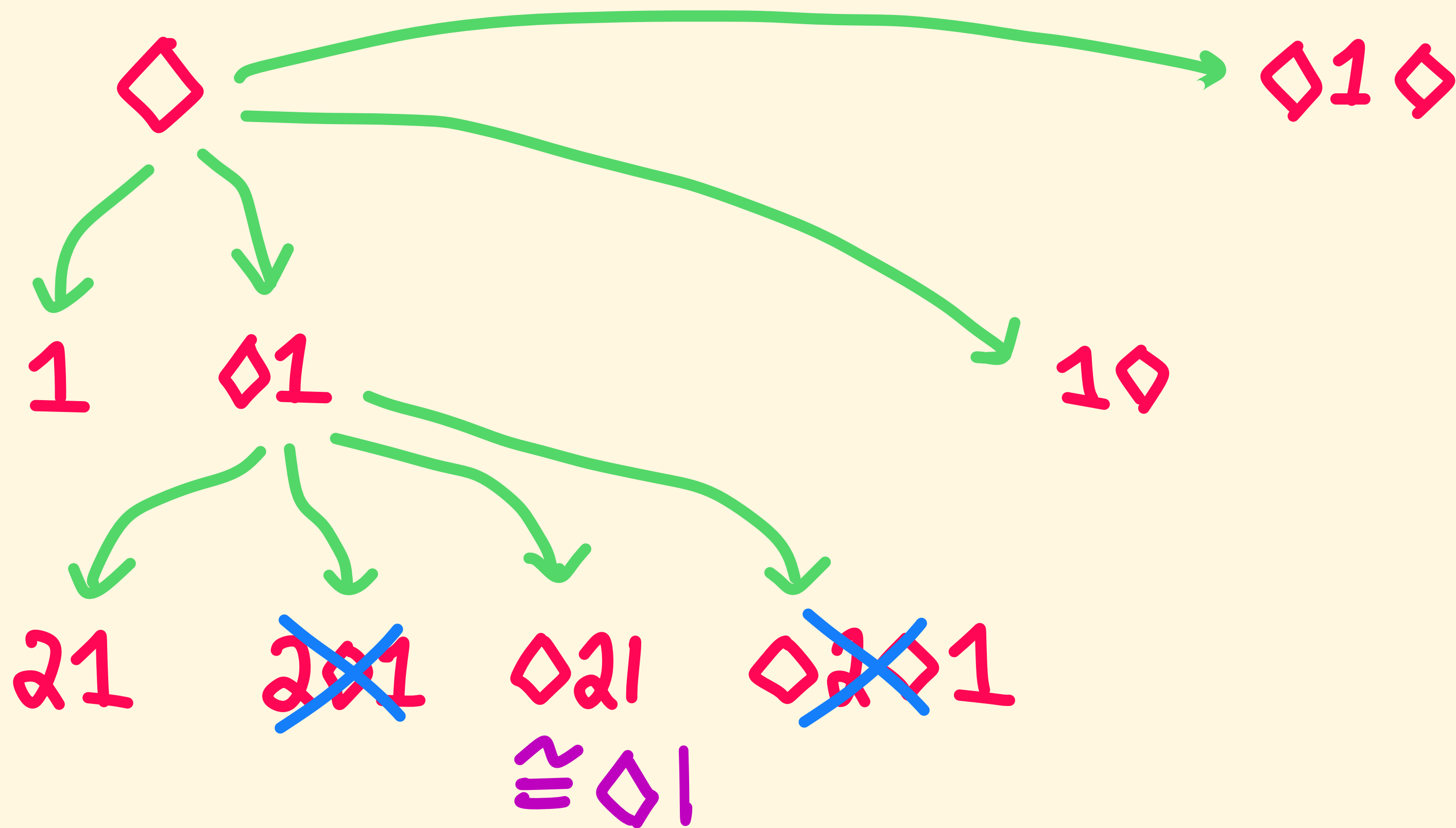
# Insertion Encoding

$Av(132, 231)$



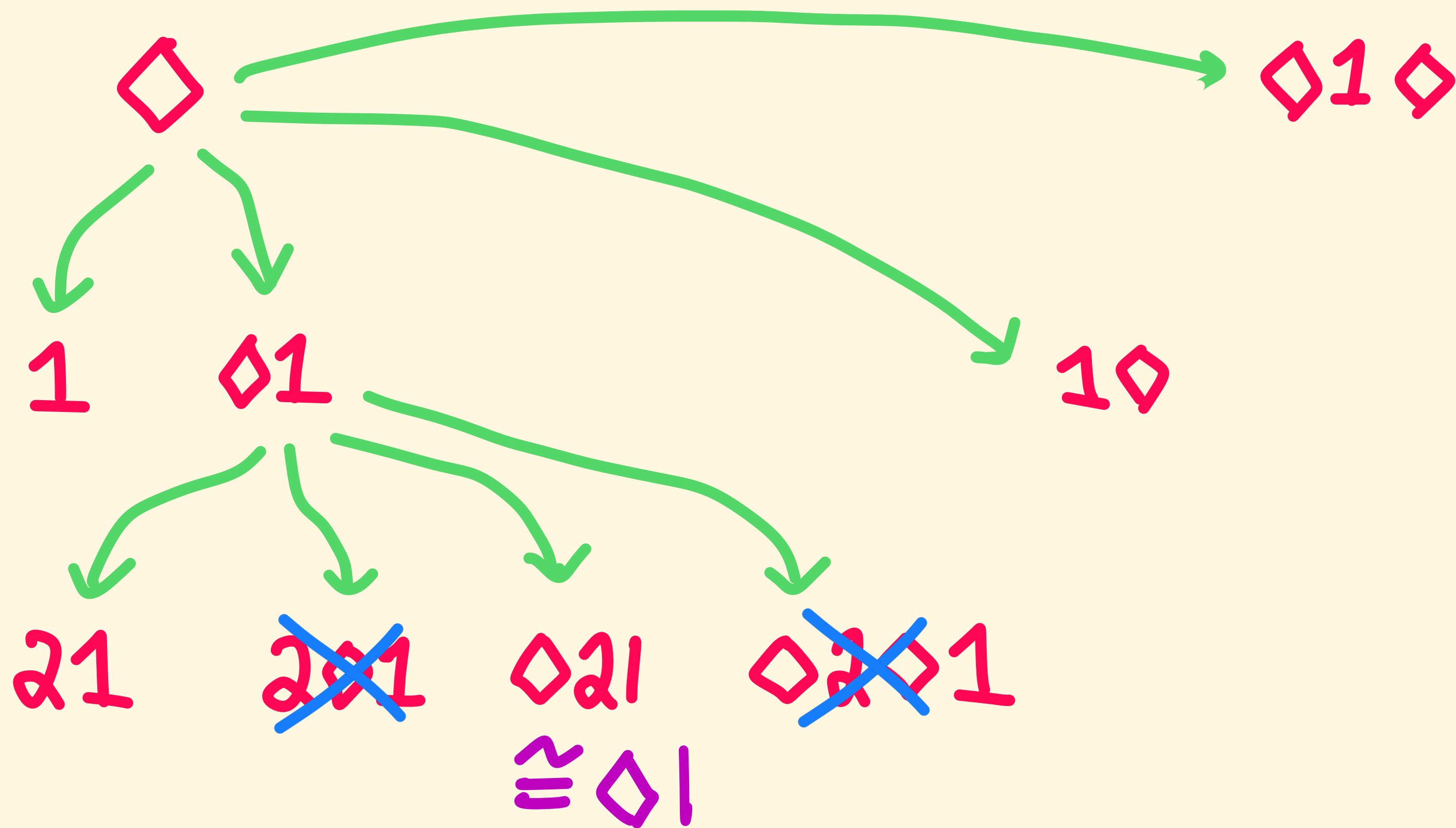
# Insertion Encoding

$Av(132, 231)$



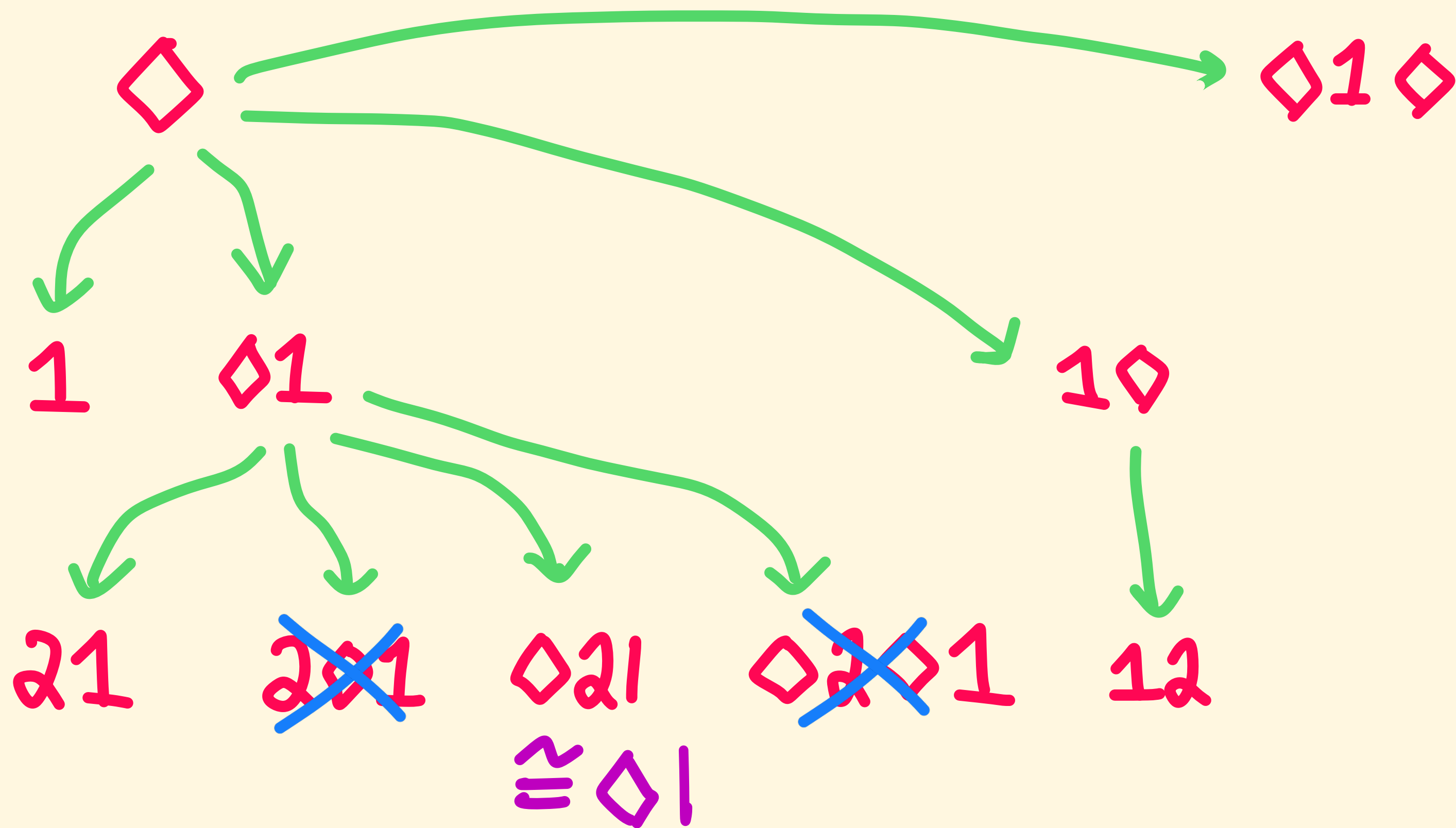
# Insertion Encoding

$Av(132, 231)$



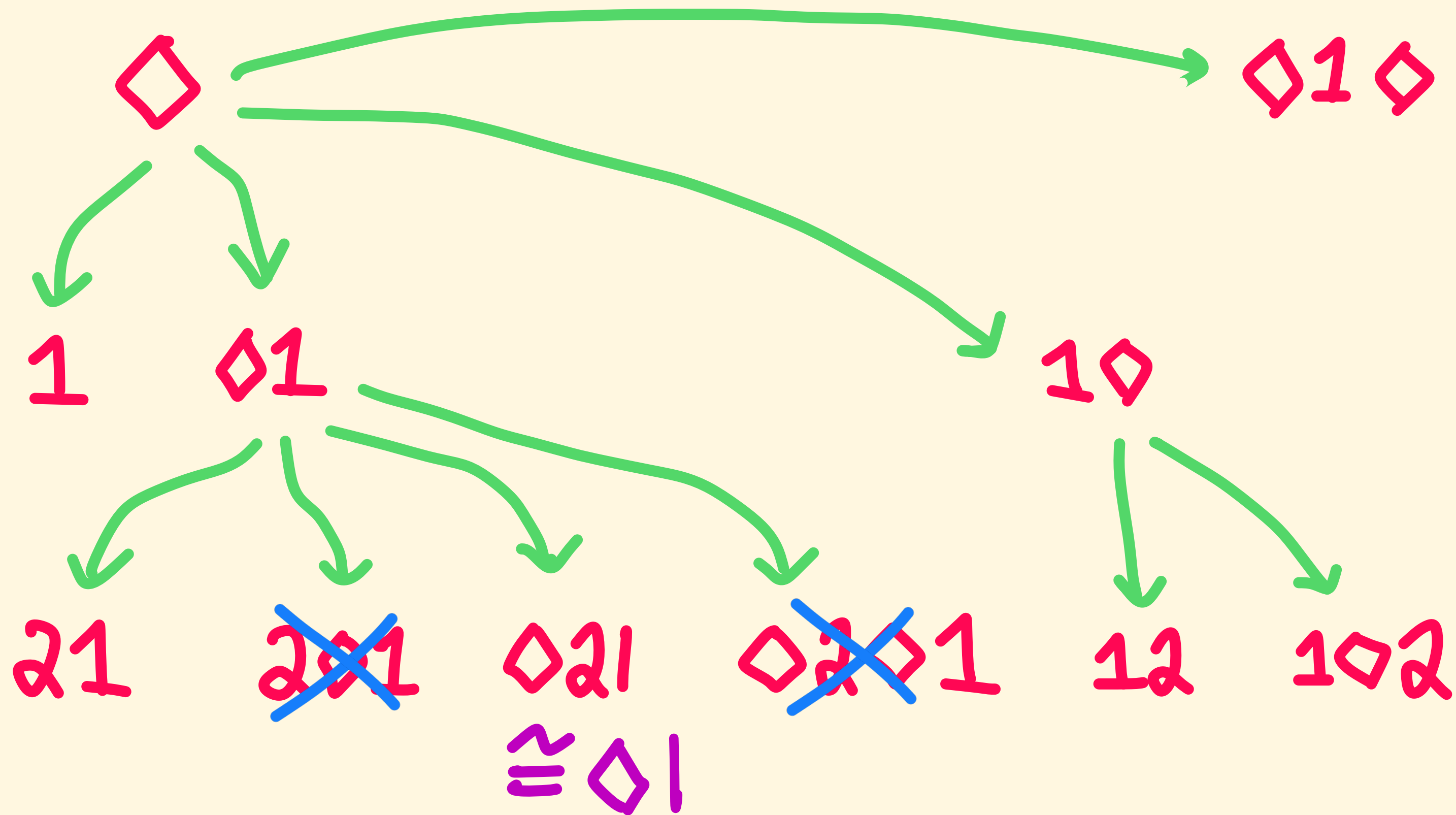
# Insertion Encoding

$Av(132, 231)$

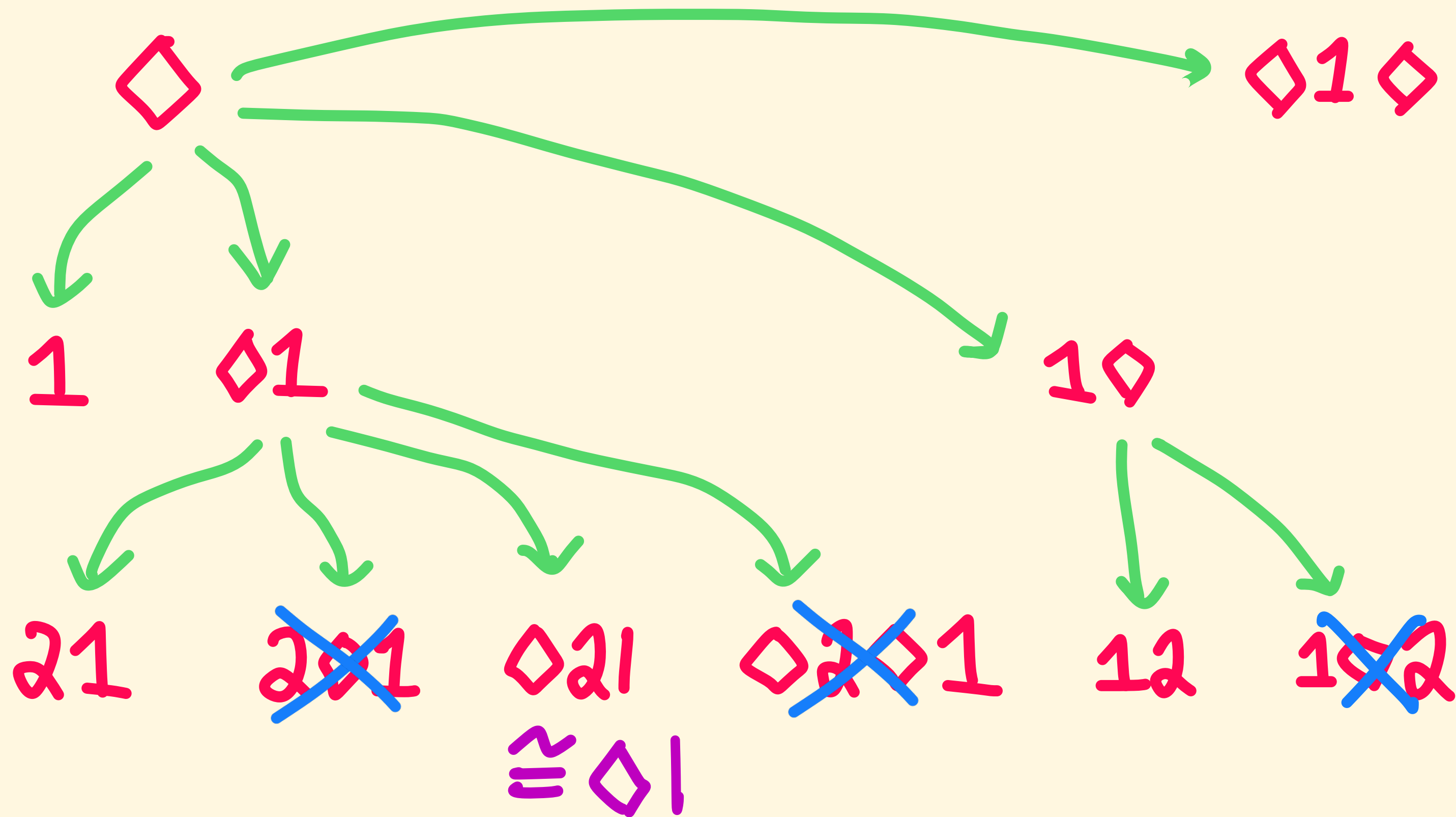




# Insertion Encoding

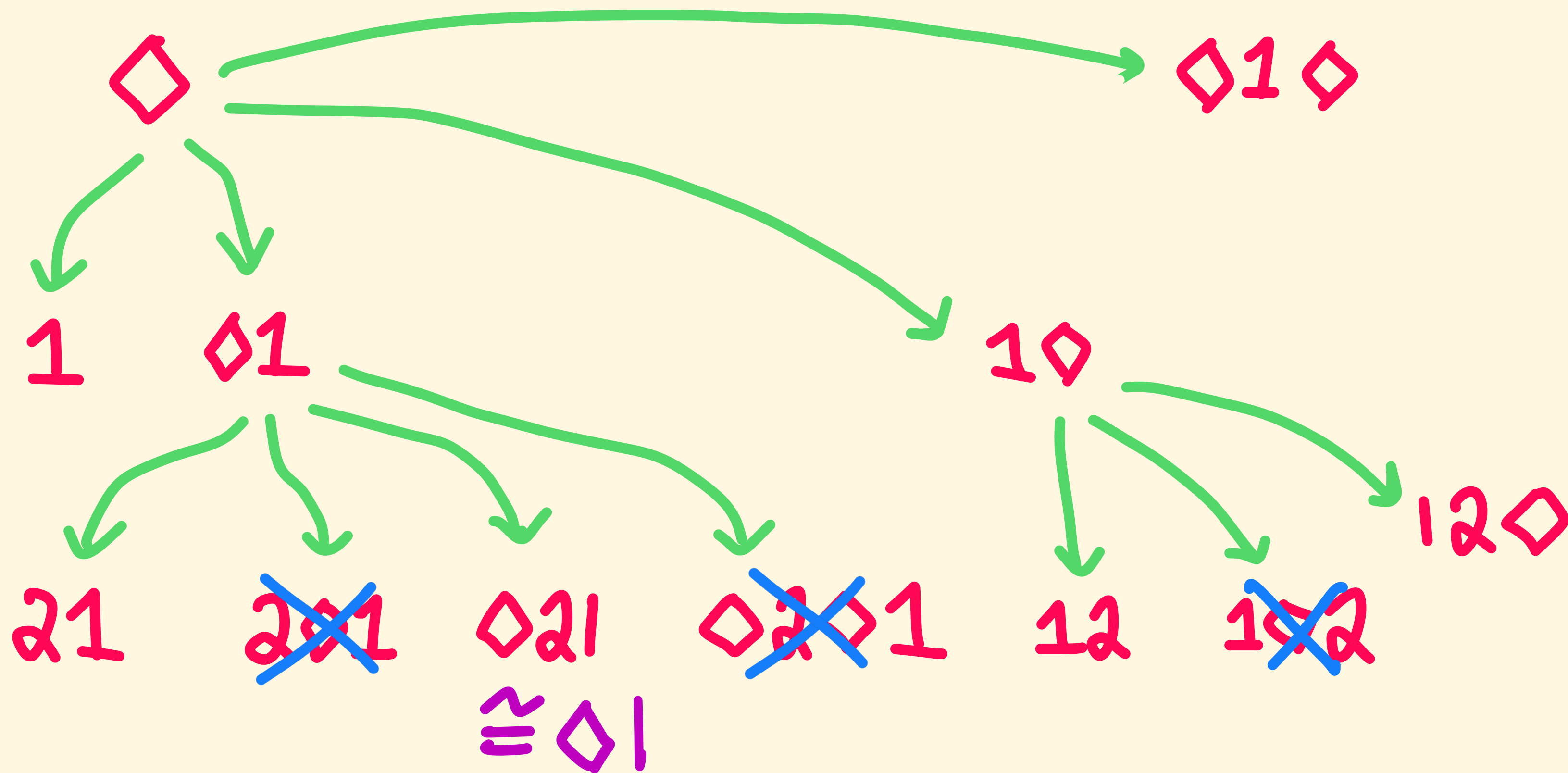
$$Av(132, 231)$$


# Insertion Encoding

$$Av(132, 231)$$


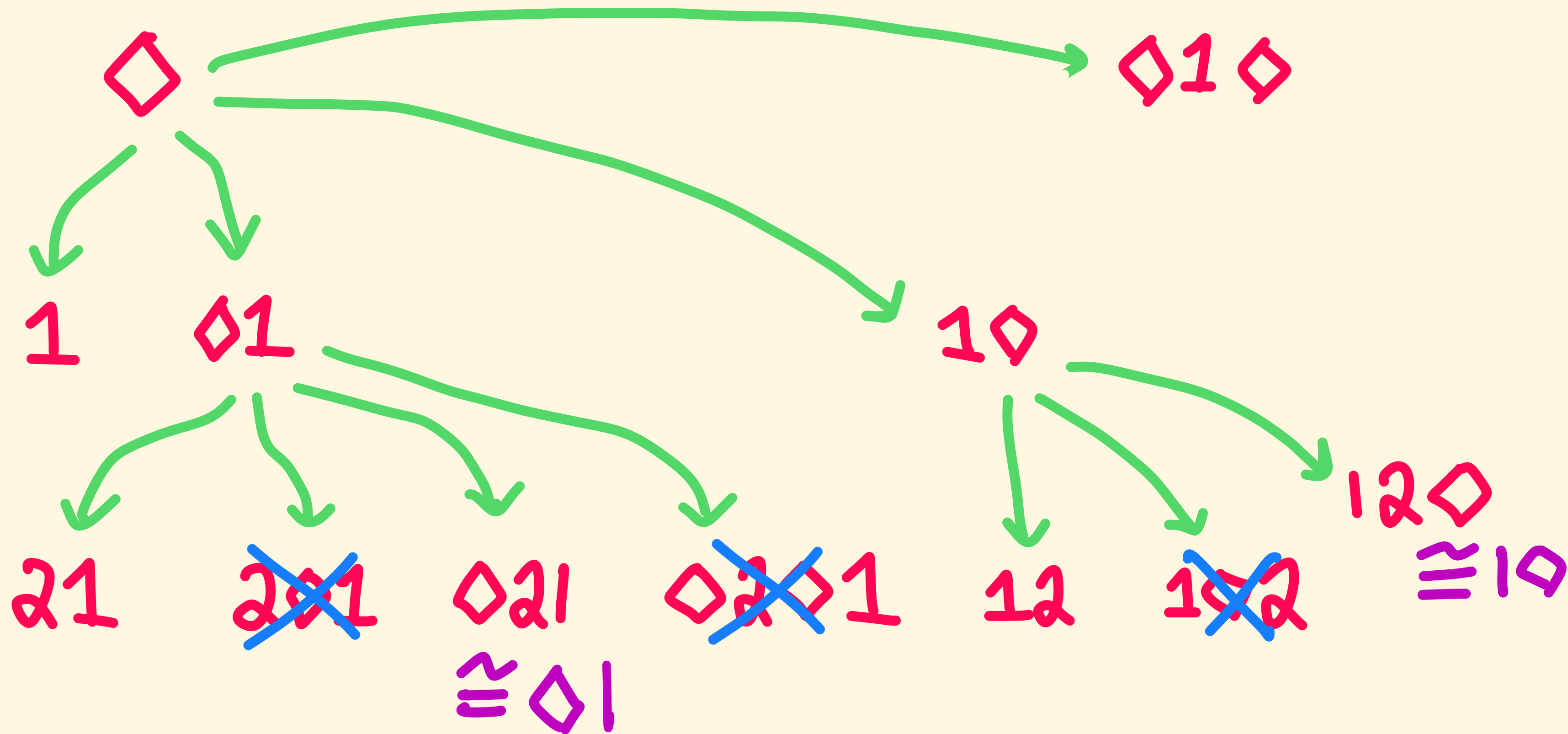
# Insertion Encoding

$Av(132, 231)$



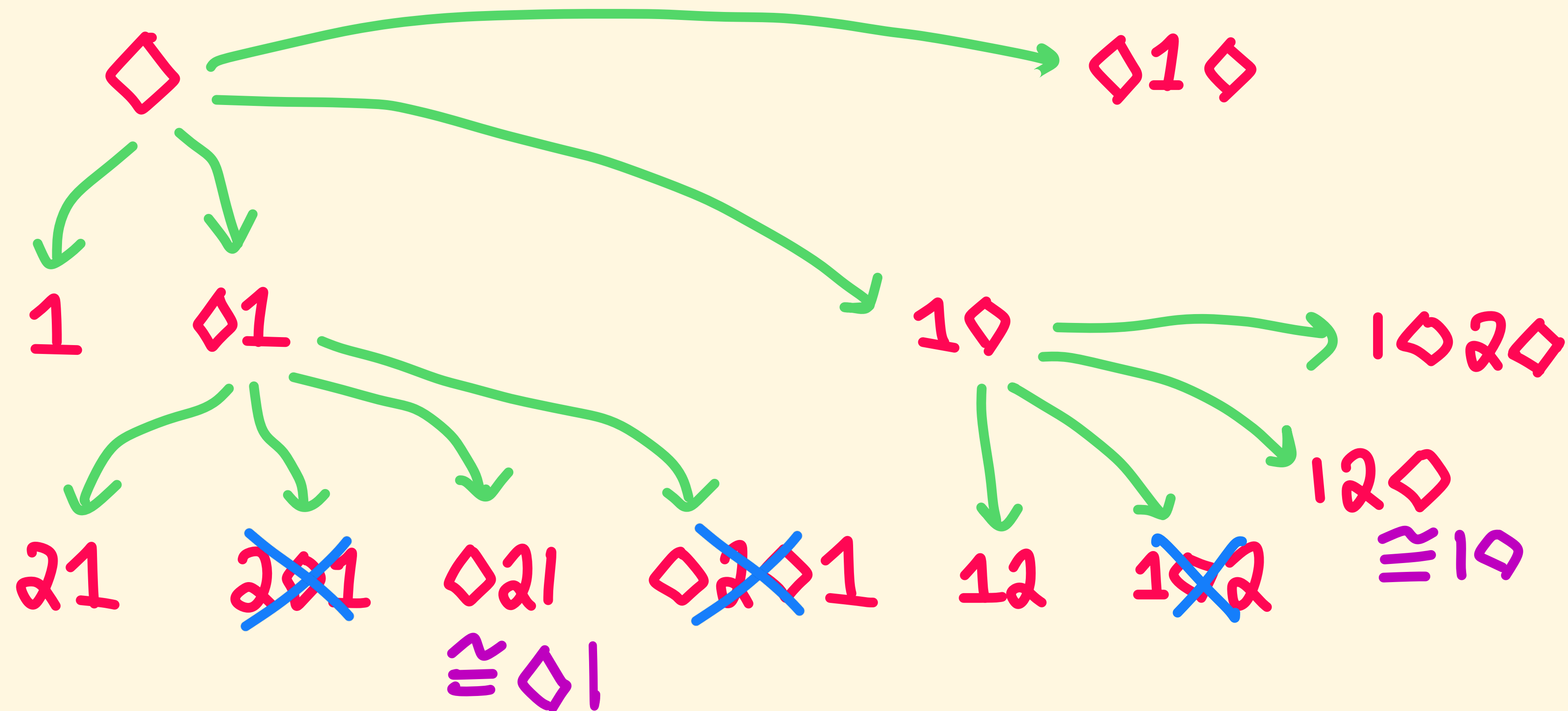
# Insertion Encoding

$Av(132, 231)$



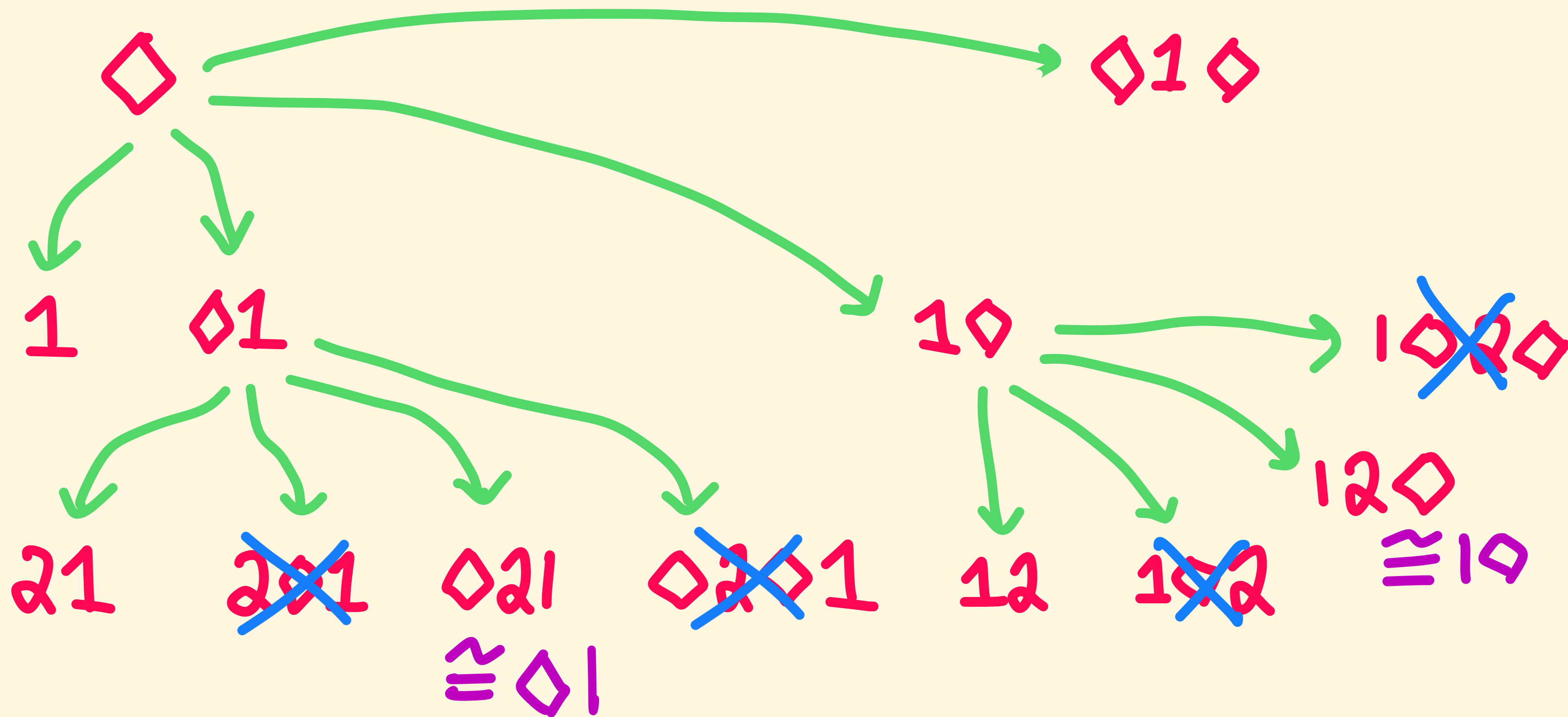


# Insertion Encoding

$$Av(132, 231)$$


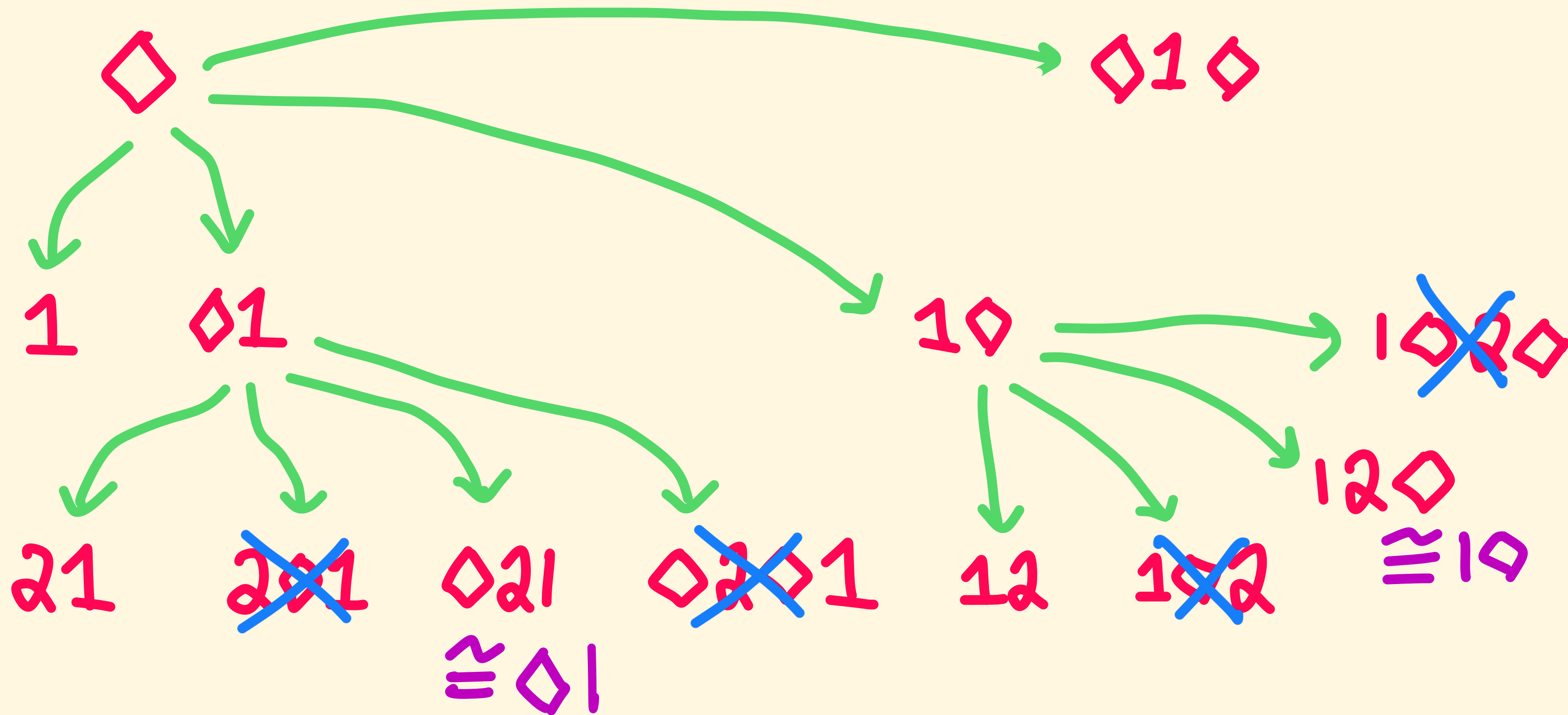
# Insertion Encoding

$Av(132, 231)$

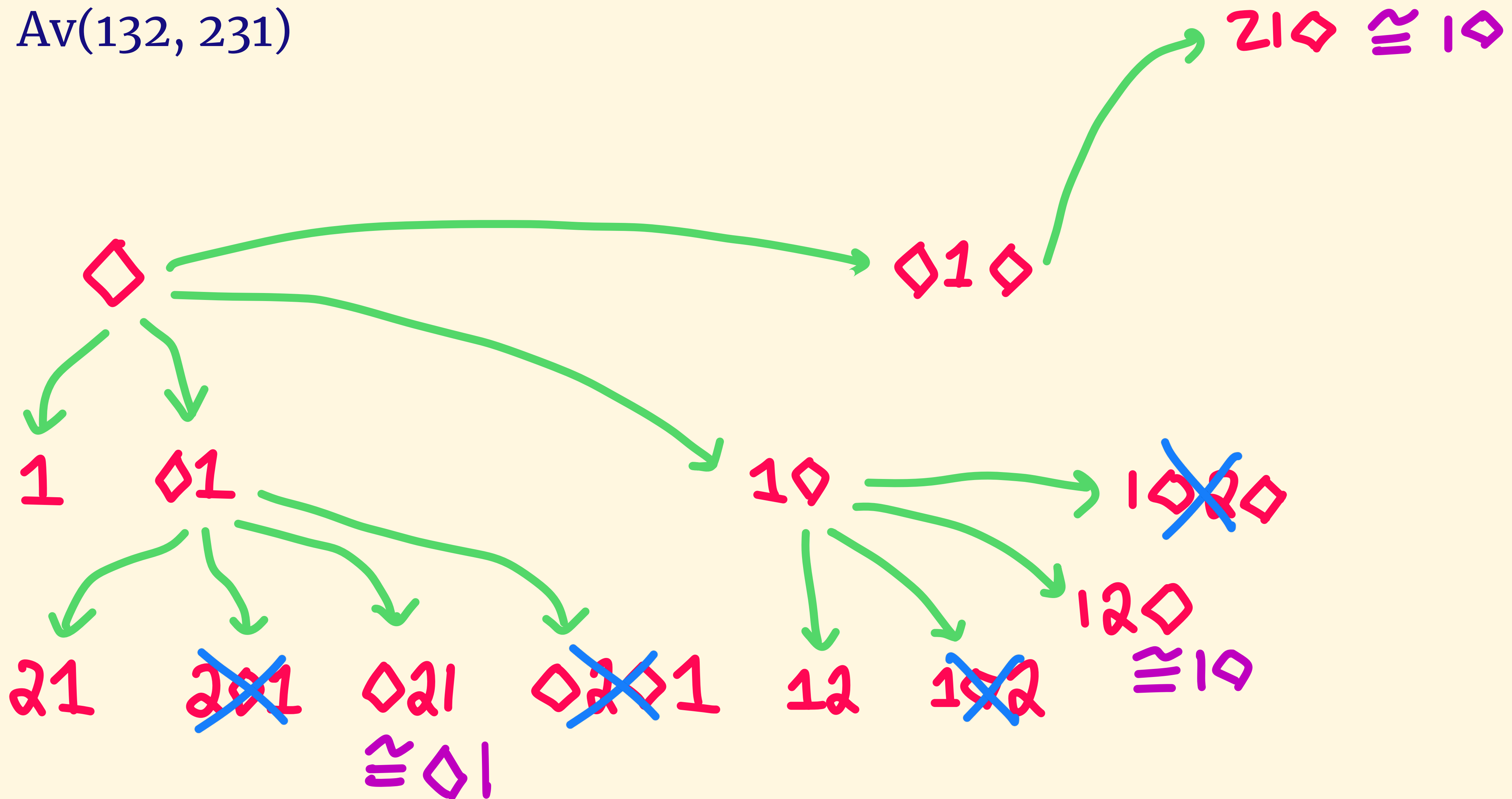


# Insertion Encoding

$Av(132, 231)$

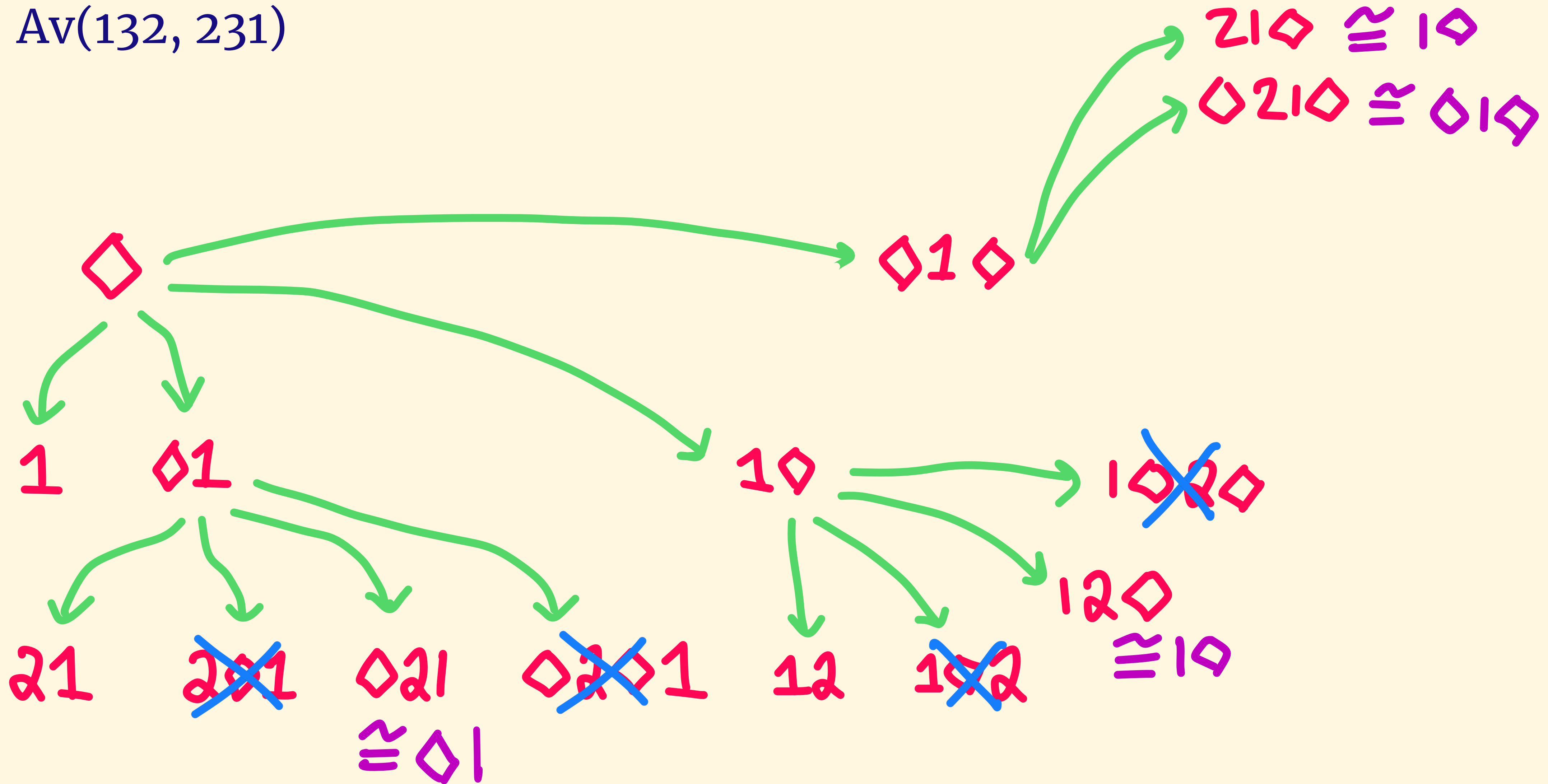


# Insertion Encoding

$$Av(132, 231)$$


# Insertion Encoding

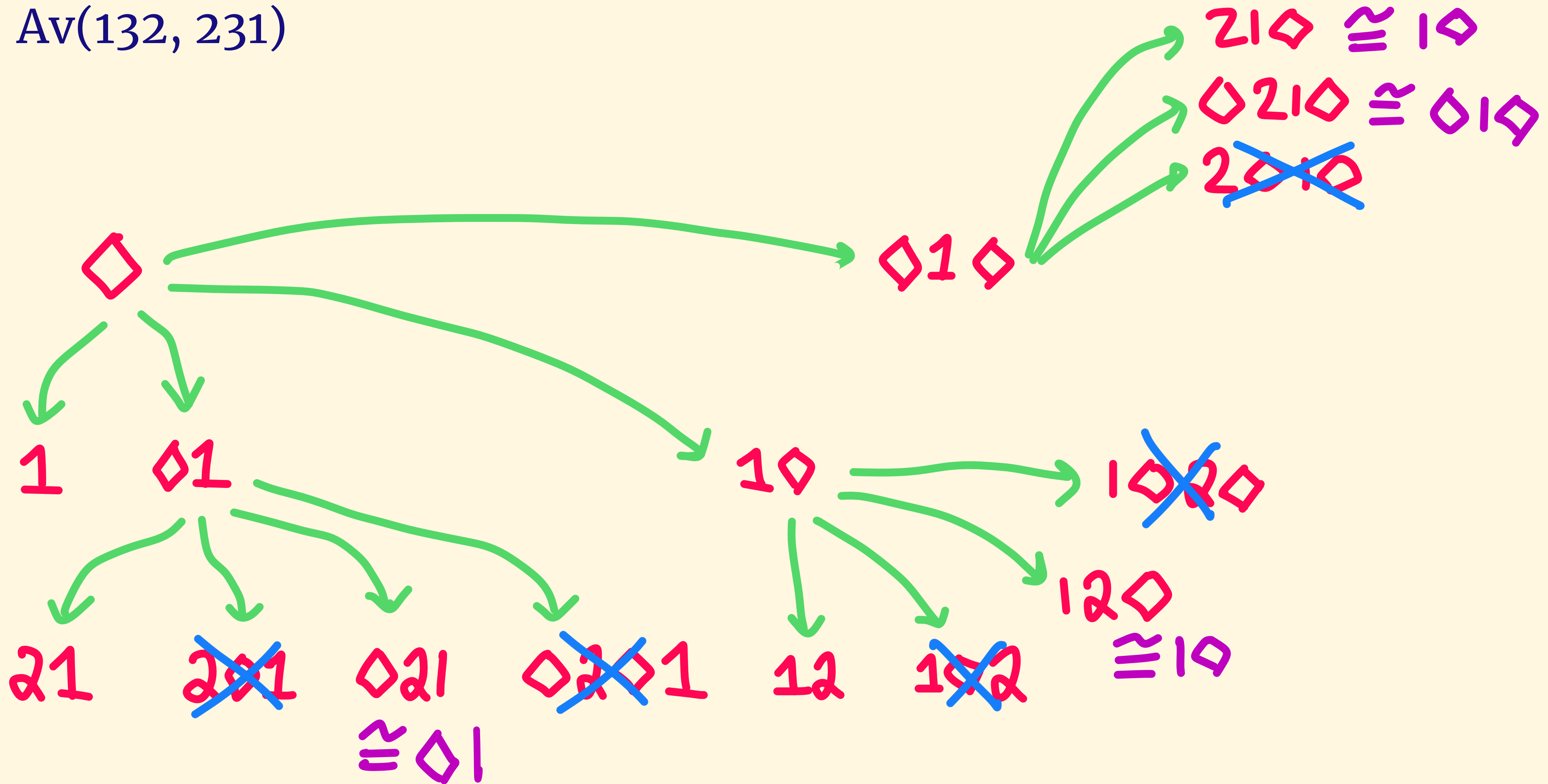
Av(132, 231)





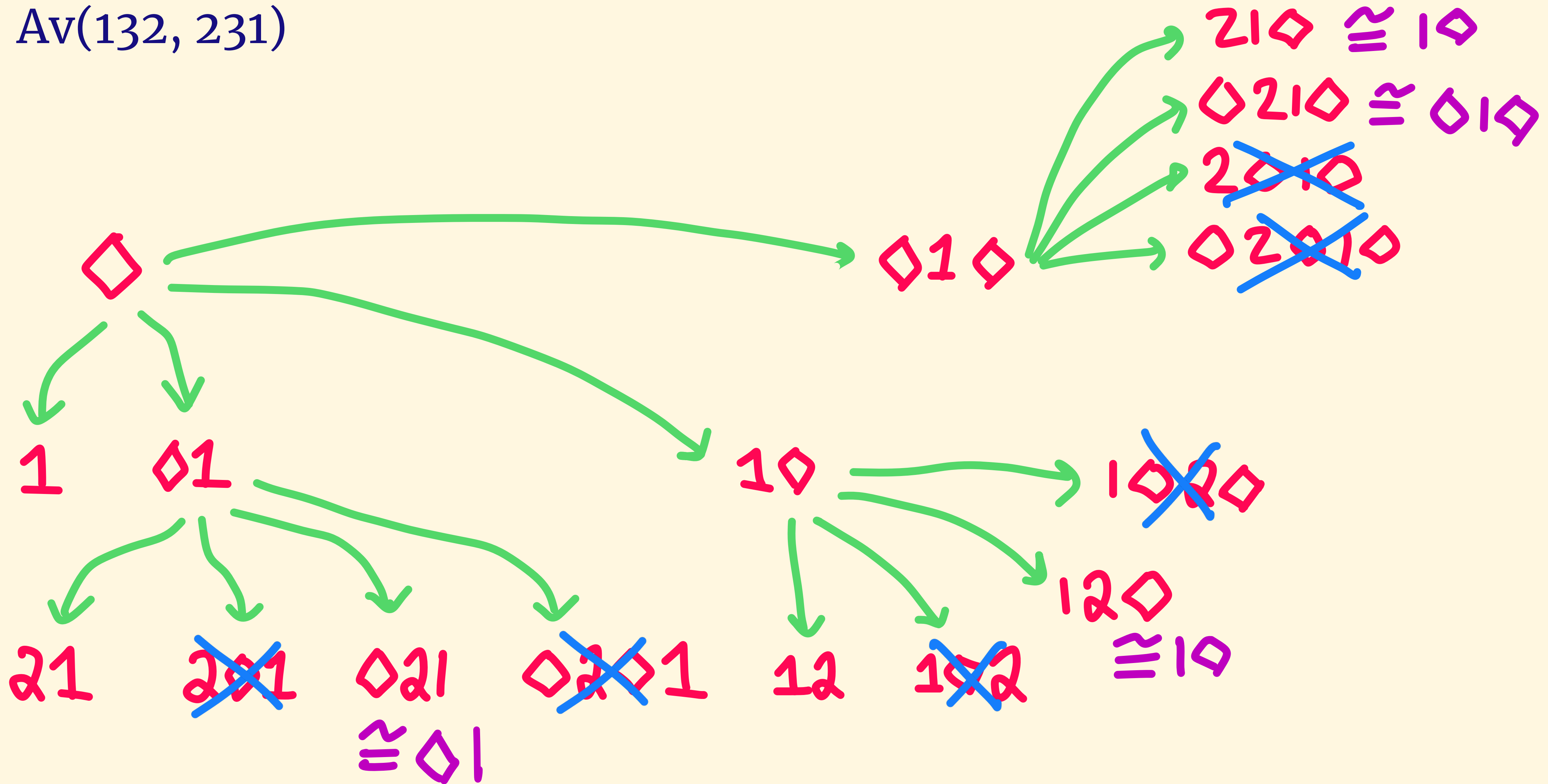
# Insertion Encoding

Av(132, 231)



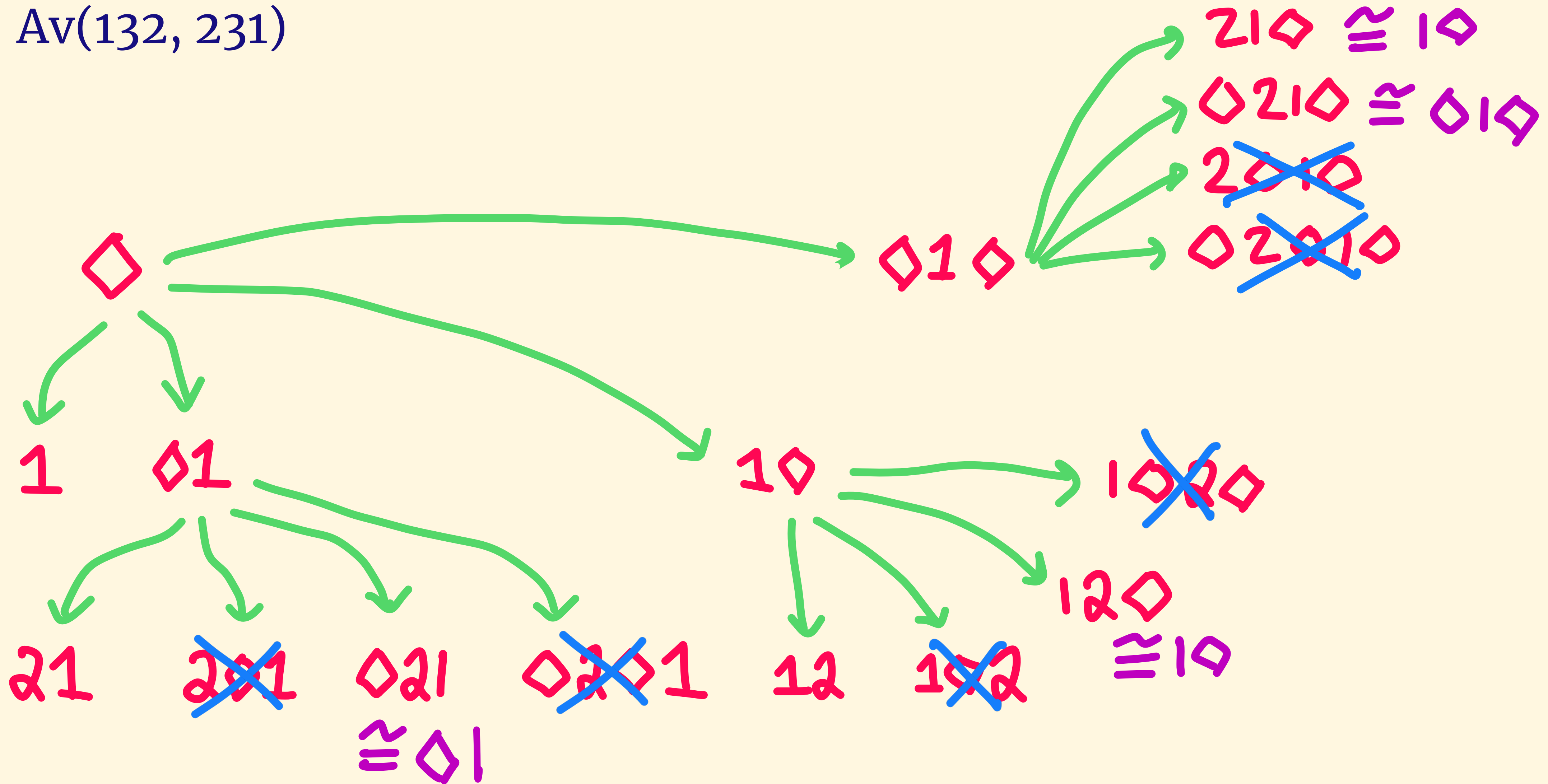
# Insertion Encoding

Av(132, 231)



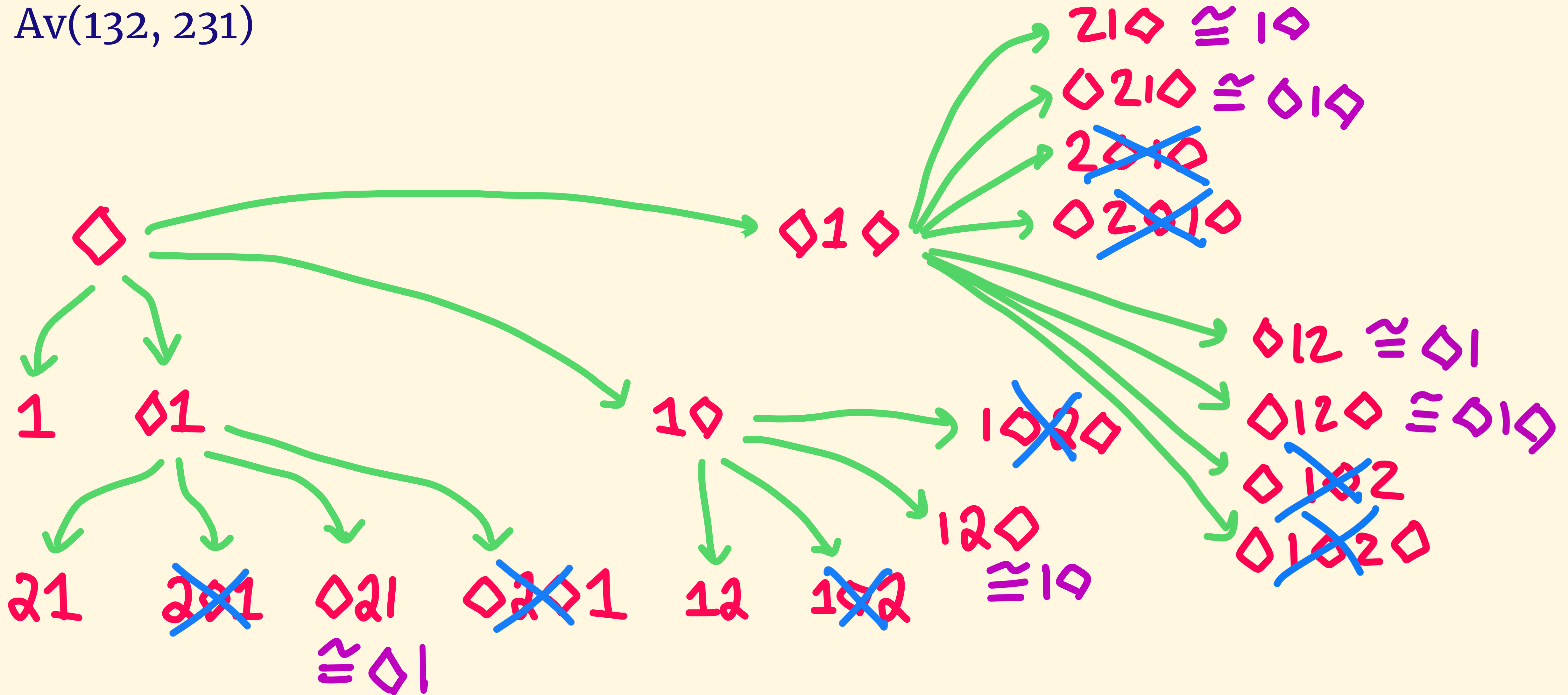
# Insertion Encoding

Av(132, 231)



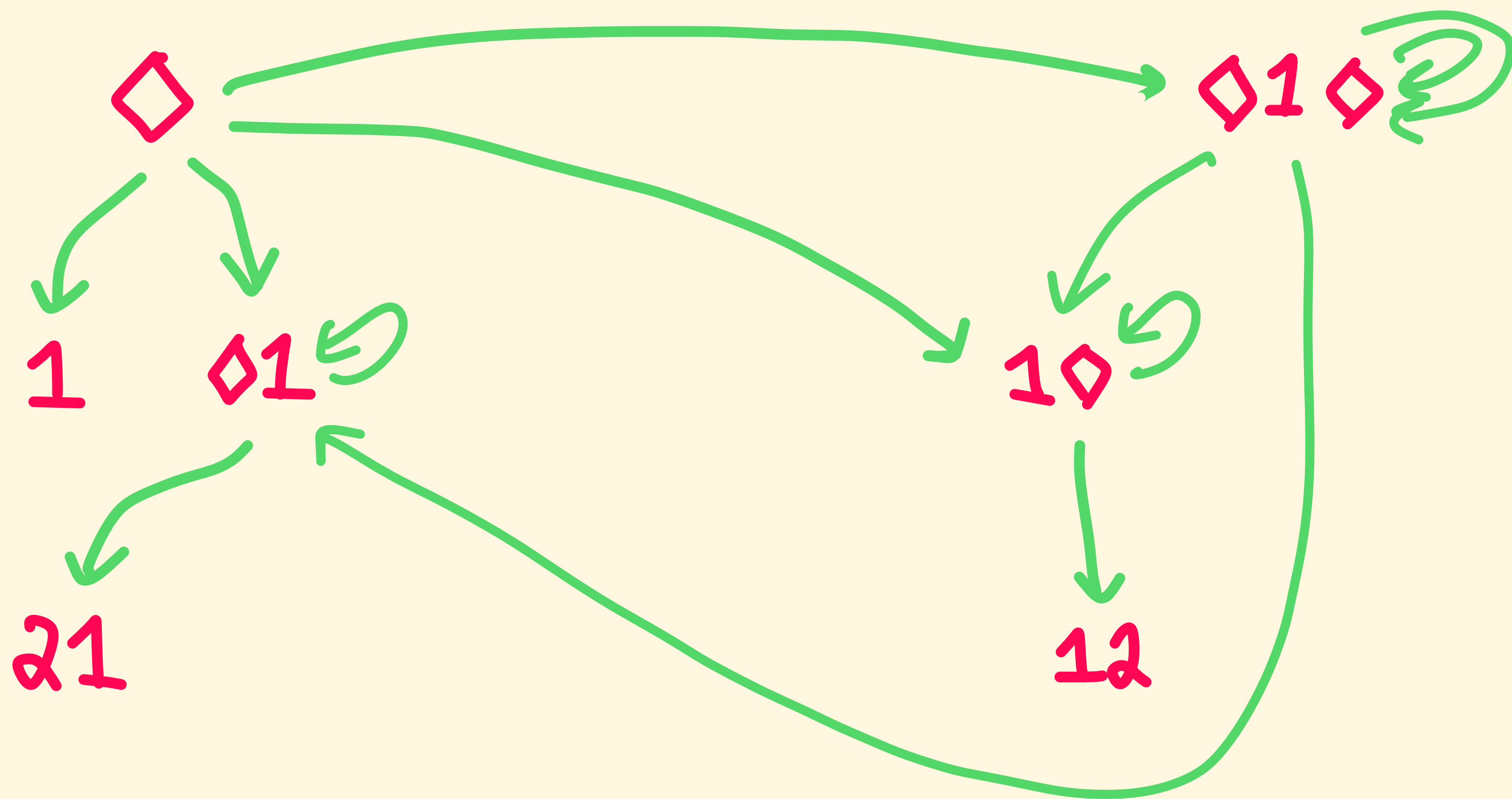
# Insertion Encoding

Av(132, 231)



# Insertion Encoding

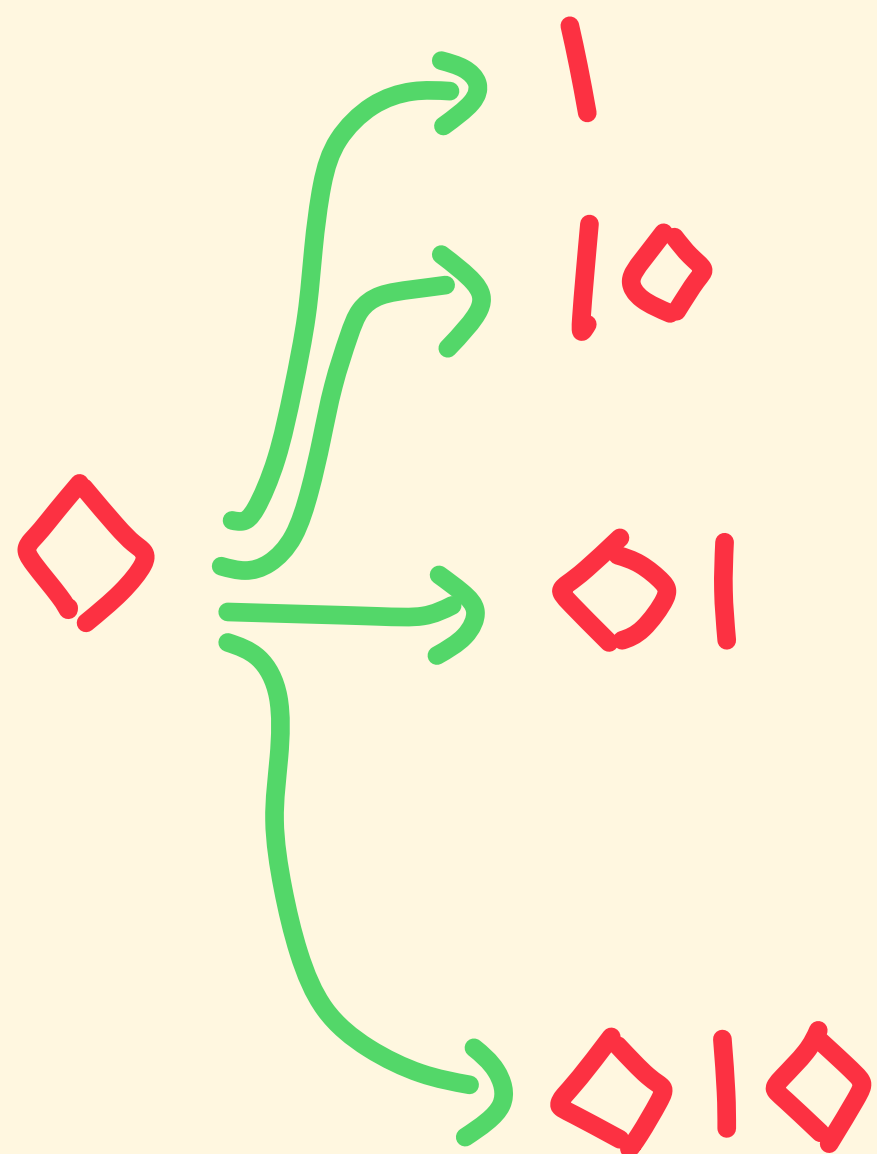
$Av(132, 231)$



# Insertion Encoding

Even if a class has an infinite insertion encoding, you can still use it to count the number of permutations in a class up to some point.

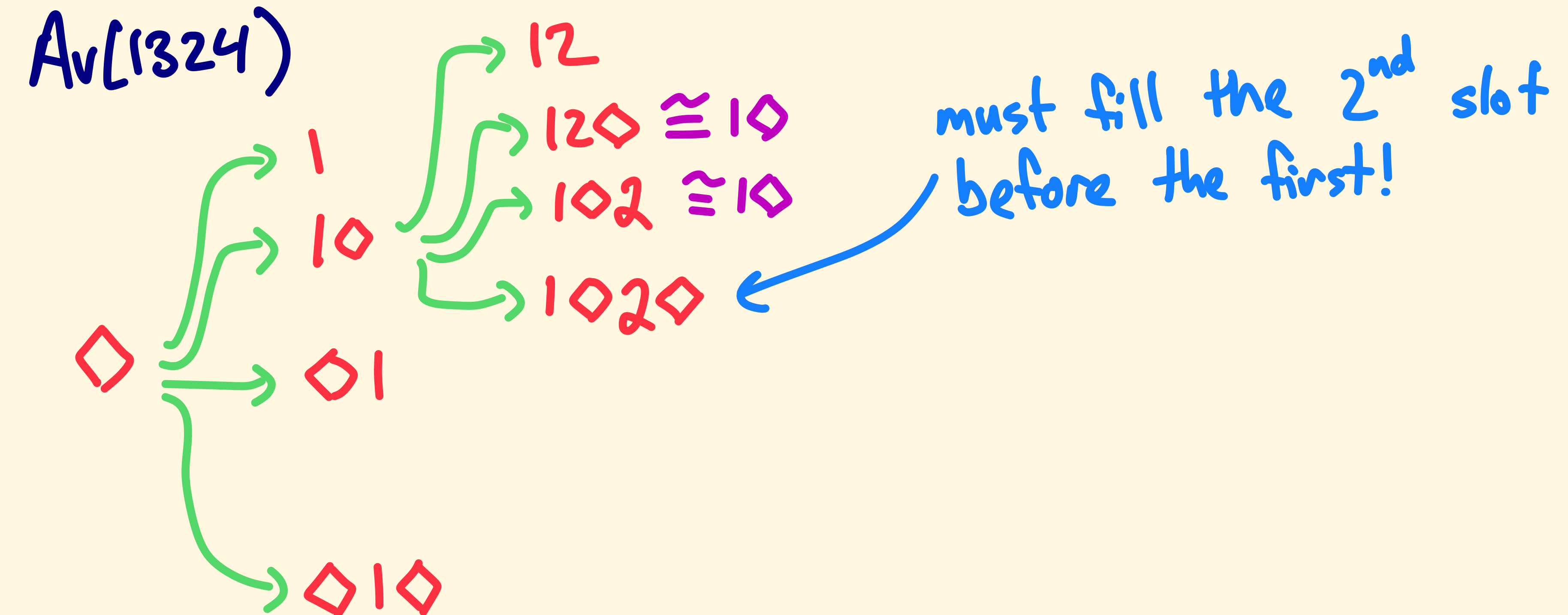
$Av(1324)$





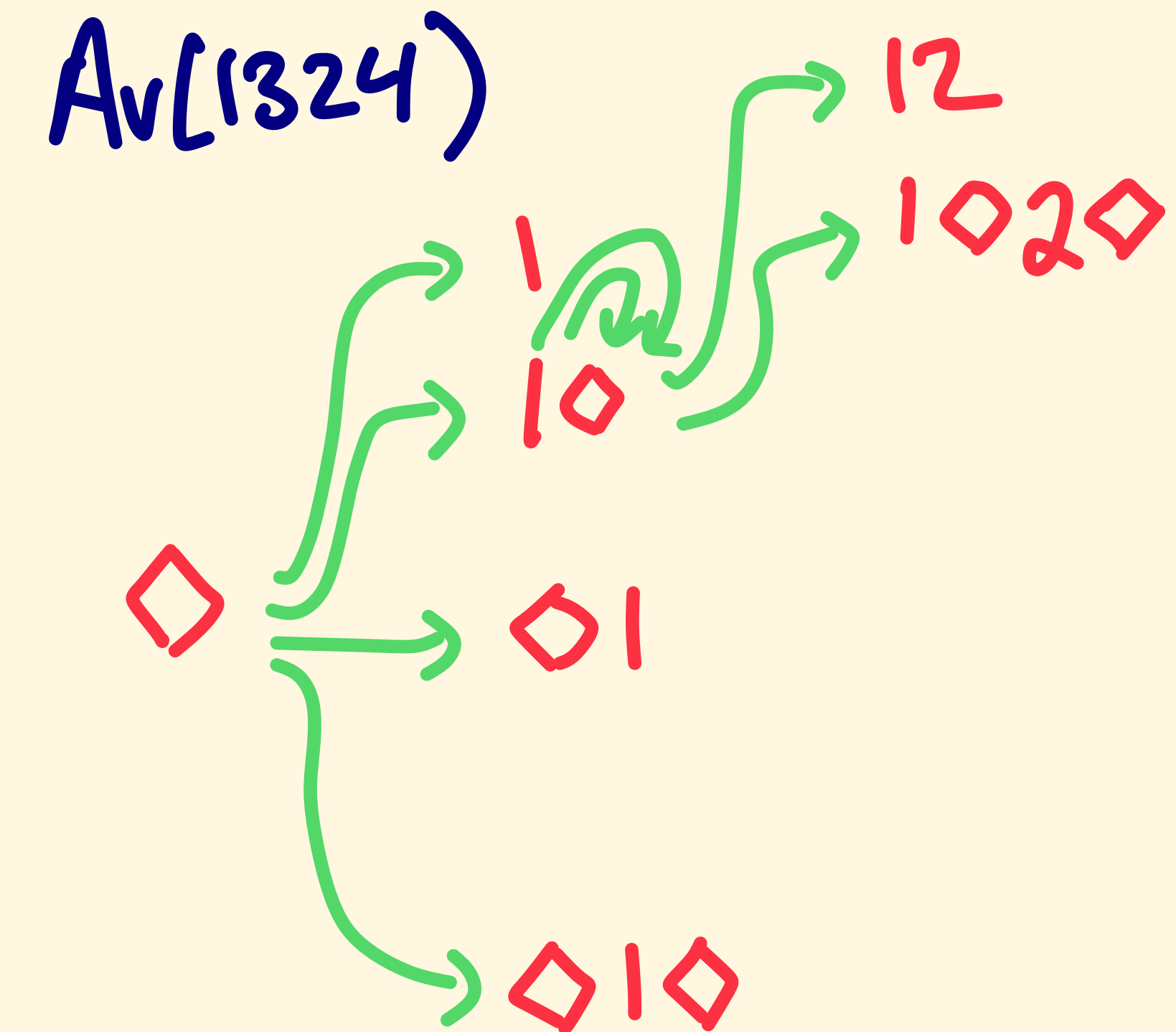
# Insertion Encoding

Even if a class has an infinite insertion encoding, you can still use it to count the number of permutations in a class up to some point.



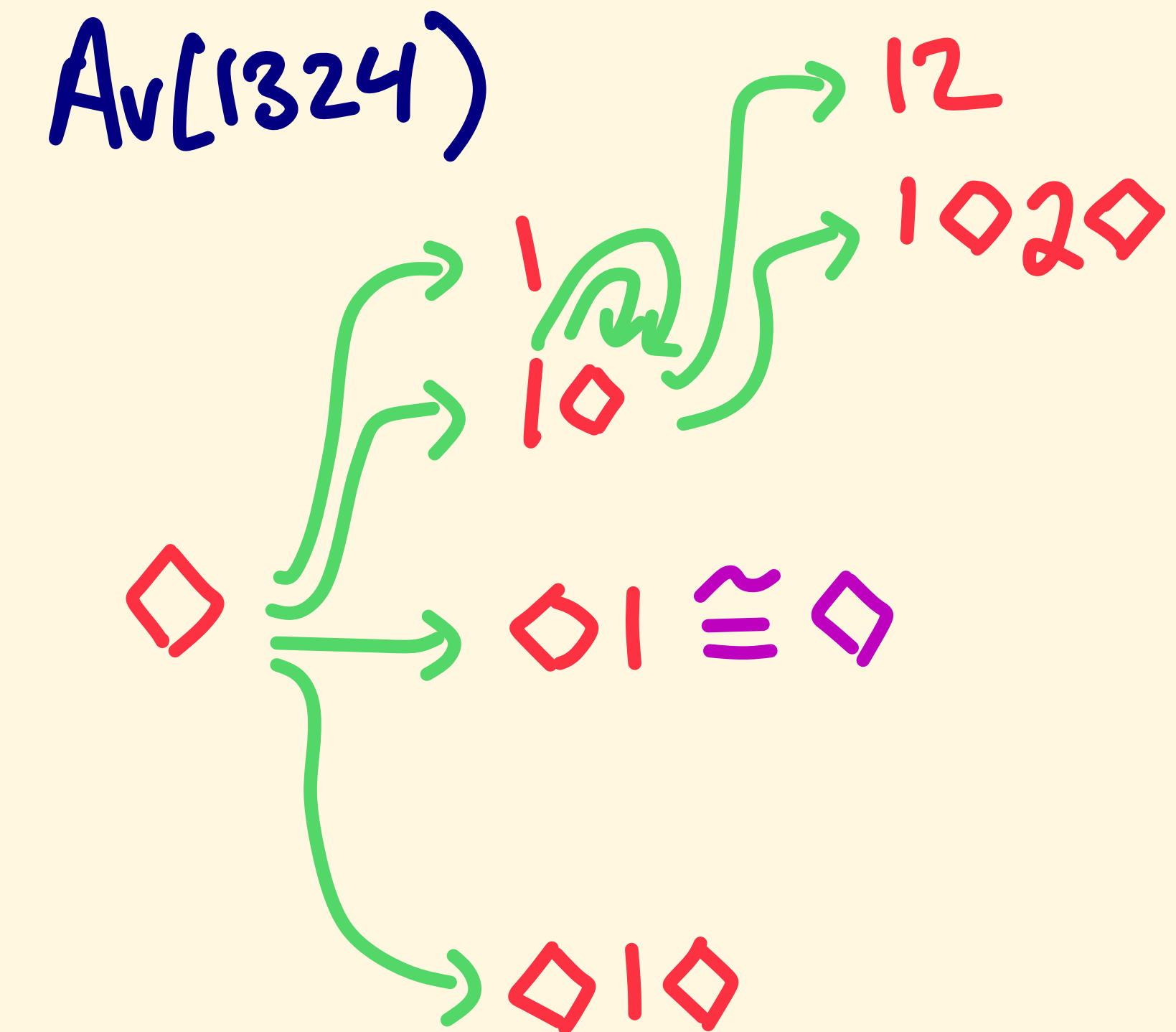
# Insertion Encoding

Even if a class has an infinite insertion encoding, you can still use it to count the number of permutations in a class up to some point.



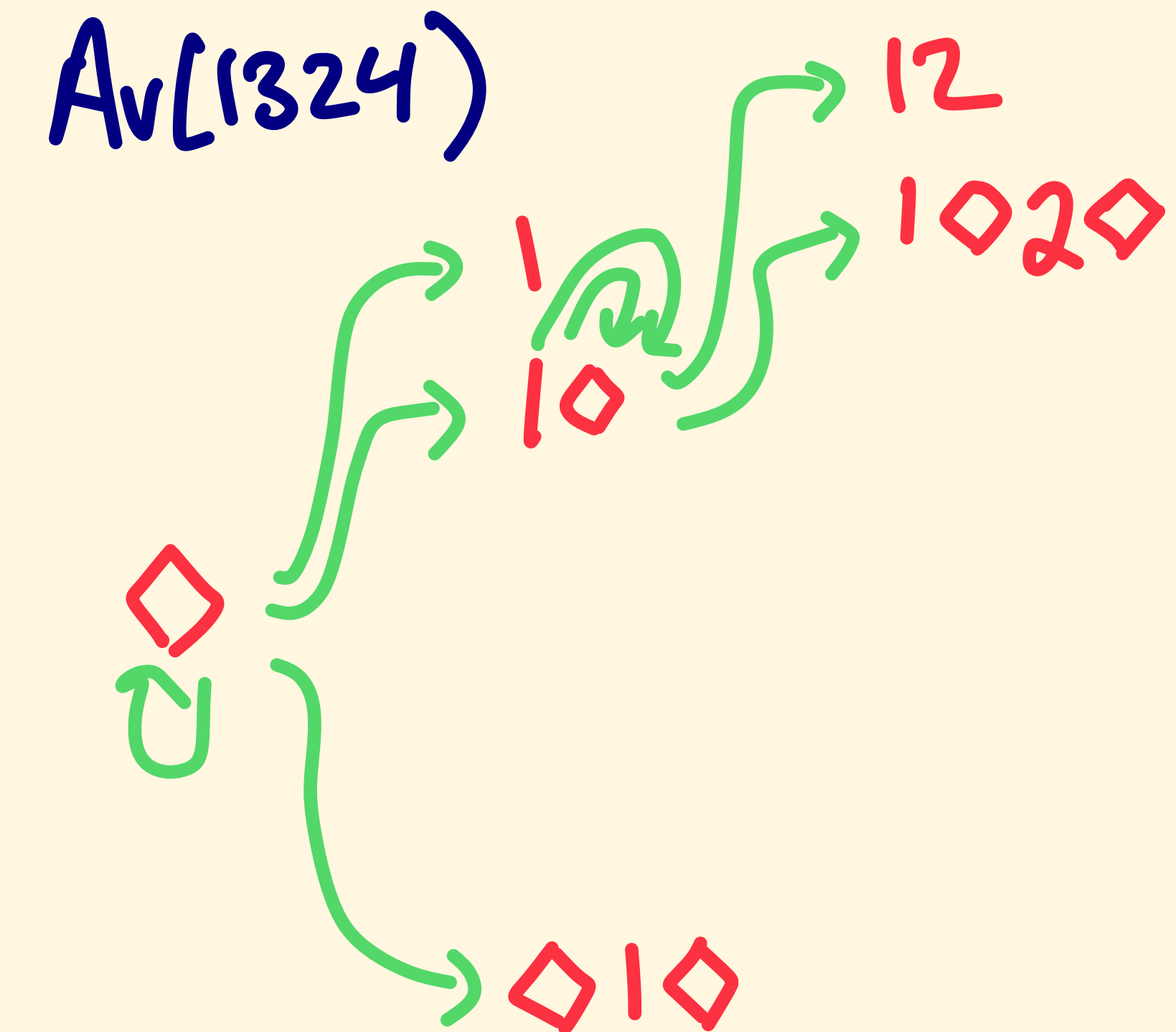
# Insertion Encoding

Even if a class has an infinite insertion encoding, you can still use it to count the number of permutations in a class up to some point.



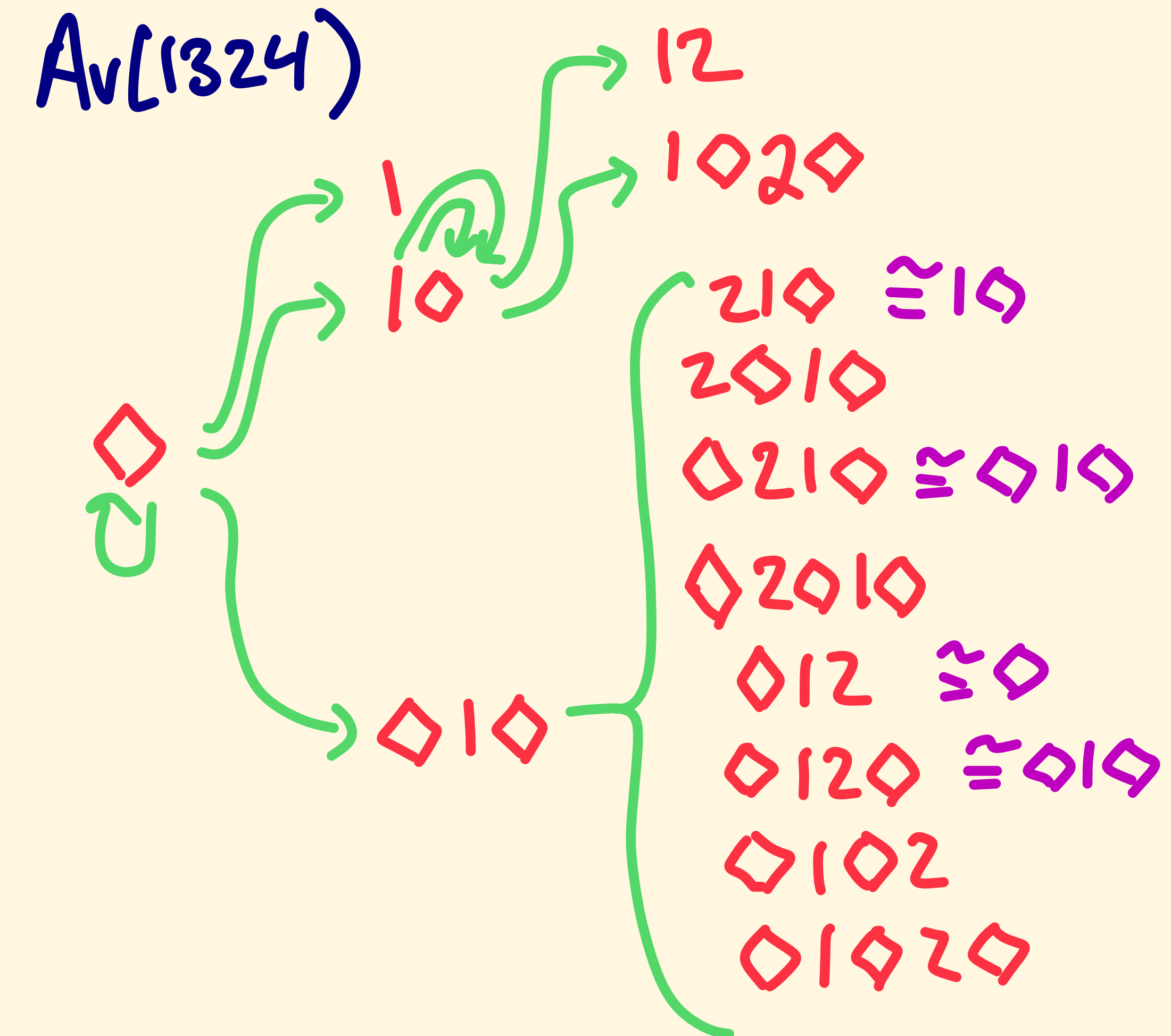
# Insertion Encoding

Even if a class has an infinite insertion encoding, you can still use it to count the number of permutations in a class up to some point.



# Insertion Encoding

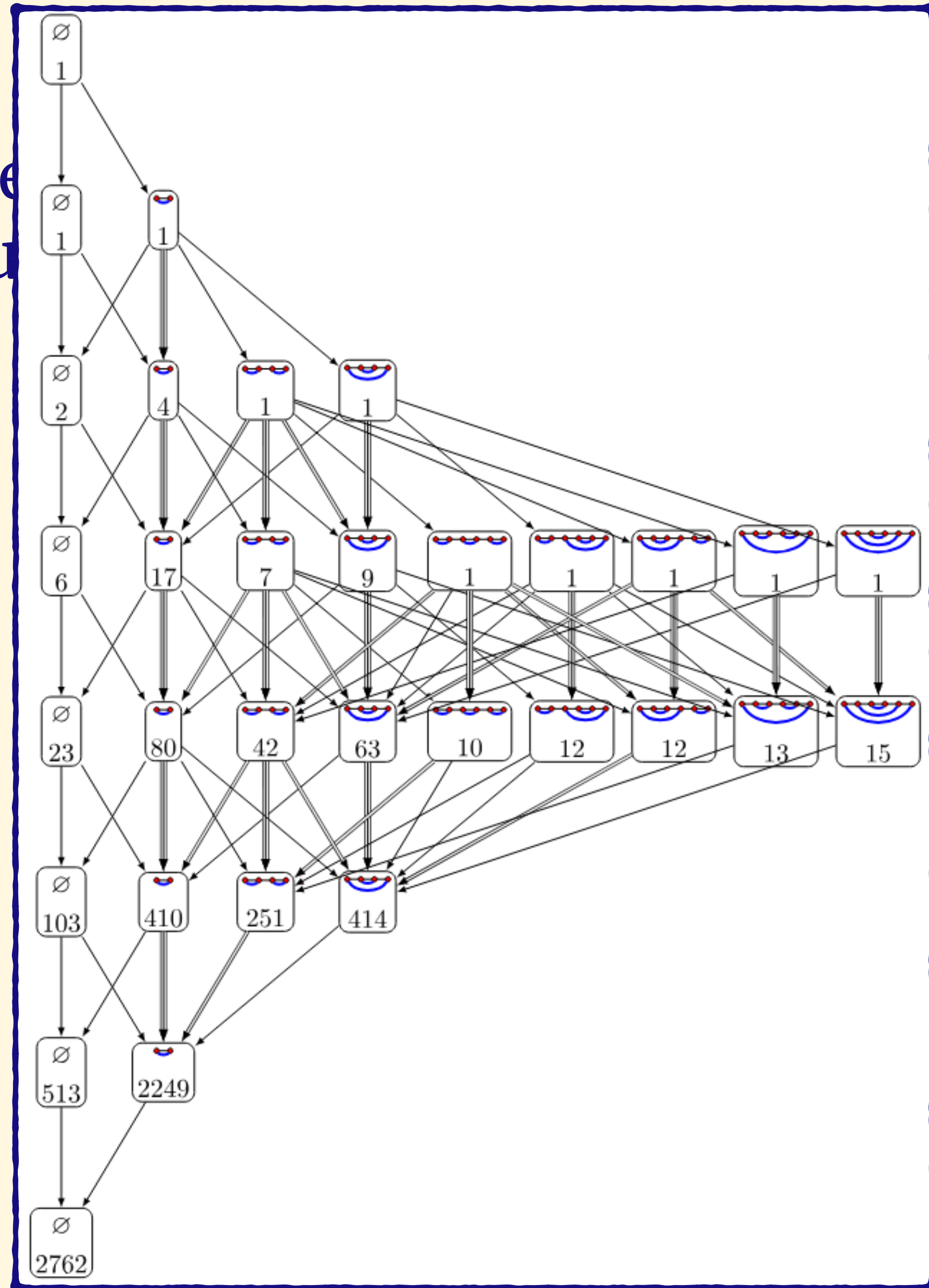
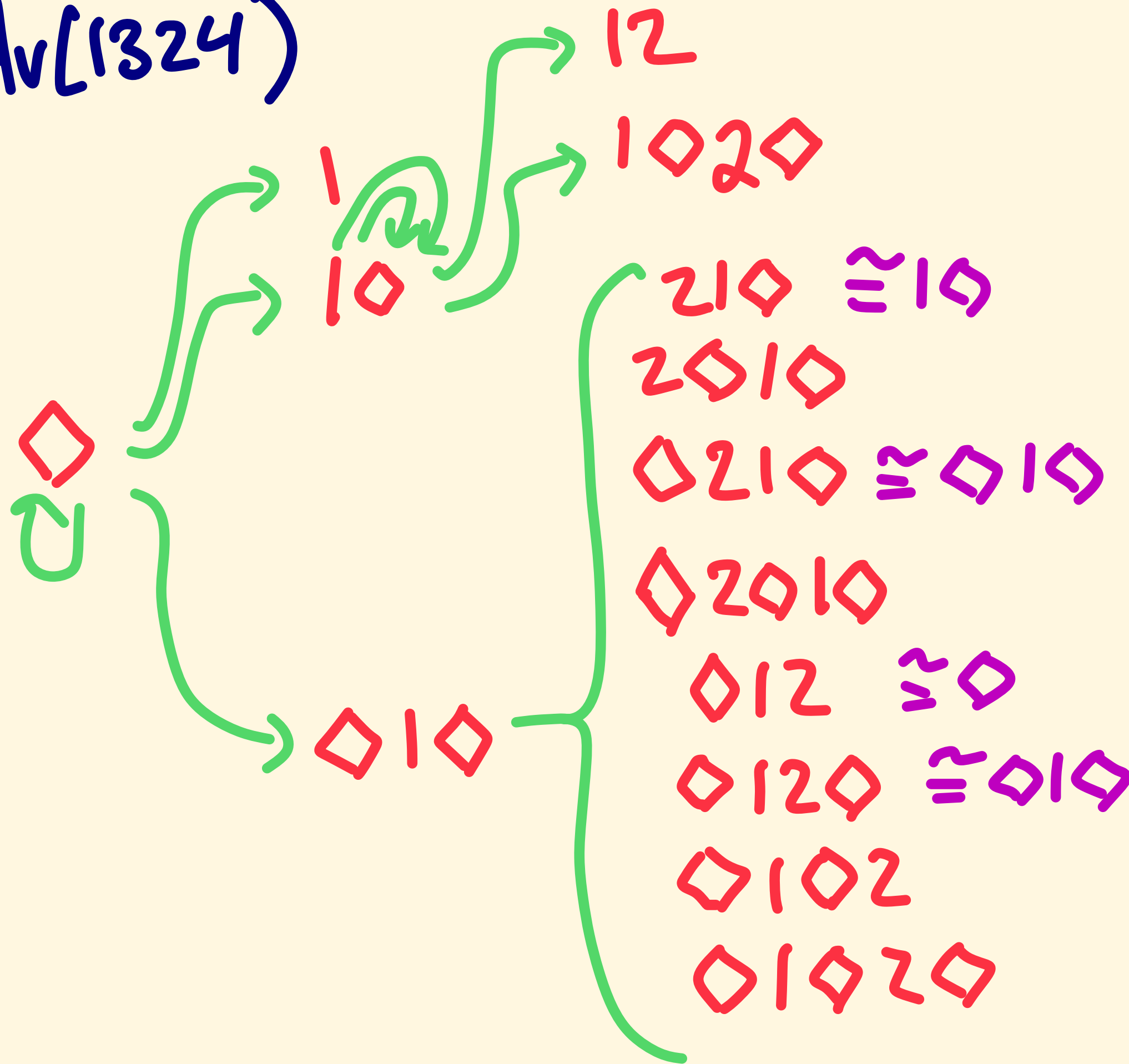
Even if a class has an infinite insertion encoding, you can still use it to count the number of permutations in a class up to some point.



# Insertion Encoding

Even if a class has an infinite insertion encoding, we can count the number of permutations in a class using

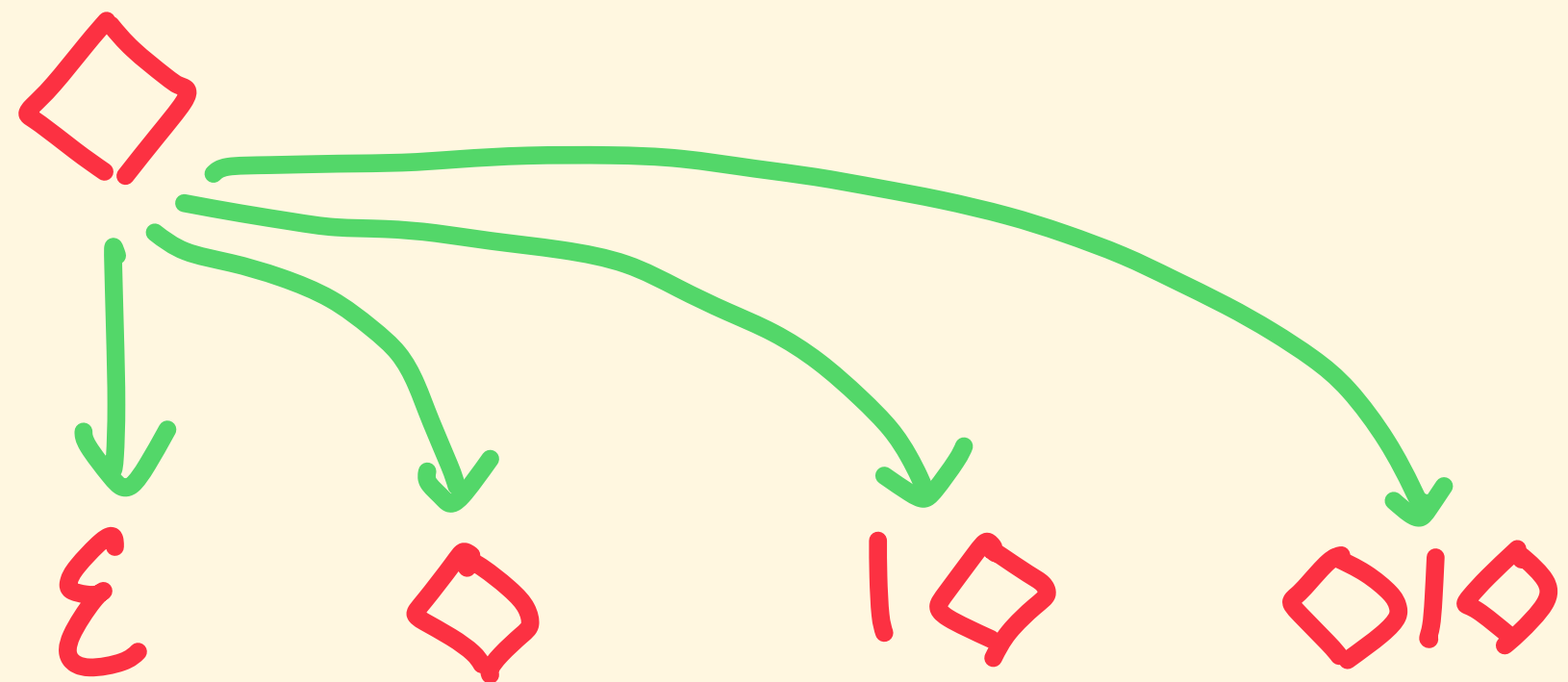
$Av(1324)$





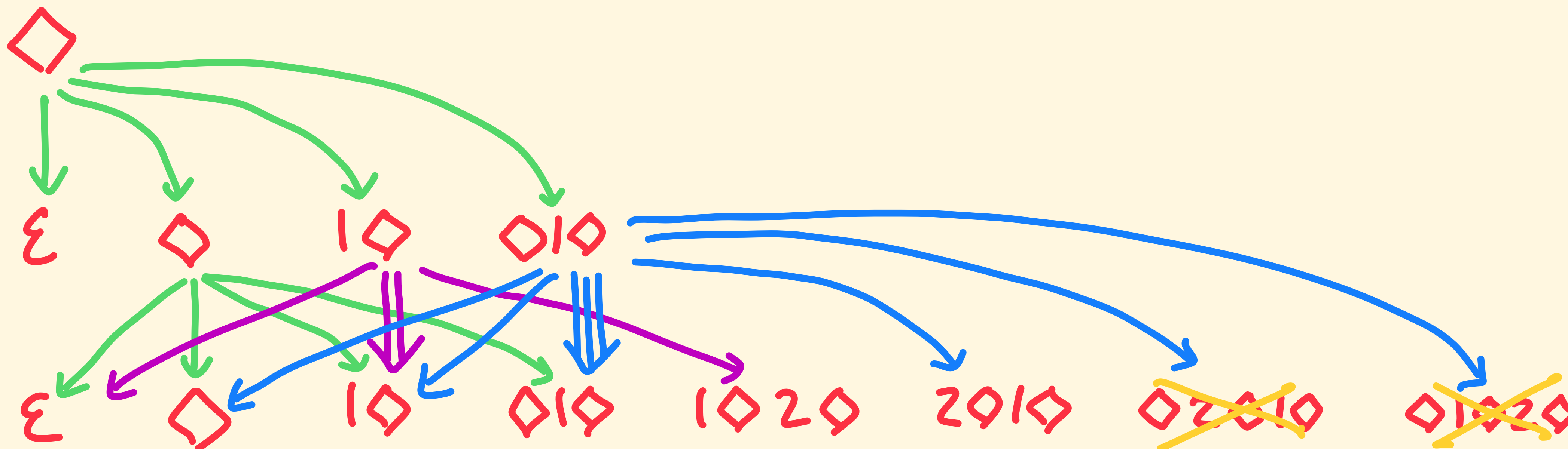
# Insertion Encoding

$Av(1324)$



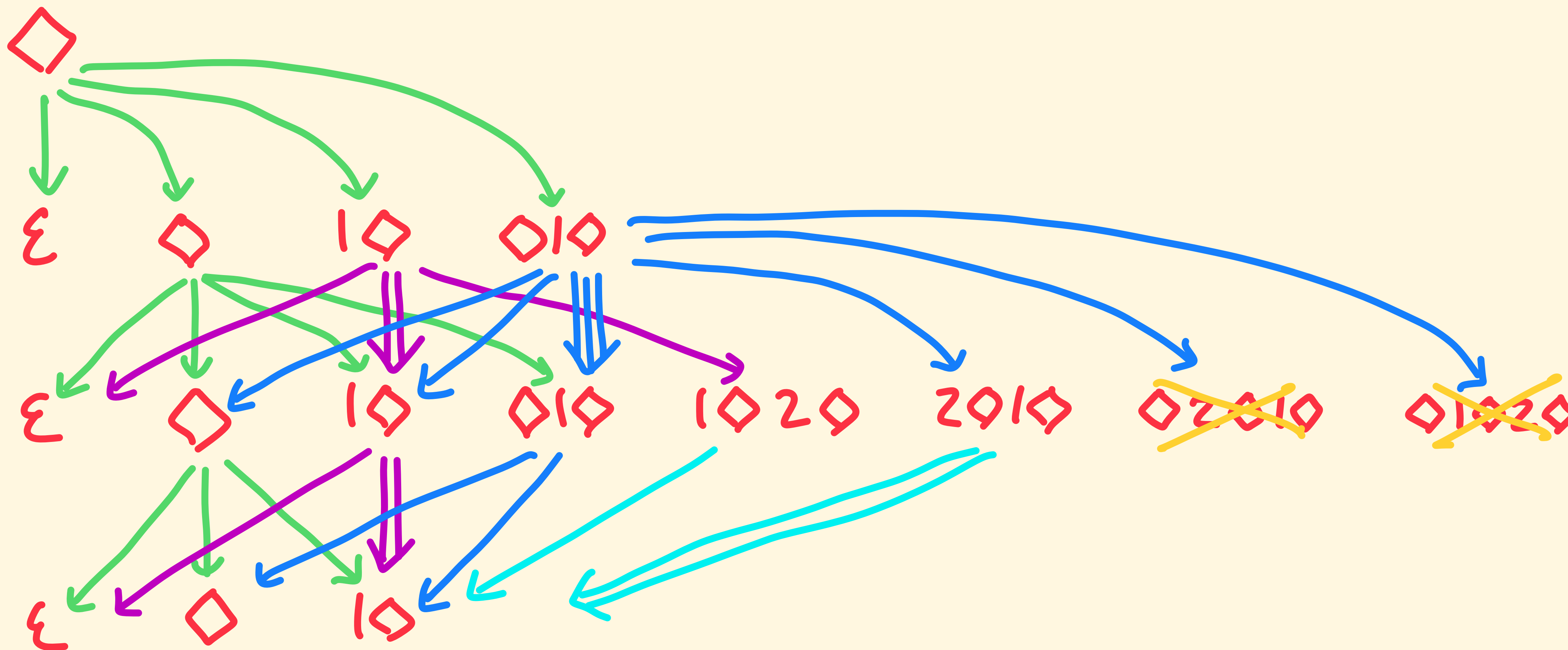
# Insertion Encoding

$Av(1324)$



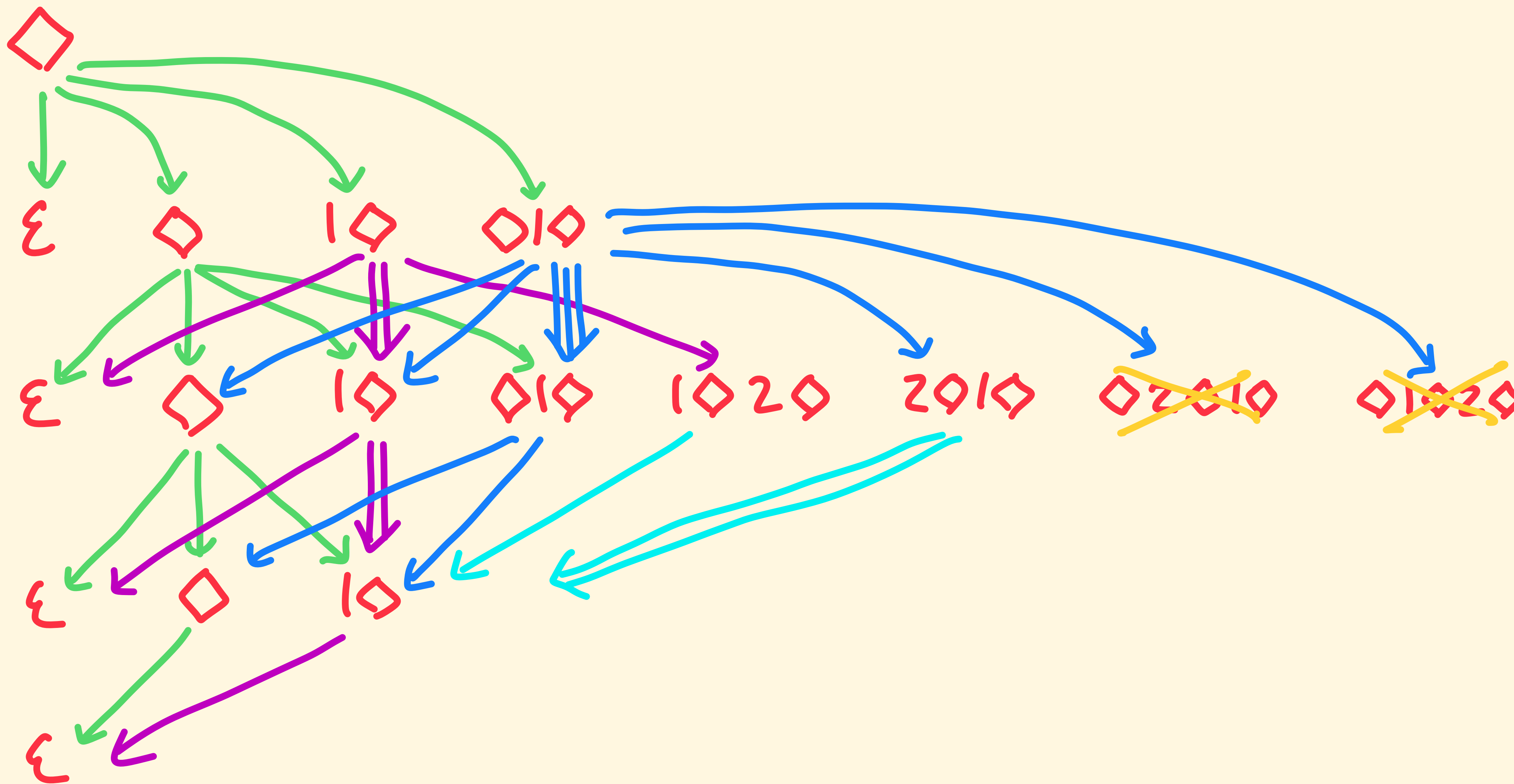
# Insertion Encoding

$Av(1324)$



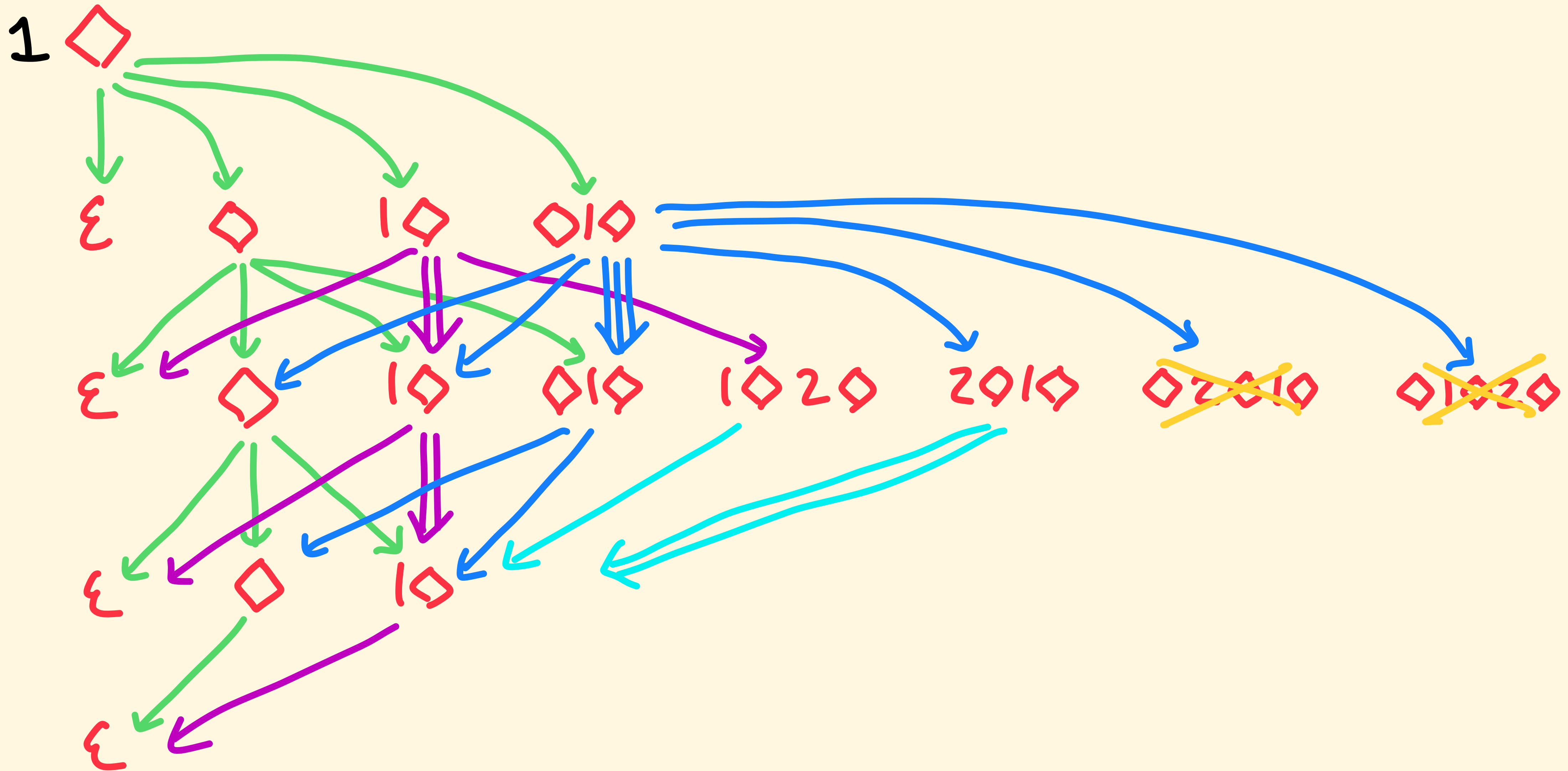
# Insertion Encoding

$Av(1324)$

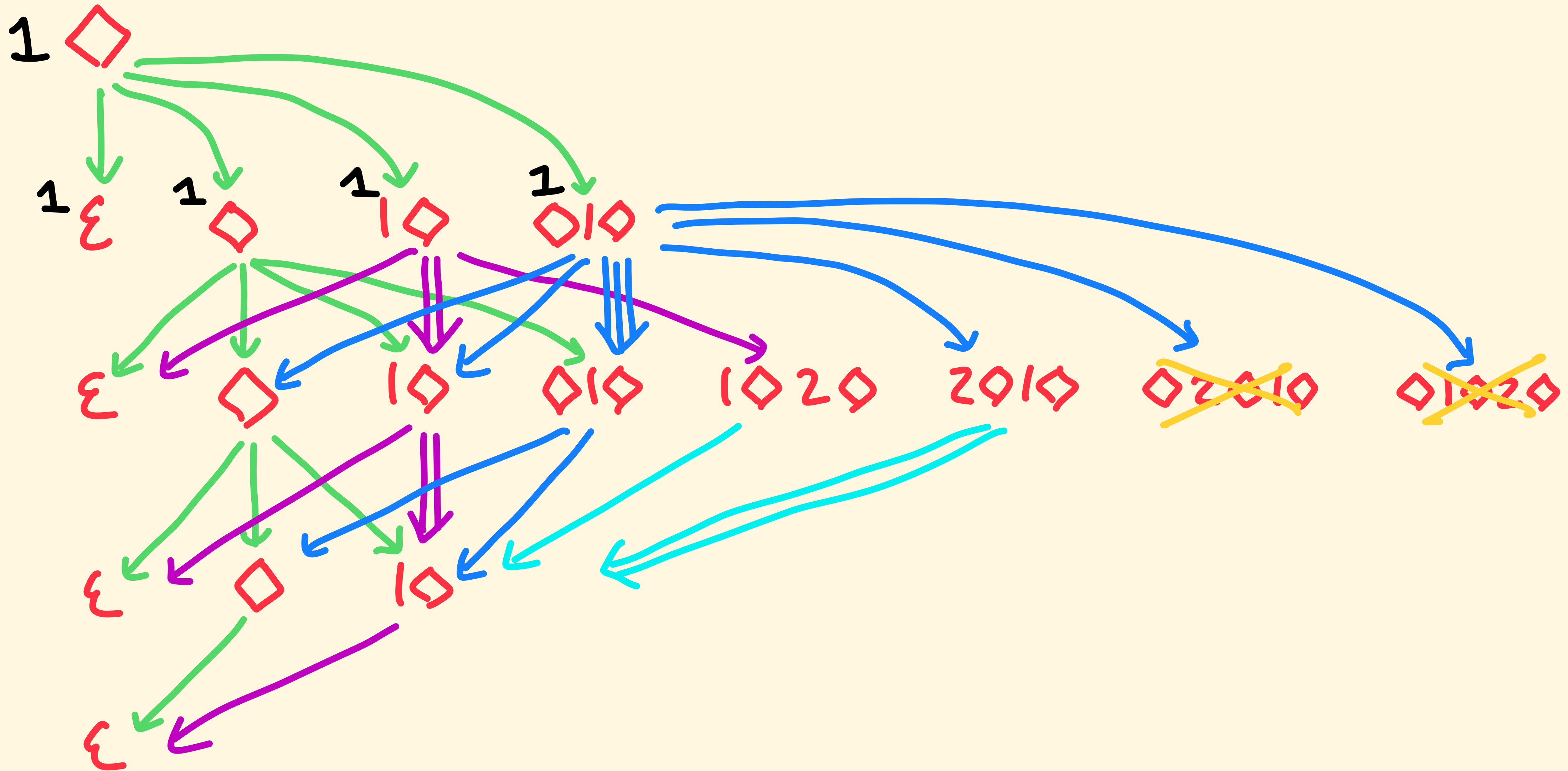


# Insertion Encoding

$Av(1324)$



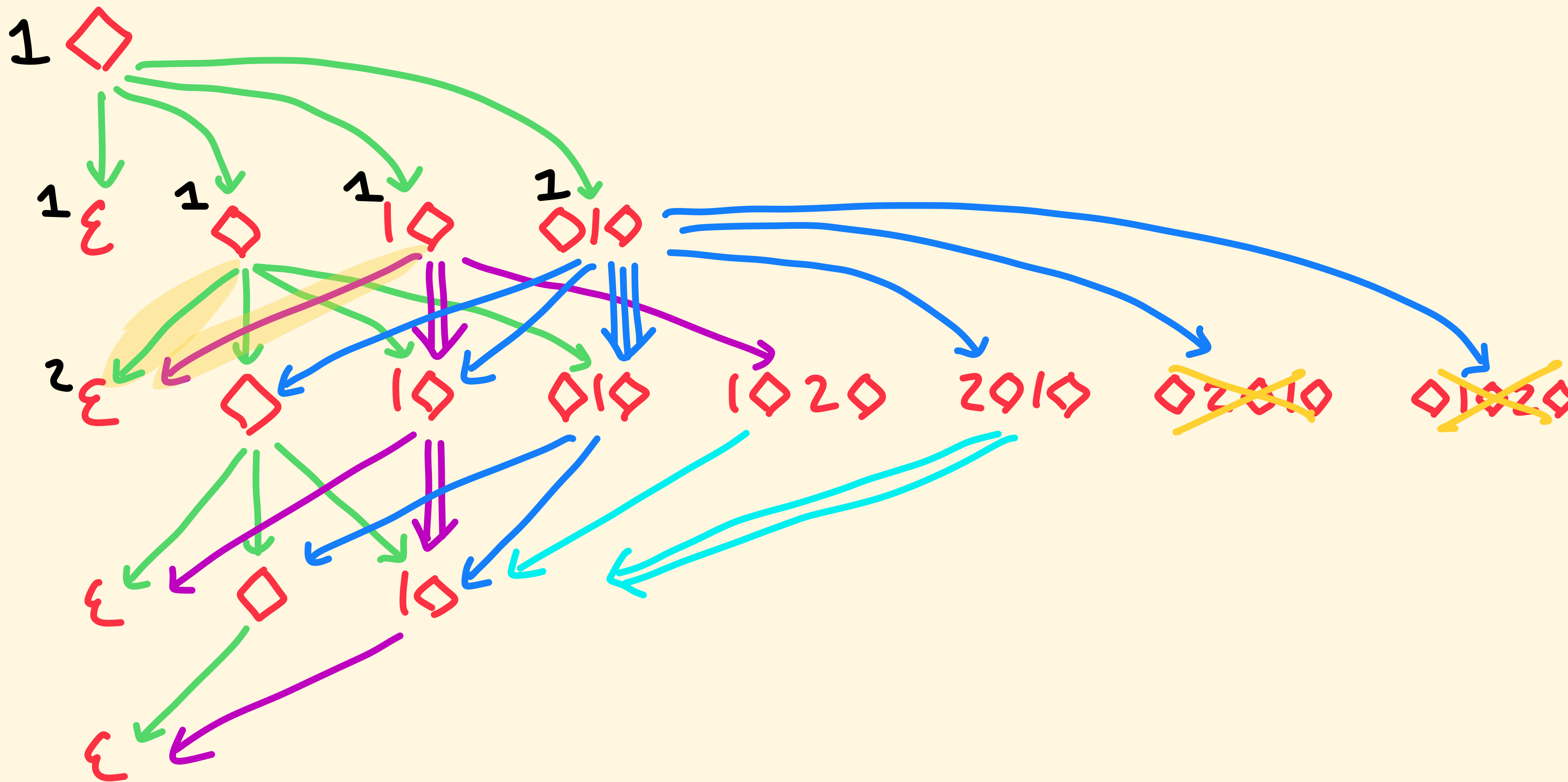
# Insertion Encoding

$$Av(1324)$$




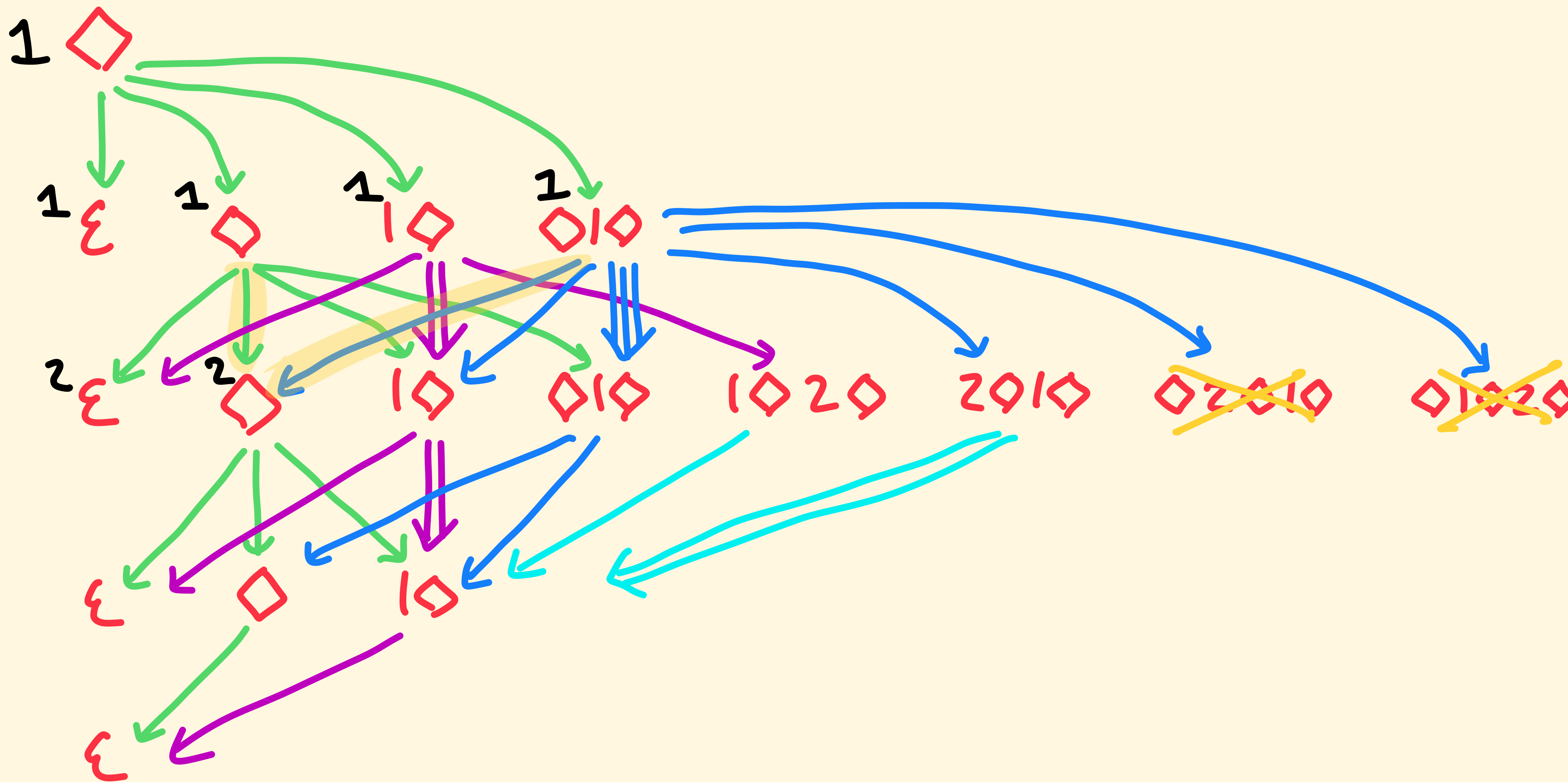
# Insertion Encoding

$Av(1324)$



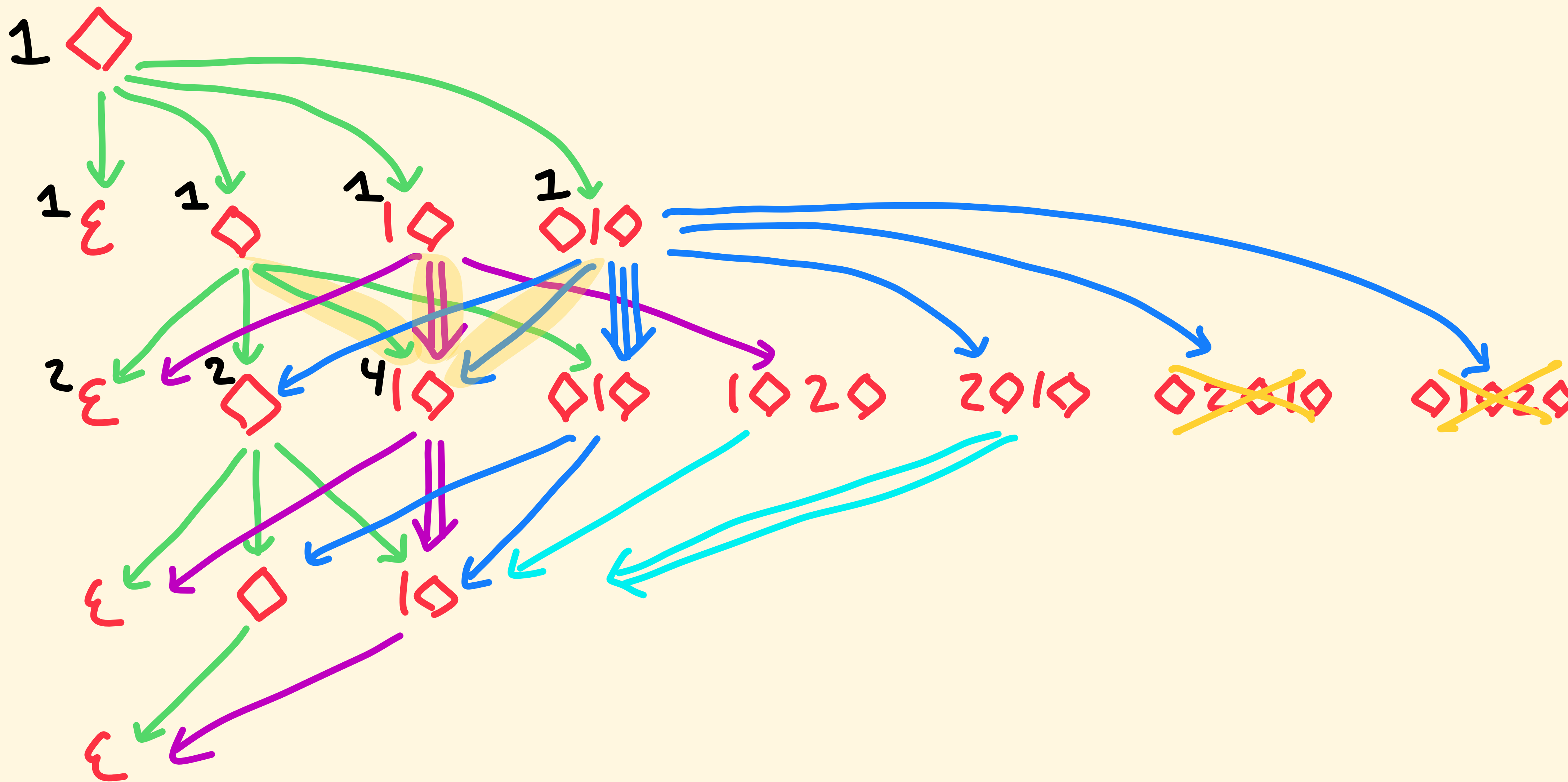
# Insertion Encoding

$Av(1324)$



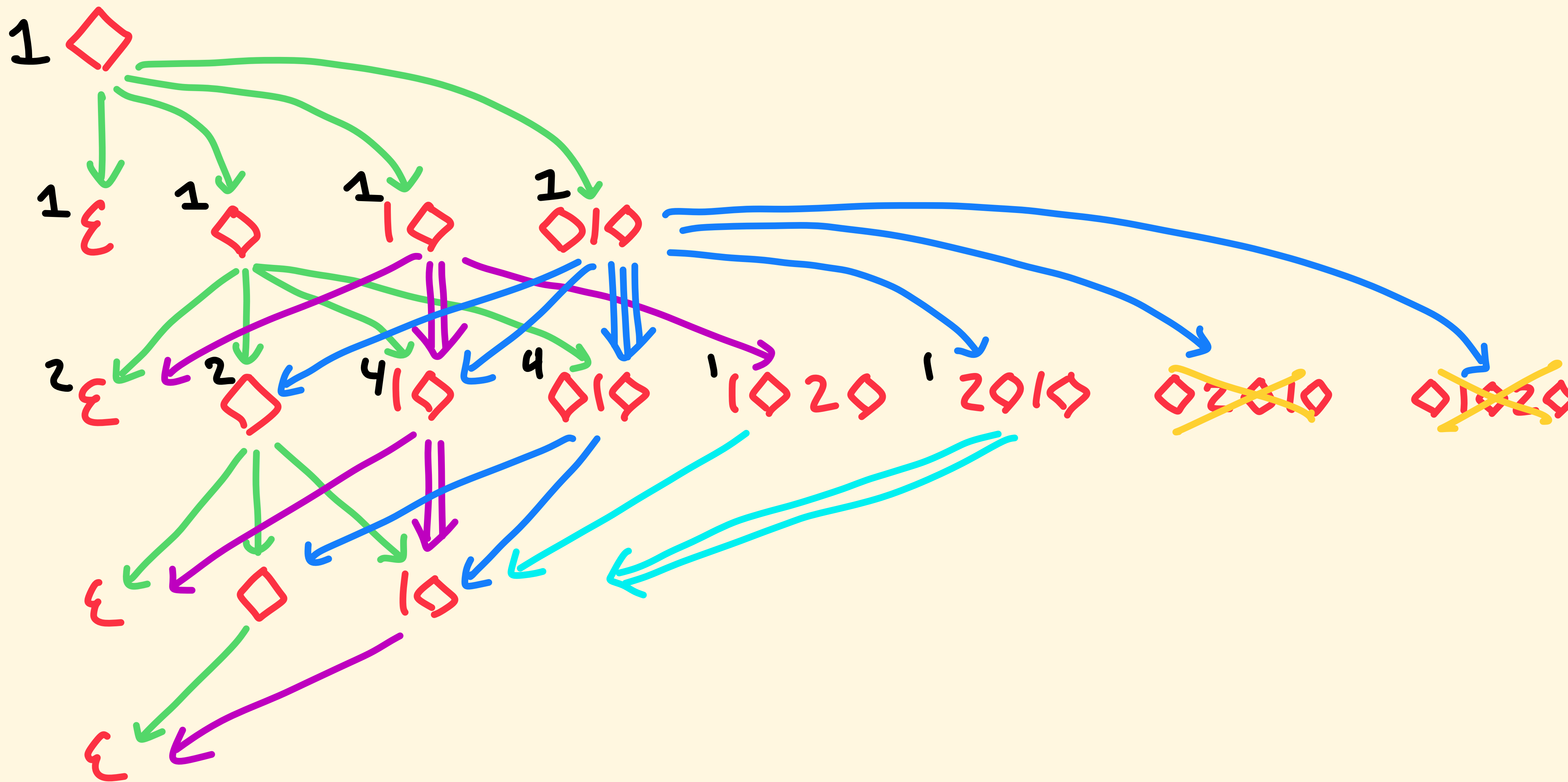
# Insertion Encoding

$Av(1324)$



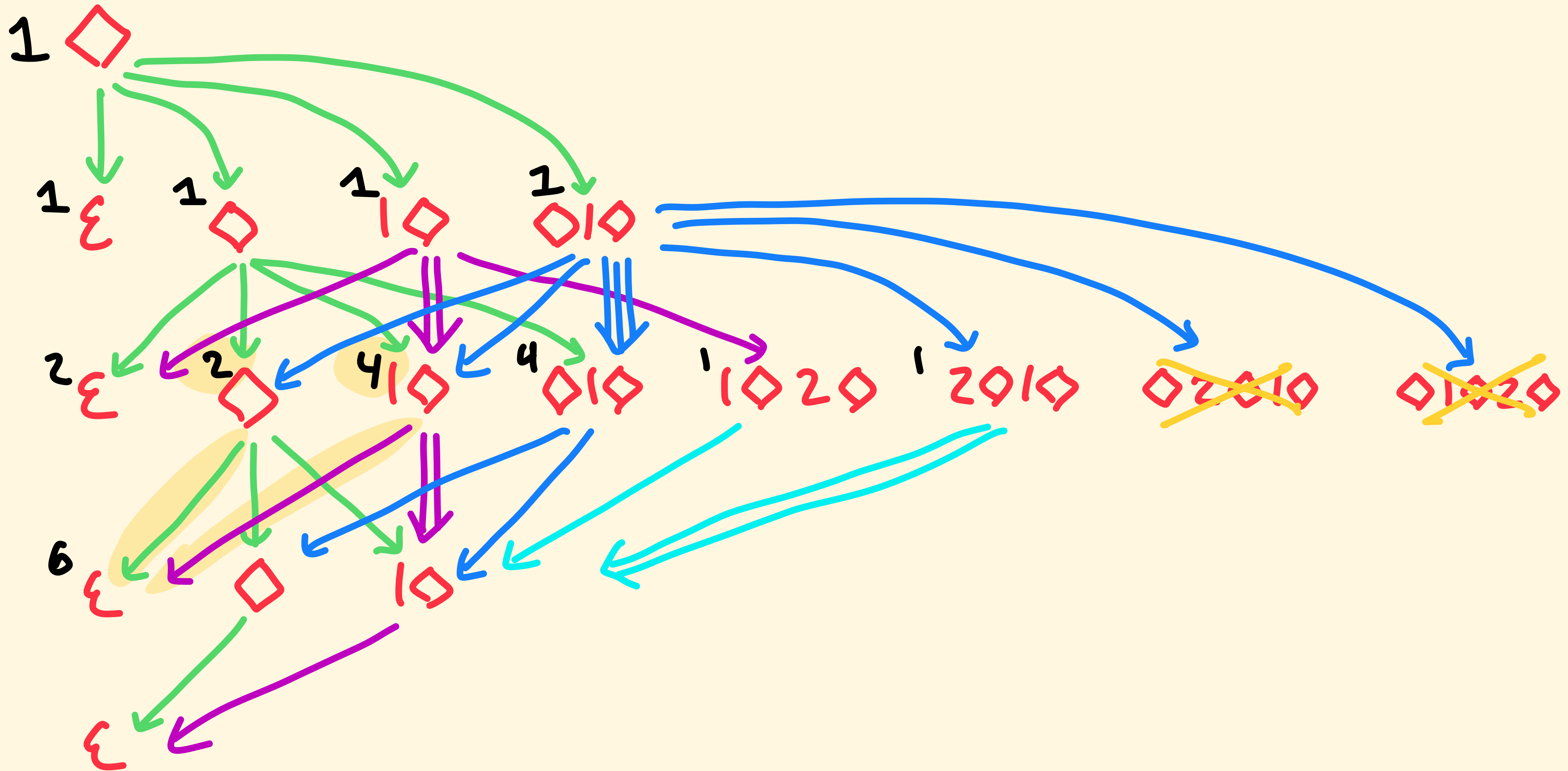
# Insertion Encoding

$Av(1324)$



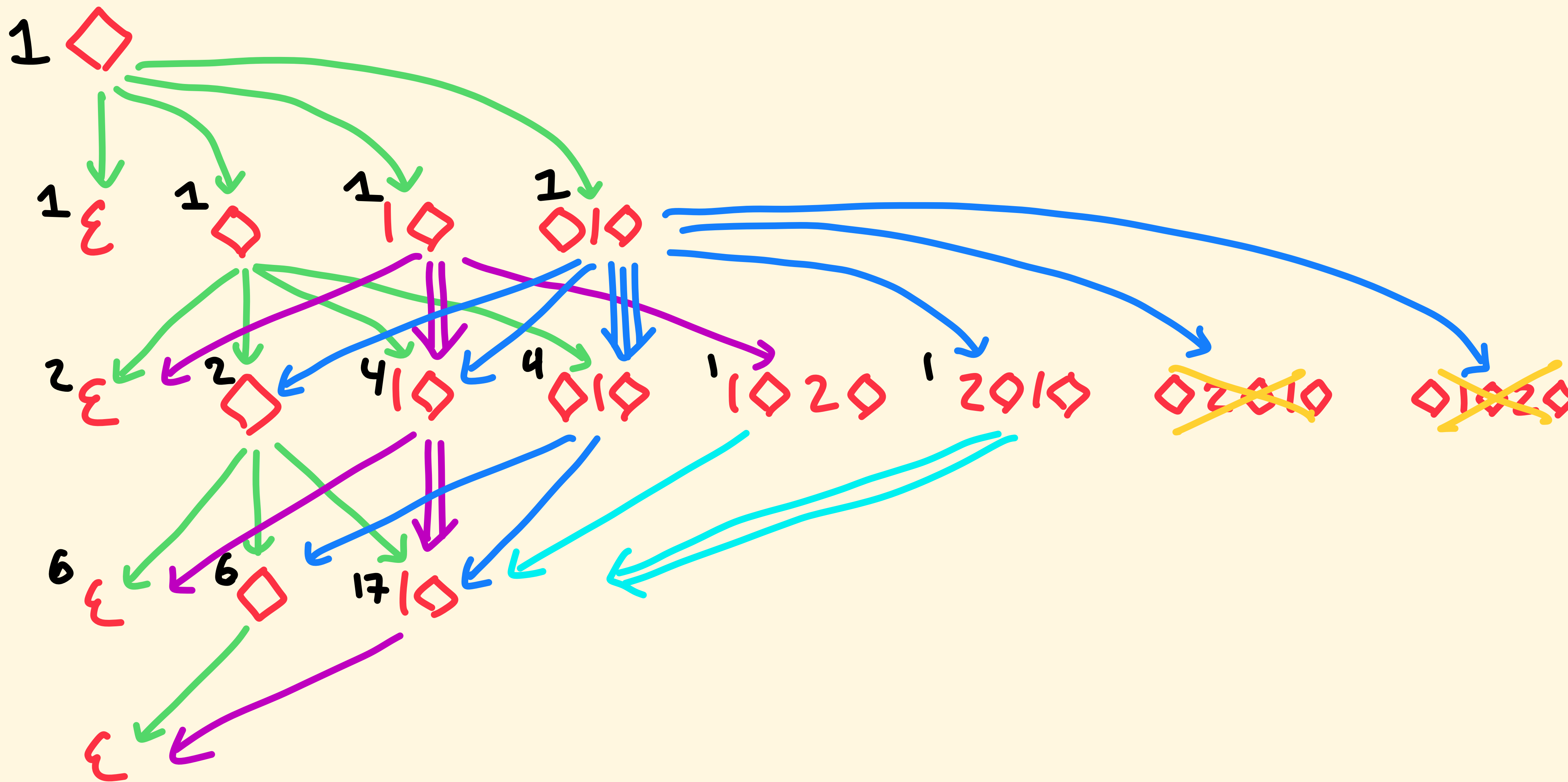
# Insertion Encoding

$Av(1324)$



# Insertion Encoding

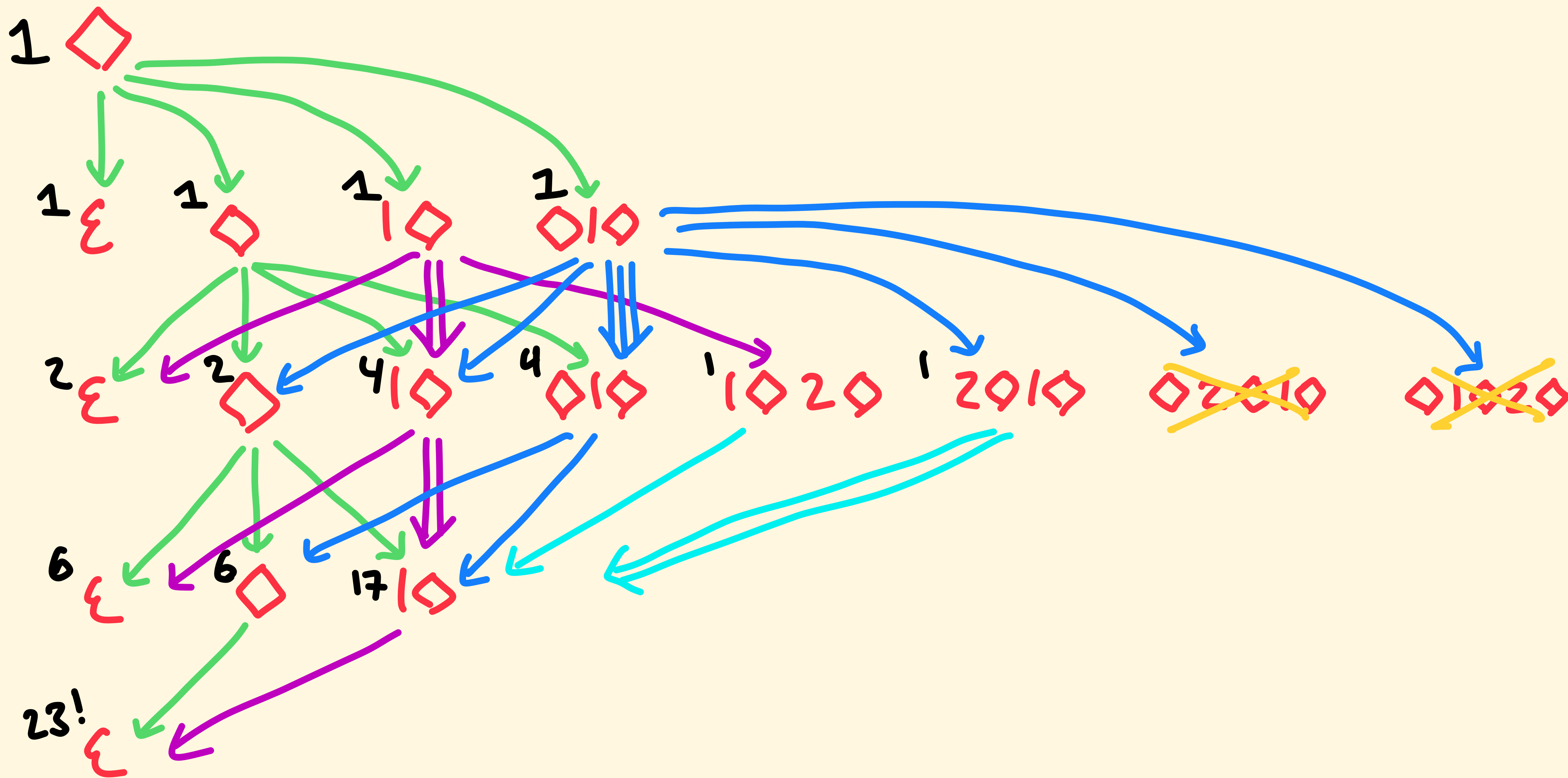
$Av(1324)$





# Insertion Encoding

$Av(1324)$



# Insertion Encoding

The “link diagrams” in the 1324 paper are precisely encoding the relationships between slots — often you cannot fill slot A until after slot B has been closed.

# Insertion Encoding

The “link diagrams” in the 1324 paper are precisely encoding the relationships between slots — often you cannot fill slot A until after slot B has been closed.

That means they can follow the link diagrams to know exactly what the transitions between simplified slot configurations are.

# Insertion Encoding

The “link diagrams” in the 1324 paper are precisely encoding the relationships between slots — often you cannot fill slot A until after slot B has been closed.

That means they can follow the link diagrams to know exactly what the transitions between simplified slot configurations are.

Huge computational savings because the simplification is an expensive operation in the original insertion encoding.

# Insertion Encoding

So the “big picture”, translated into the insertion encoding, is that the paper uses a very efficient construction to generate the insertion encoding finite state machine for all states with up to 25 slots.

# Insertion Encoding

So the “big picture”, translated into the insertion encoding, is that the paper uses a very efficient construction to generate the insertion encoding finite state machine for all states with up to 25 slots.

It also uses some extremely clever theoretical and optimization tricks to reach length 50!

Table 2	
The first 50 terms of the $Av(1324)$ series.	
1	
2	
6	
23	
103	
513	
2762	
15793	
94776	
591950	
3824112	
25431452	
173453058	
1209639642	
8604450011	
62300851632	
458374397312	
3421888118907	
25887131596018	
198244731603623	
1535346218316422	
12015325816028313	
94944352095728825	
757046484552152932	
6087537591051072864	

49339914891701589053
402890652358573525928
3313004165660965754922
27424185239545986820514
228437994561962363104048
1914189093351633702834757
16130725510342551986540152
136664757387536091240503406
1163812341034817216384582333
9959364766841851088593974979
85626551244475524038311935717
739479176041581588794042743521
6413612398452364144369673970347
55855094052029166019855630997080
488354507551082299792086219184434
4286013140398612535730177106798038
37753338738386034300928290519149333
333720028221302436110132711265898937
2959914488410727889919188039470296624
26338690757116988316771828238926079326
235113956679181729949424482617740434207
2105162587512716675745868833684827184388
18904804517351837590874336467009693522354
170253750251391700942449152528030601519757
1537516984674177479234766336099763469212469



# Generalizing to Any Permutation Class

In the rest of this talk, I'll explain how to generalize this to any permutation class.

# Generalizing to Any Permutation Class

In the rest of this talk, I'll explain how to generalize this to any permutation class.

Big idea: We use a structure that automatically discovers and tracks the relationships between slots.

# Generalizing to Any Permutation Class

In the rest of this talk, I'll explain how to generalize this to any permutation class.

Big idea: We use a structure that automatically discovers and tracks the relationships between slots.

It simultaneously derives the right “link pattern” analogues and uses them to count.

# Tilings

## COMBINATORIAL EXPLORATION: AN ALGORITHMIC FRAMEWORK FOR ENUMERATION

Michael H. Albert  
Department of Computer Science  
University of Otago  
Dunedin, New Zealand  
malbert@cs.otago.ac.nz

Christian Bean  
Department of Computer Science  
Reykjavik University  
Reykjavik, Iceland  
christianbean@ru.is

Anders Claesson  
Division of Mathematics  
The Science Institute  
University of Iceland  
Reykjavik, Iceland  
akc@hi.is

Émile Nadeau  
Department of Computer Science  
Reykjavik University  
Reykjavik, Iceland  
emile19@ru.is

Jay Pantone  
Department of Mathematical  
and Statistical Sciences  
Marquette University  
Milwaukee, WI, USA  
jay.pantone@marquette.edu

Henning Ulfarsson  
Department of Computer Science  
Reykjavik University  
Reykjavik, Iceland  
henningu@ru.is

Automatic enumeration of permutation classes (and other objects)

Discovers (rigorously) combinatorial specifications, which can be turned into generating functions and polynomial-time counting algorithms.

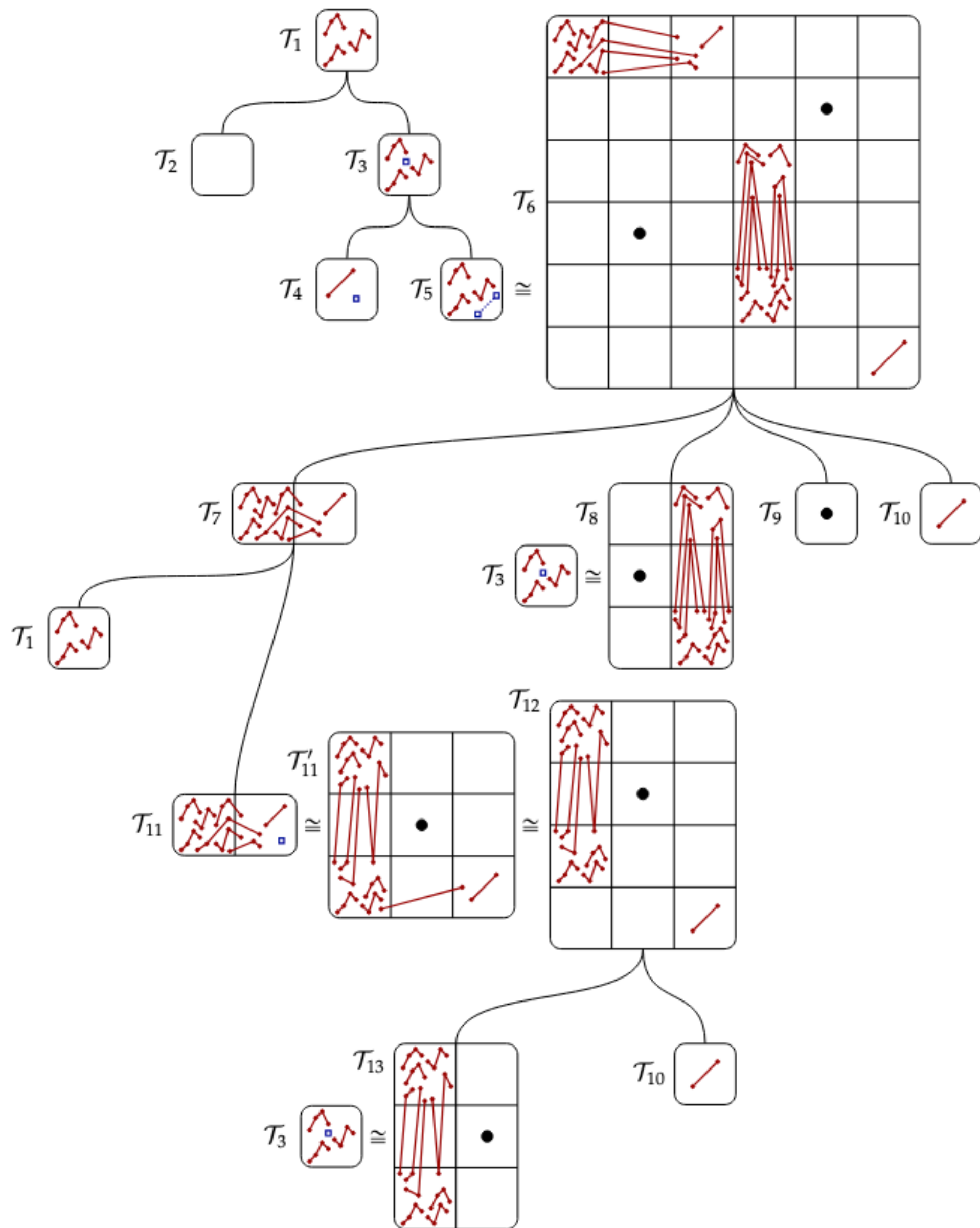
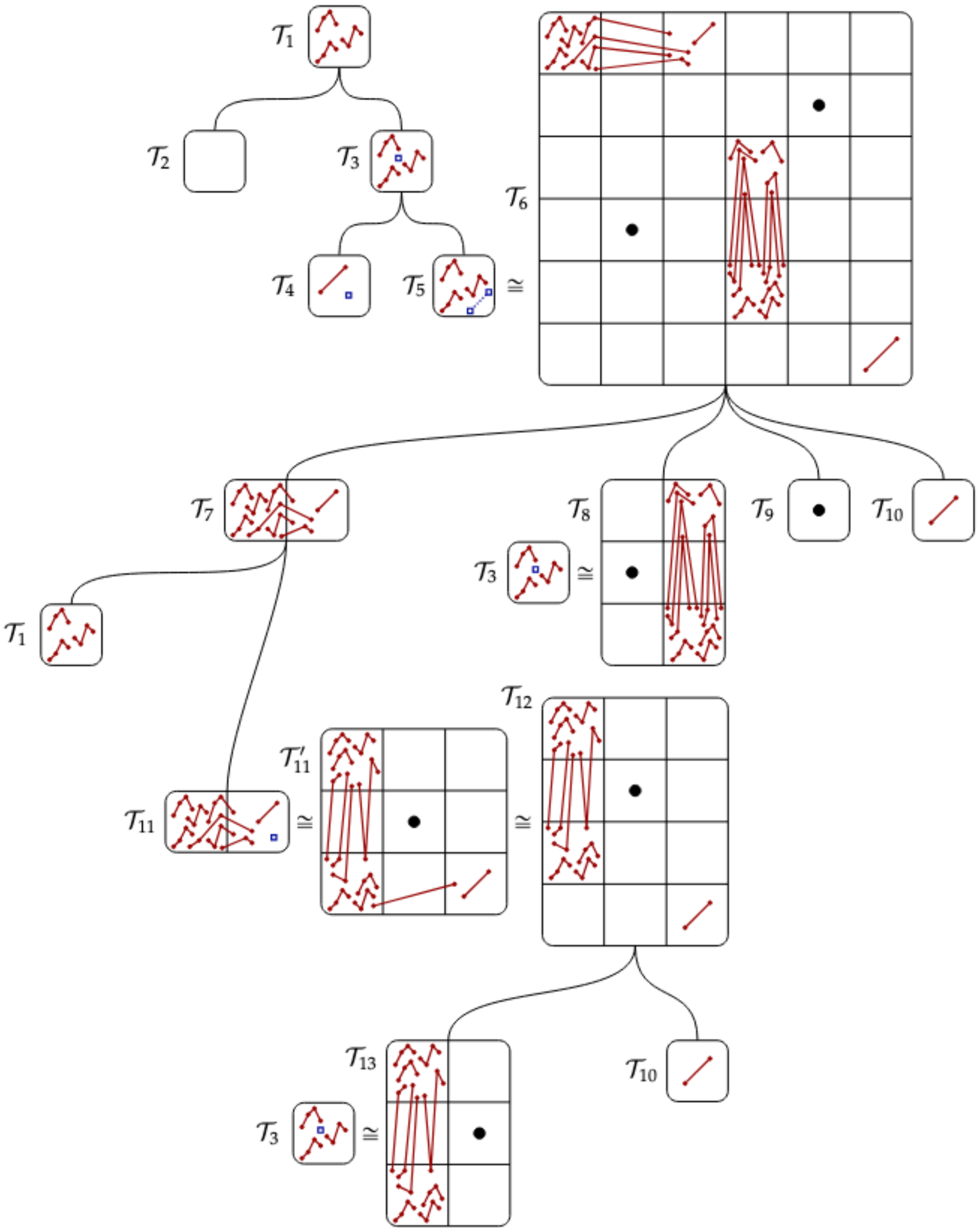


Figure 24: A pictorial representation of the combinatorial specification found by Combinatorial Exploration for  $\text{Av}(1243, 1342, 2143)$ .

Automatic enumeration of permutation classes (and other objects)

discovers (rigorously) combinatorial specifications, which can be turned into generating functions and polynomial-time counting algorithms.





$$\begin{aligned} T_1(x) &= T_2(x) + E_3(x) \\ T_2(x) &= 1 \\ E_3(x) &= T_4(x) + E_5(x) \\ T_4(x) &= x/(1-x) \\ E_5(x) &= T_7(x) \cdot E_3(x) \cdot T_9(x) \cdot T_{10}(x) \\ T_7(x) &= T_1(x) + E_{11}(x) \\ T_9(x) &= x \\ T_{10}(x) &= 1/(1-x) \\ E_{11}(x) &= E_3(x) \cdot T_{10}(x) \end{aligned}$$

$$T_1(x) = \frac{1 + x - \sqrt{1 - 6x + 5x^2}}{2x(2 - x)}.$$

discovers (rigorously) combinatorial specifications, which can be turned into generating functions and polynomial-time counting algorithms.

Figure 24: A pictorial representation of the combinatorial specification found by Combinatorial Exploration for  $\text{Av}(1243, 1342, 2143)$ .



Tili

AN ALC

Depa

m

$\tau_1$

De

ja

Fig  
Exp

PermPAL

Home

Examples

Search

Random

The Permutation Pattern Avoidance Library  
(PermPAL)

PermPAL is a database of algorithmically-derived theorems about [permutation classes](#).

The [Combinatorial Exploration framework](#) produces rigorously verified combinatorial specifications for families of combinatorial objects. These specifications then lead to generating functions, counting sequence, polynomial-time counting algorithms, random sampling procedures, and more.

This database contains 24,454 permutation classes for which specifications have been automatically found. This includes many classes that have been previously enumerated by other means and many classes that have not been previously enumerated.

Some Notables Successes:

- [6 out of 7 of the principal classes](#) of length 4
- [all 56 symmetry classes](#) avoiding two patterns of length 4
- [all 317 symmetry classes](#) avoiding three patterns of length 4
- [the "domino set"](#) used by [Bevan, Brignall, Elvey Price, and Pantone](#) to investigate  $\text{Av}(1324)$
- [the class  \$\text{Av}\(3412, 52341, 635241\)\$](#)  of [Alland and Richmond](#) corresponding a type of Schubert variety
- [the class  \$\text{Av}\(2341, 3421, 4231, 52143\)\$](#)  equal to the  $(\text{Av}(12), \text{Av}(21))$ -staircase (see [Albert, Pantone, and Vatter](#)), which appears to be non-D-finite
- [all of the permutation classes counted by the Schröder numbers](#) conjectured by Eric Egge
- [the class  \$\text{Av}\(34251, 35241, 45231\)\$](#) , equal to the preimage of  $\text{Av}(321)$  under the West-stack-sorting operation (see [Defant](#))

Section 2.4 of the article [Combinatorial Exploration: An Algorithmic Framework for Enumeration](#) gives a more comprehensive list of notable results.

The [comb\\_spec\\_searcher](#) github repository contains the open-source python

$$(x) \cdot T_{10}(x)$$

$$\frac{6x + 5x^2}{x})$$

ion of permutation  
objects)

orously) combinatorial  
which can be turned into  
actions and polynomial-time  
rithms.

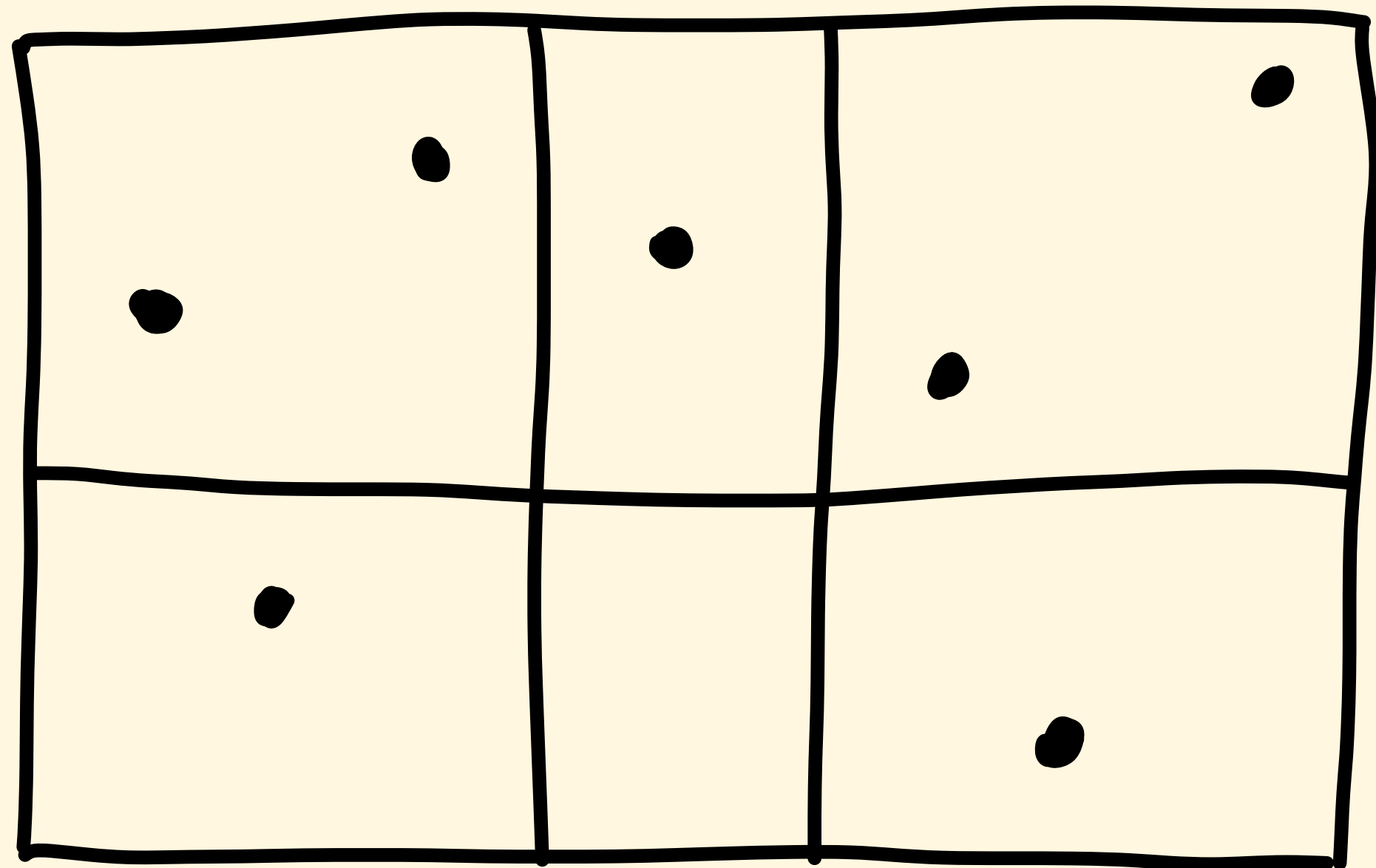
# Tilings

One of the fundamental tools for Combinatorial Exploration is the *tiling*. It's essentially a data structure that represents a set of (gridded) permutations.

# Tilings

One of the fundamental tools for Combinatorial Exploration is the *tiling*. It's essentially a data structure that represents a set of (gridded) permutations.

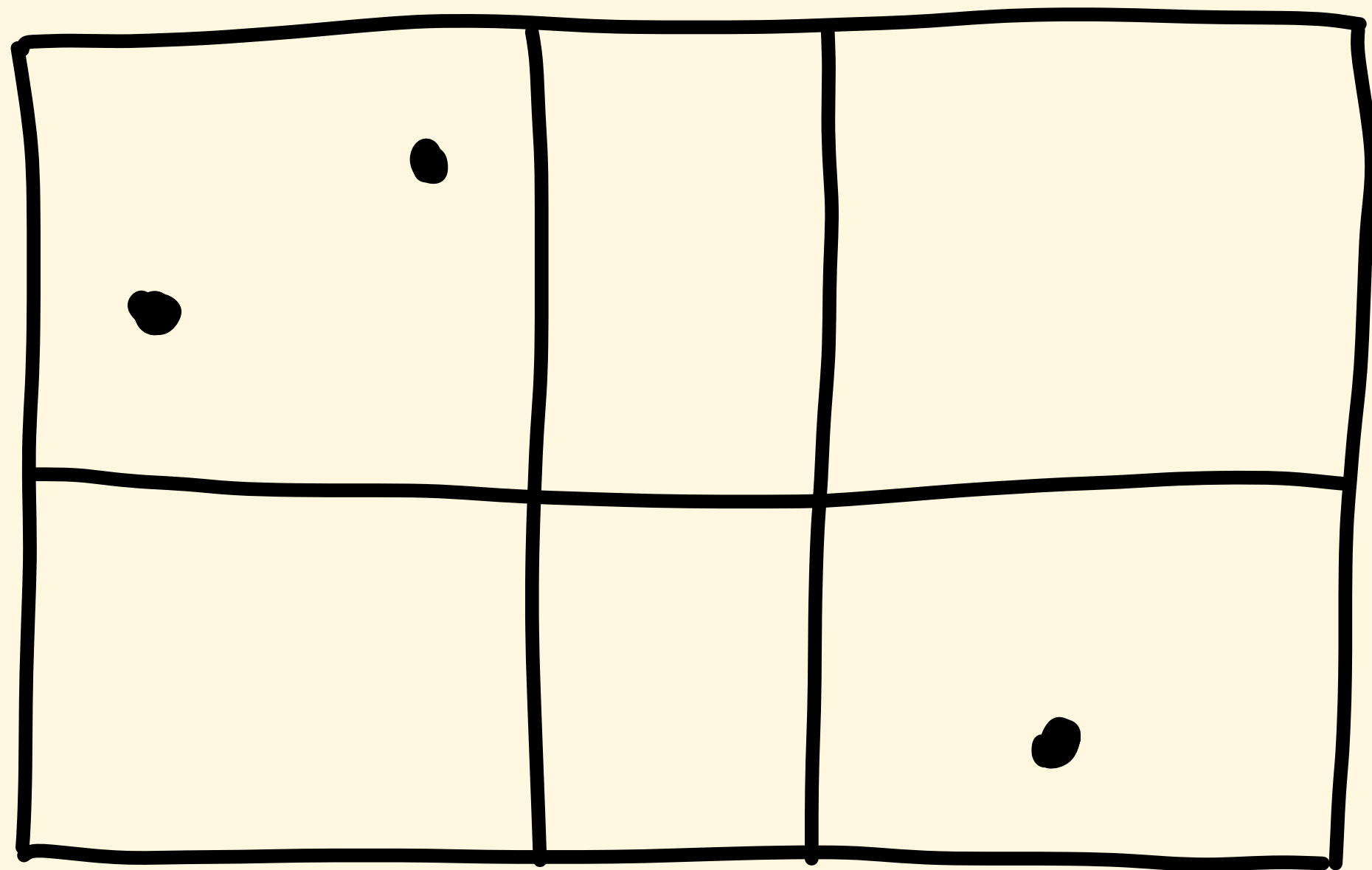
Gridded permutation = a permutation with grid lines draw so that entries are split into cells of a grid



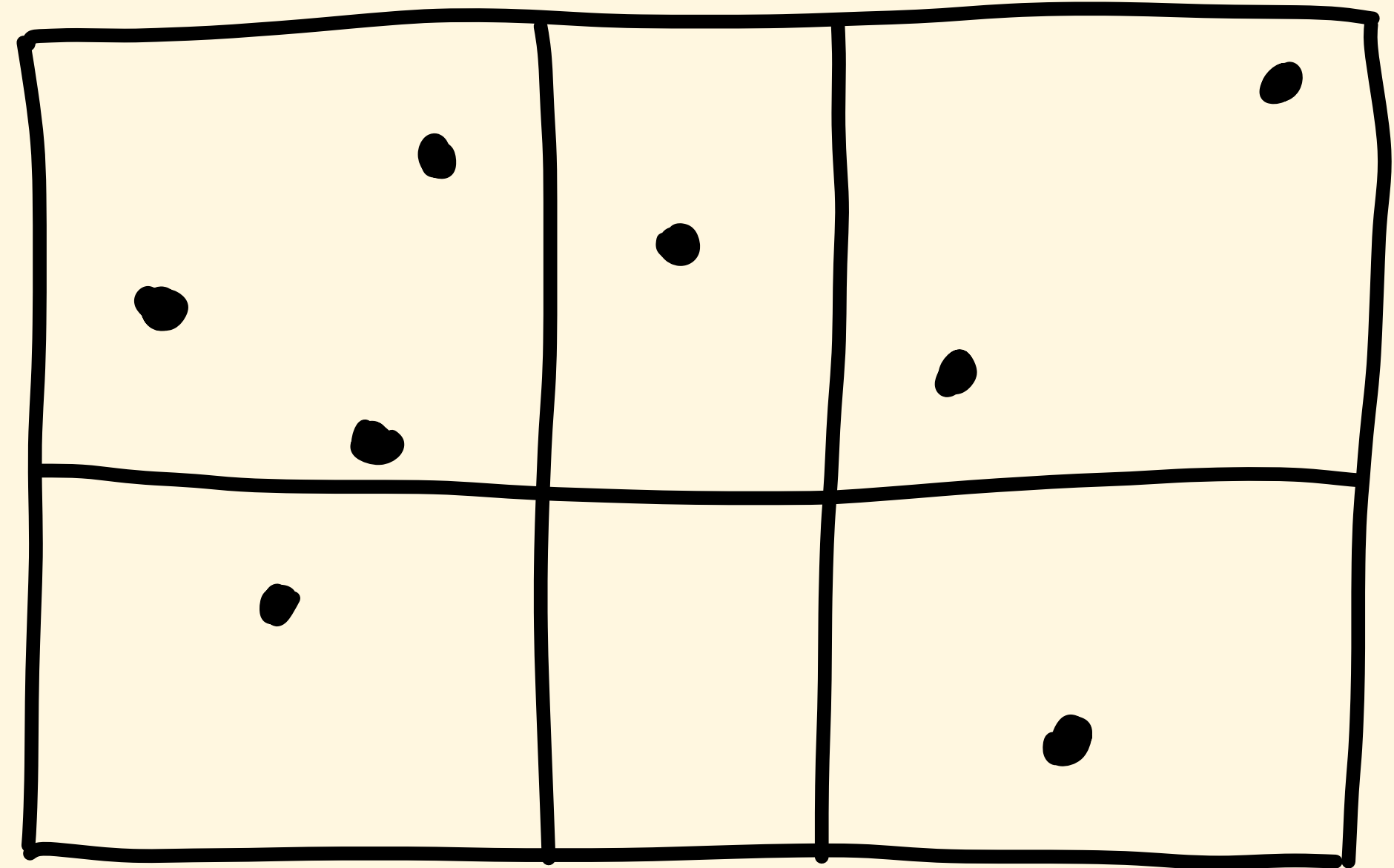
underlying permutation:  
4265317

# Tilings

A gridded permutation  $p$  contains a gridded permutation  $q$  as a pattern if there is a subsequence of entries of  $p$  that are order-isomorphic to  $q$  and in the same cells.

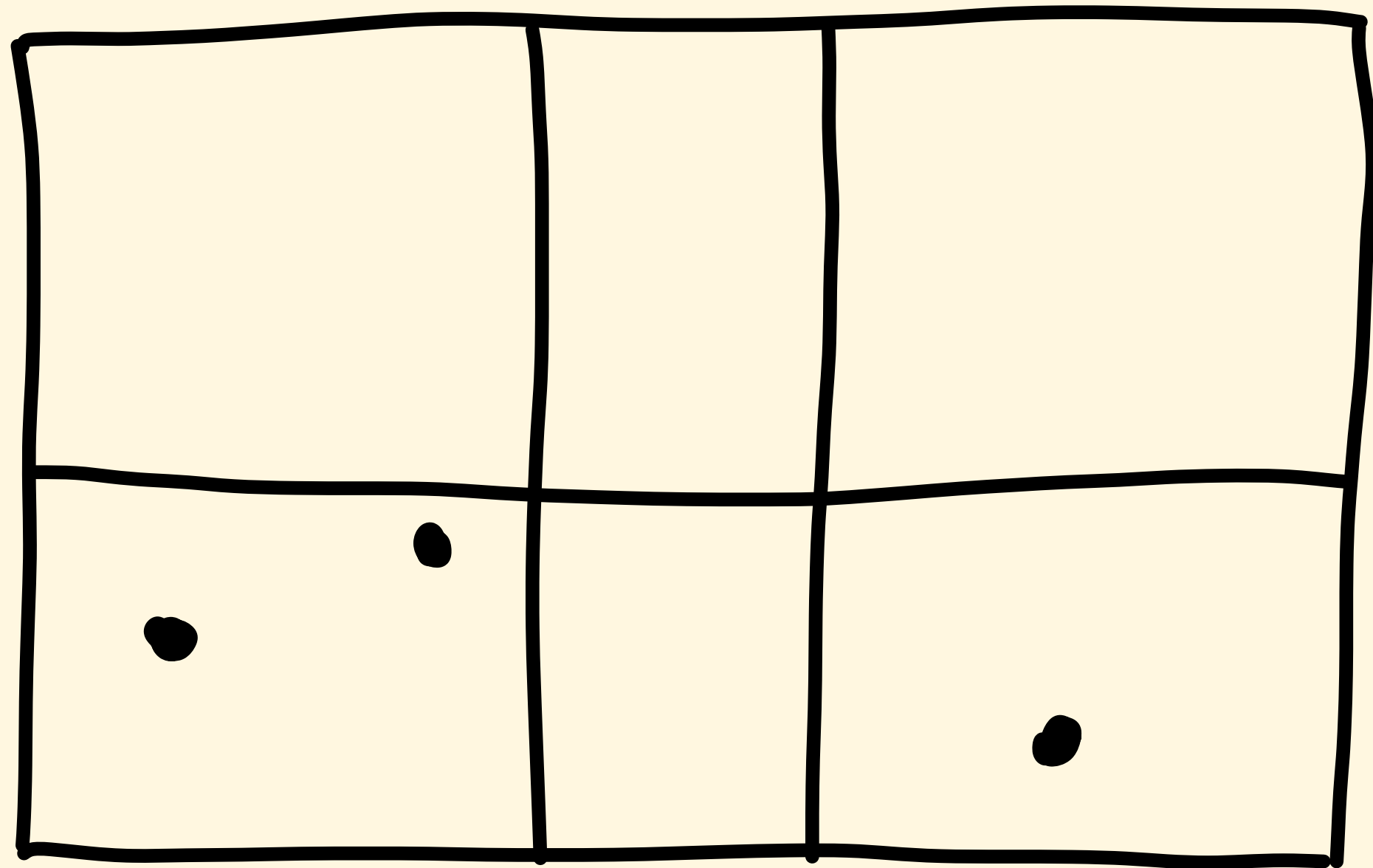


$\leq$

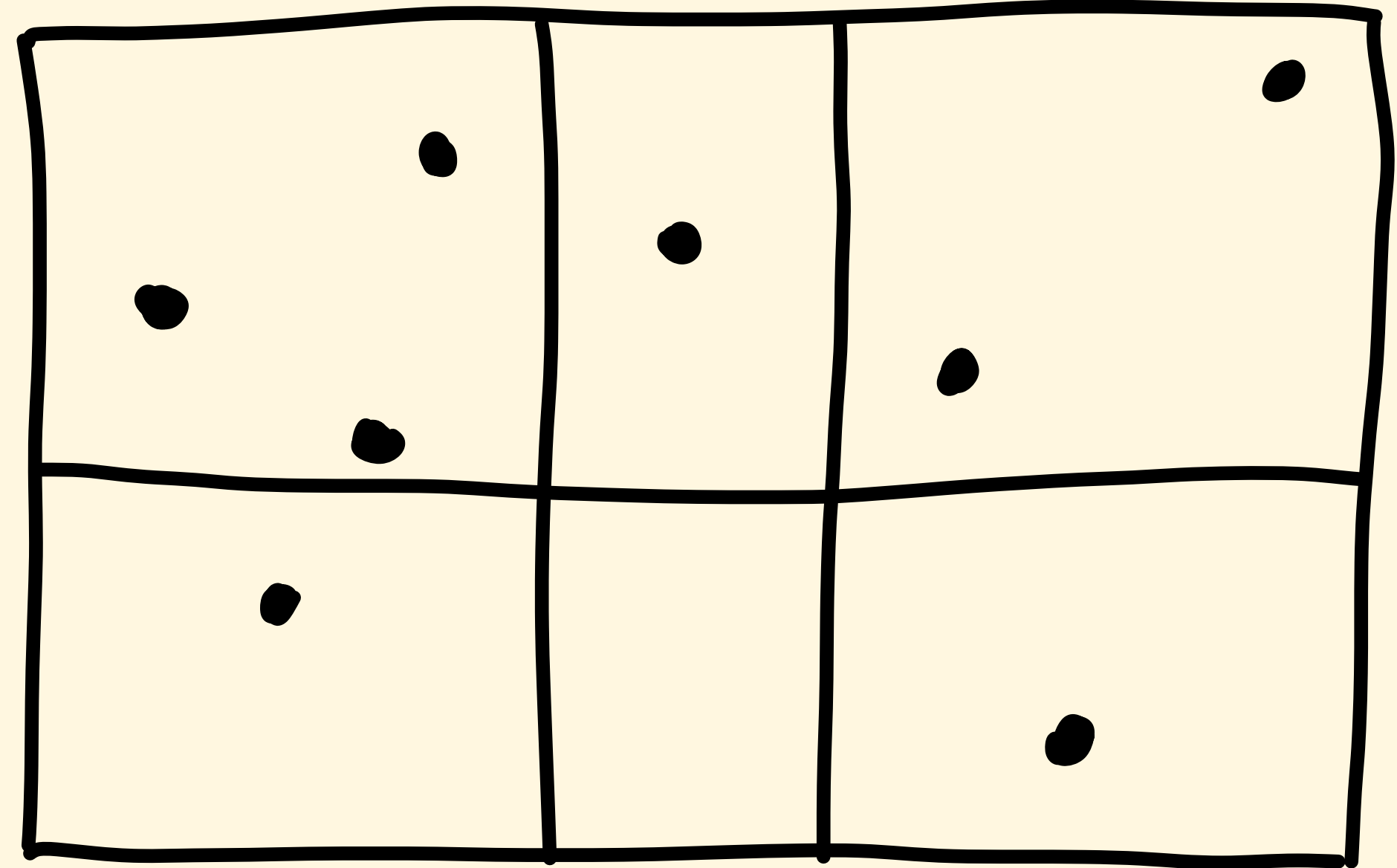


# Tilings

A gridded permutation  $p$  contains a gridded permutation  $q$  as a pattern if there is a subsequence of entries of  $p$  that are order-isomorphic to  $q$  and in the same cells.



~~$\neq$~~



# Tilings

A *tiling* is a grid with

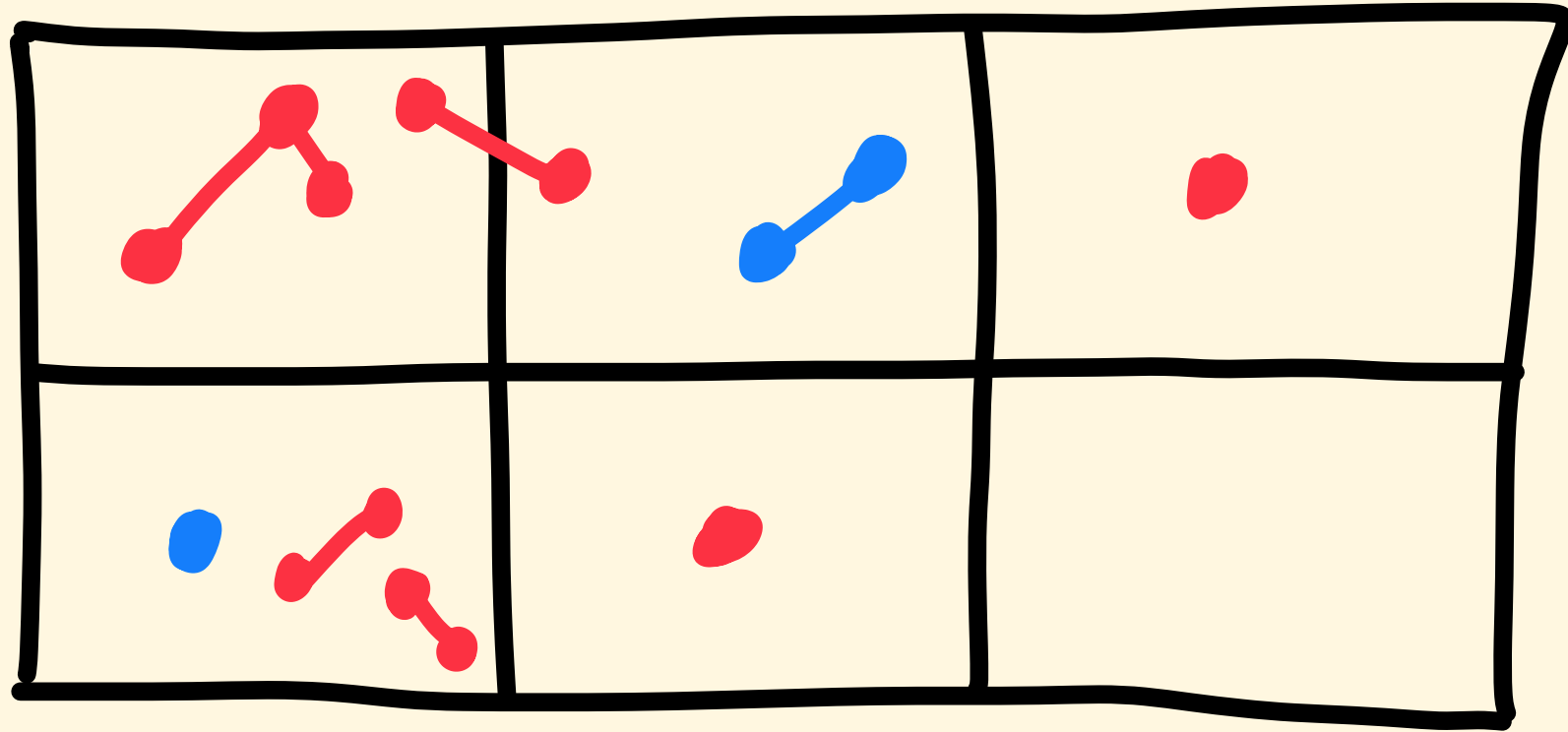
*obstructions*: gridded permutations that must be avoided

*requirements*: gridded permutations that must be contained

A tiling represents the set of all gridded permutations that can be drawn on that grid that avoid all of the obstructions and contain all of the requirements.

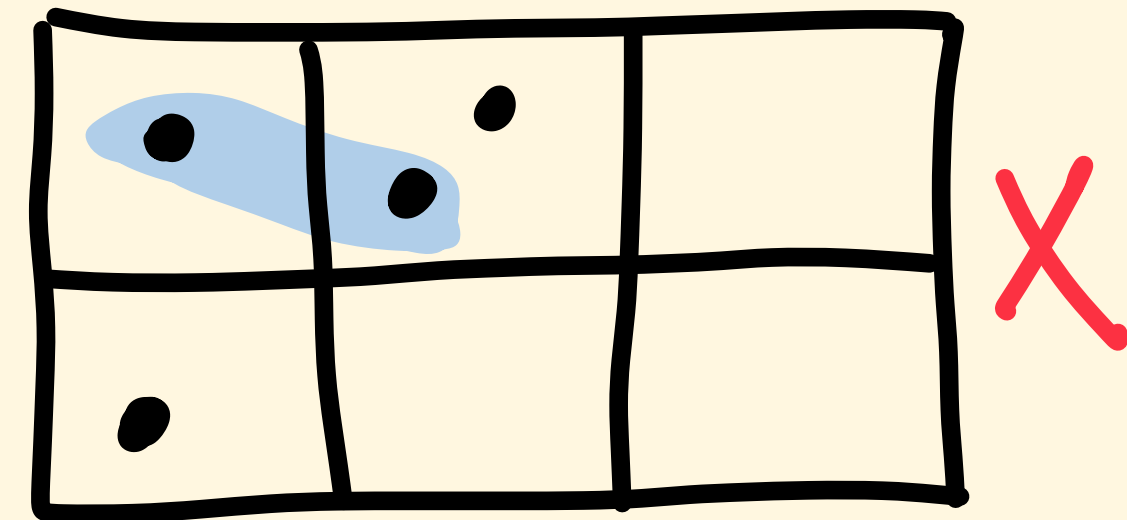
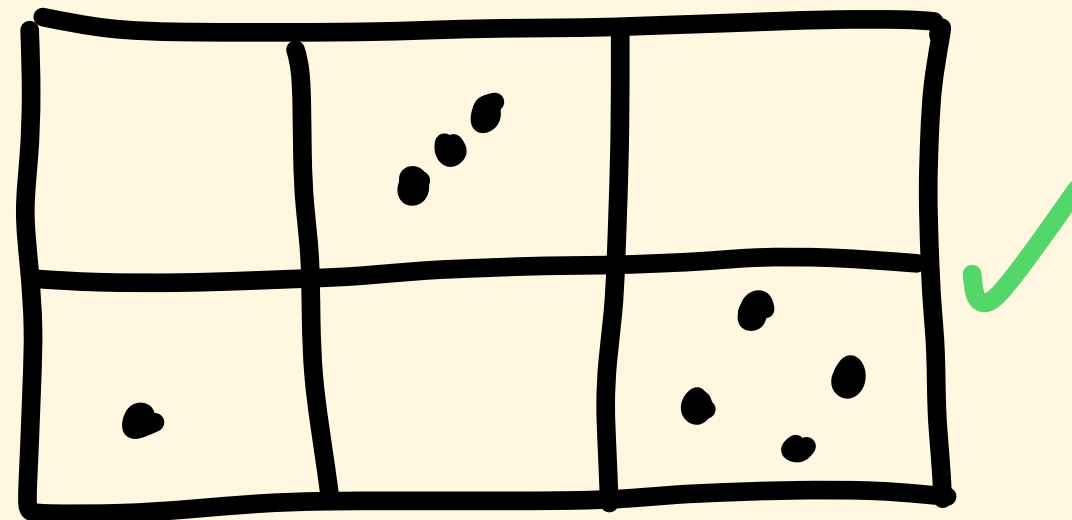
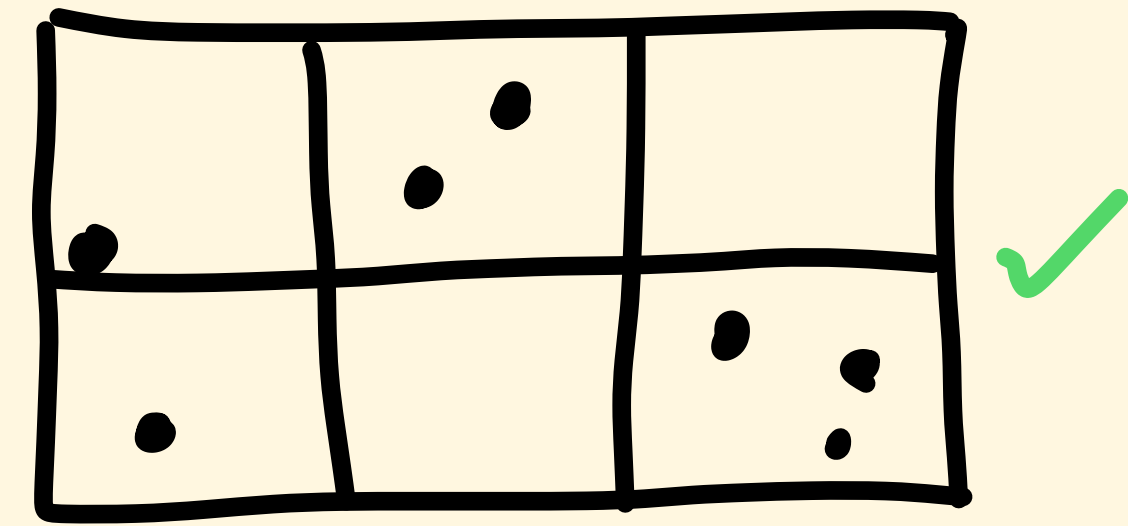
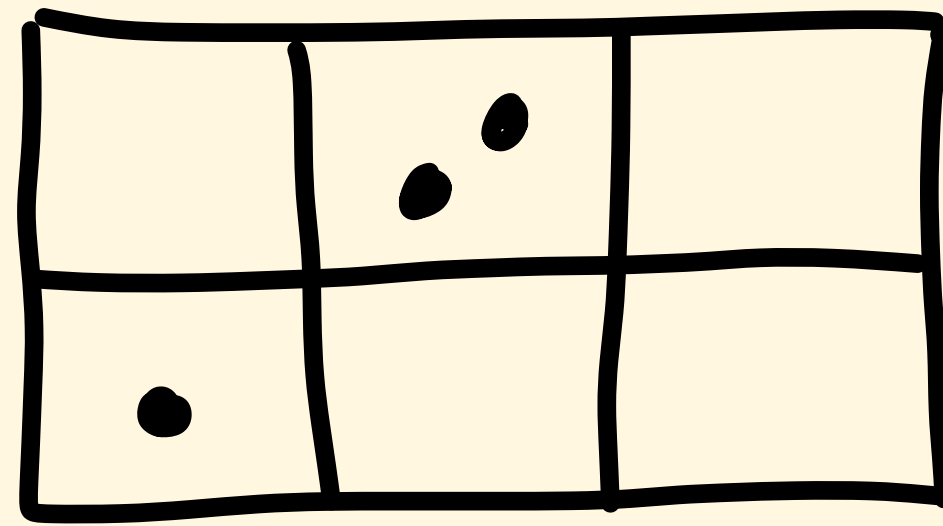
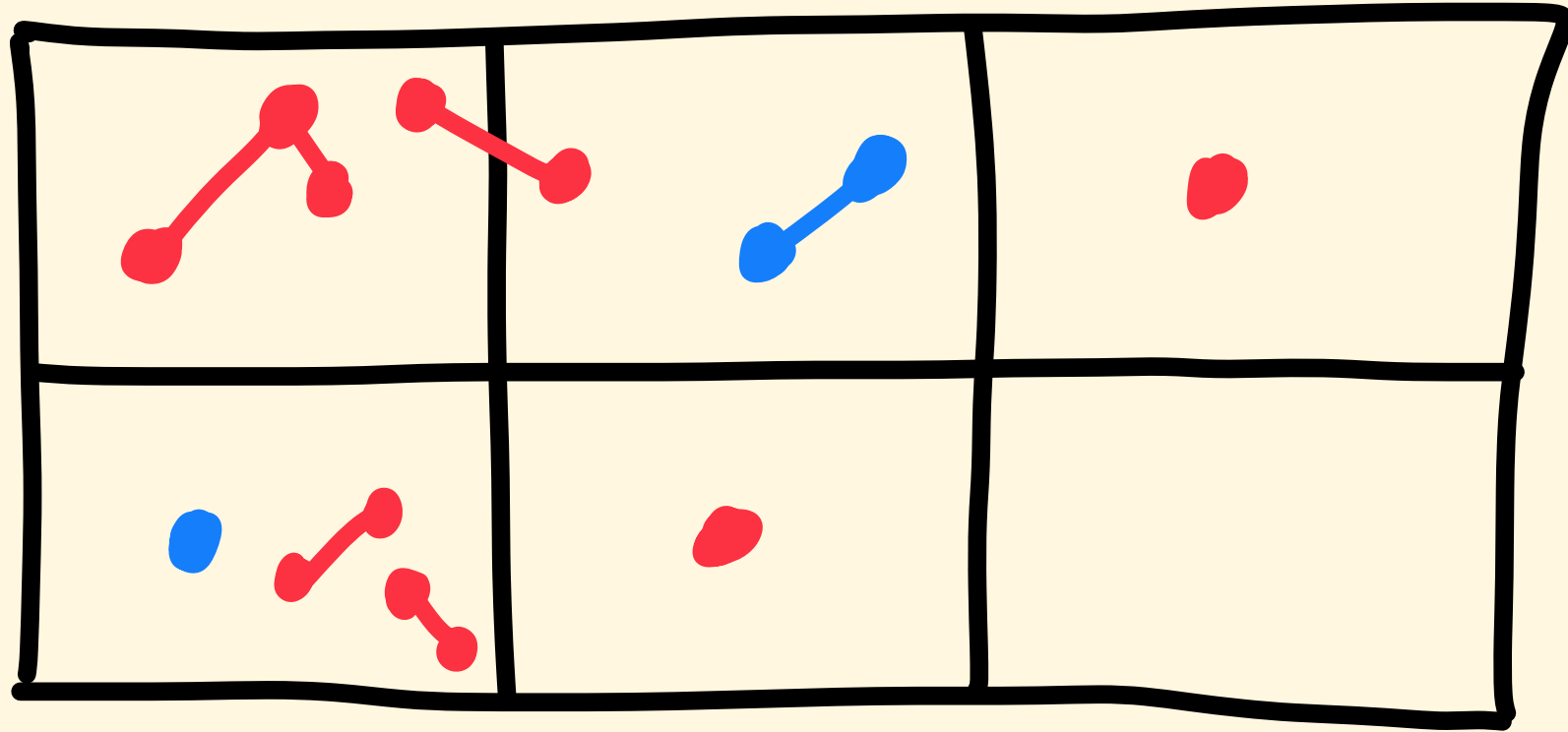


# Tilings



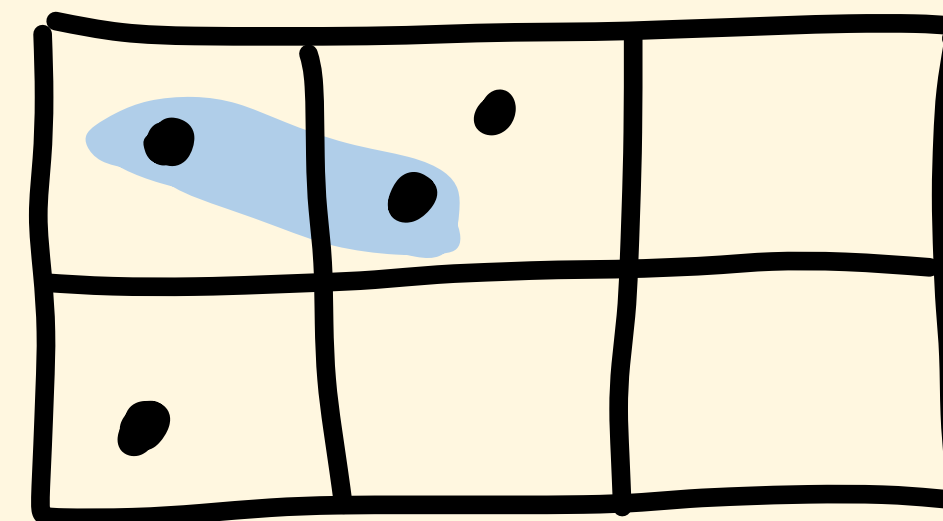
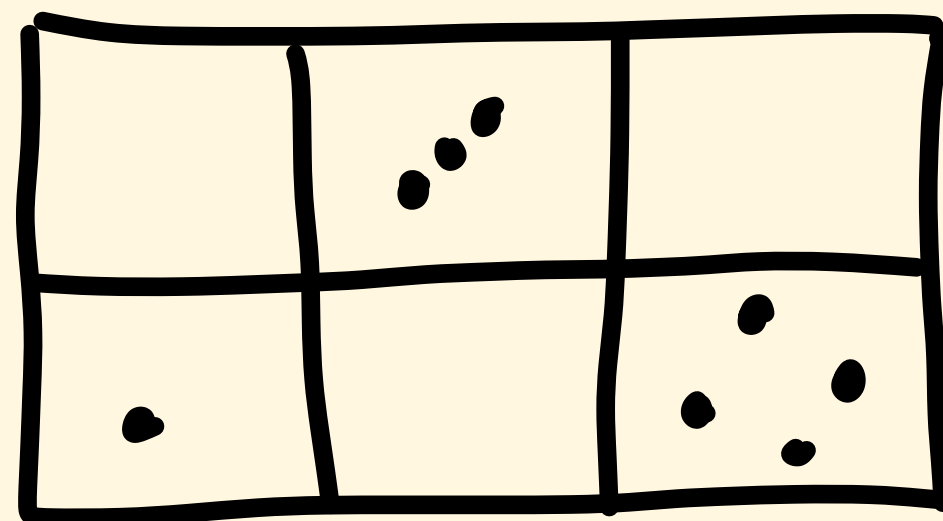
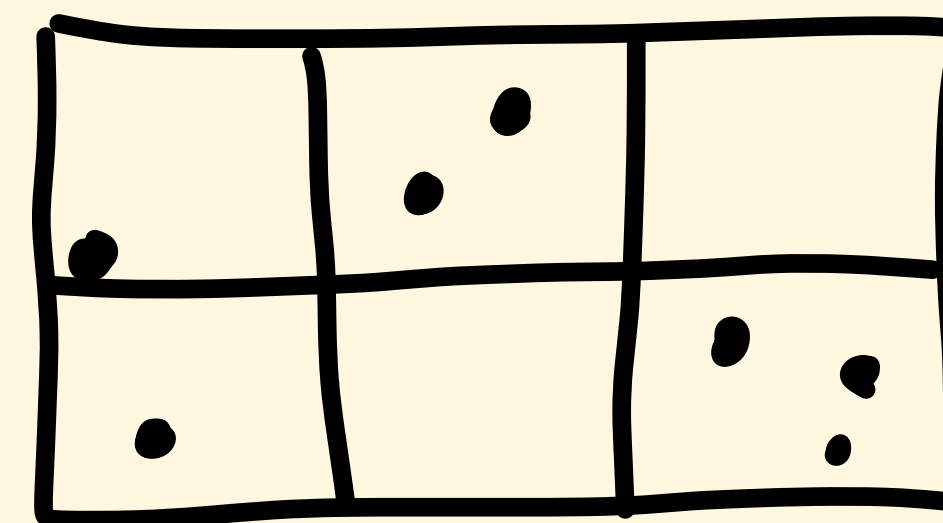
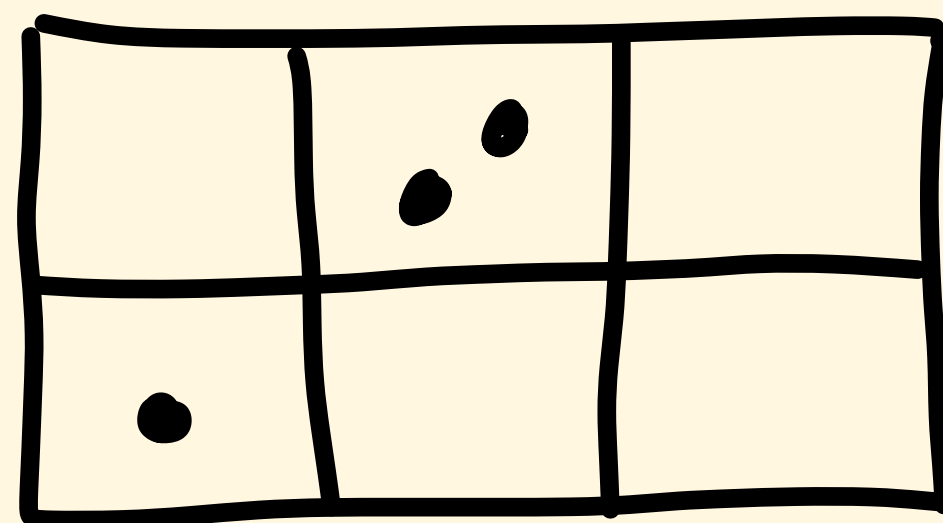
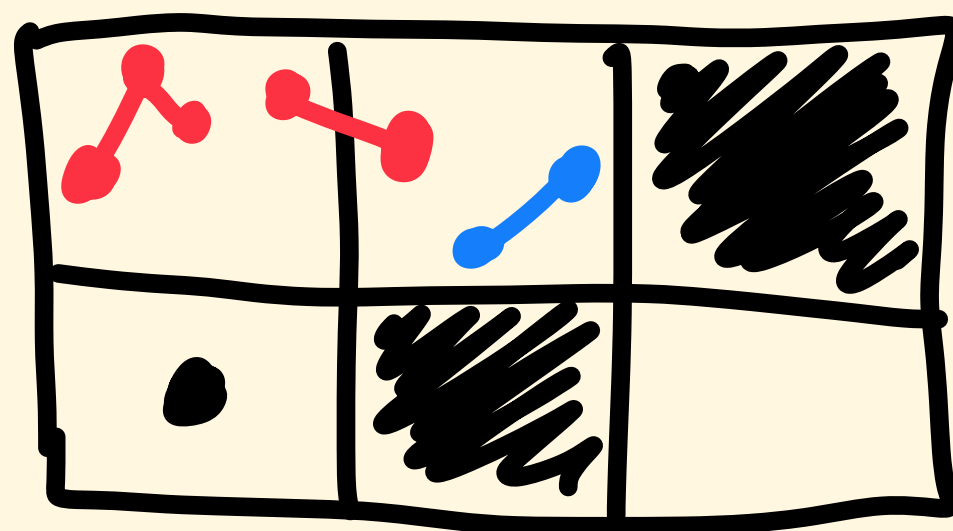
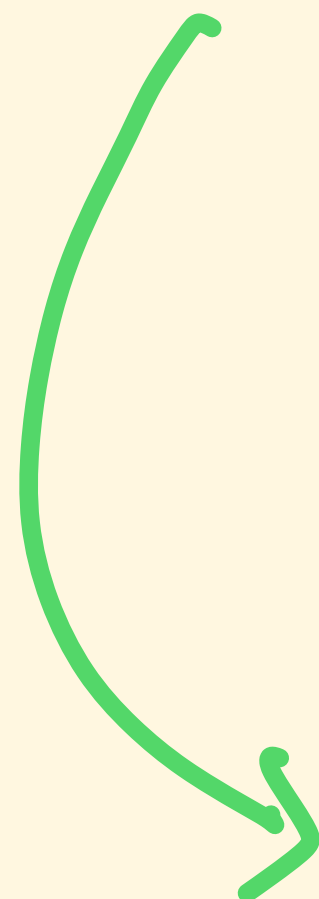
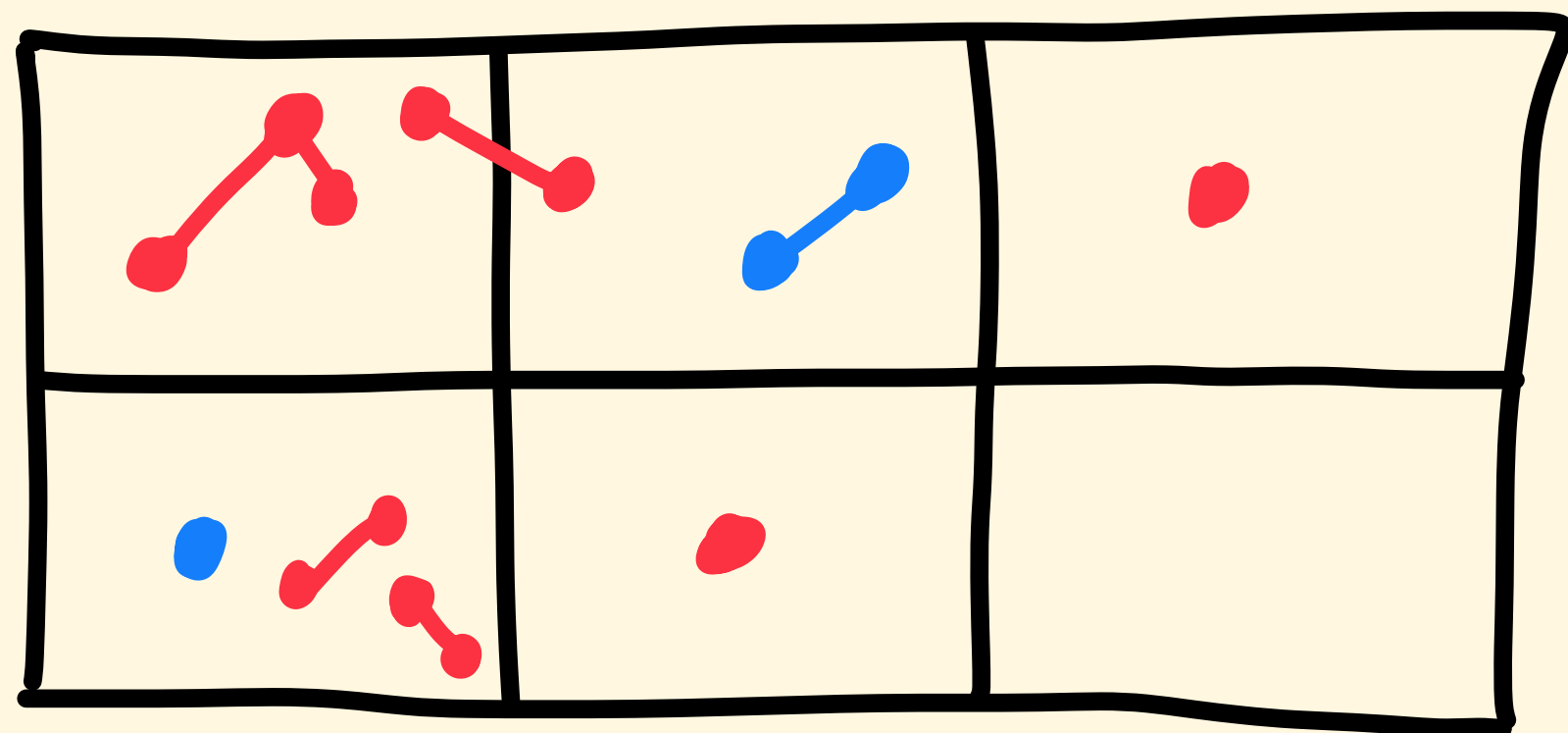
- The tiling represents all gridded permutations on a 2x3 grid with:
- exactly one point in the bottom-left cell
  - no points in the bottom-middle or top-right cells
  - no 132 pattern in the top left cell
  - no crossing 21 pattern between the top-left and top-middle cells
  - contains a 12 pattern in the top-middle cell

# Tilings



- The tiling represents all gridded permutations on a 2x3 grid with:
- exactly one point in the bottom-left cell
  - no points in the bottom-middle or top-right cells
  - no 132 pattern in the top left cell
  - no crossing 21 pattern between the top-left and top-middle cells
  - contains a 12 pattern in the top-middle cell

# Tilings



# Tilings

We can generate the insertion encoding graph using tilings instead of slot configurations!

# Tilings

We can generate the insertion encoding graph using tilings instead of slot configurations!

Each tiling represents a set of permutations just like each insertion encoding configurations represents the set of permutations that can be generated from that configuration.

# Tilings

We can generate the insertion encoding graph using tilings instead of slot configurations!

Each tiling represents a set of permutations just like each insertion encoding configurations represents the set of permutations that can be generated from that configuration.

It is a fast operation to “place an entry into a slot” on a tiling and simplify the obstructions.



# Tilings

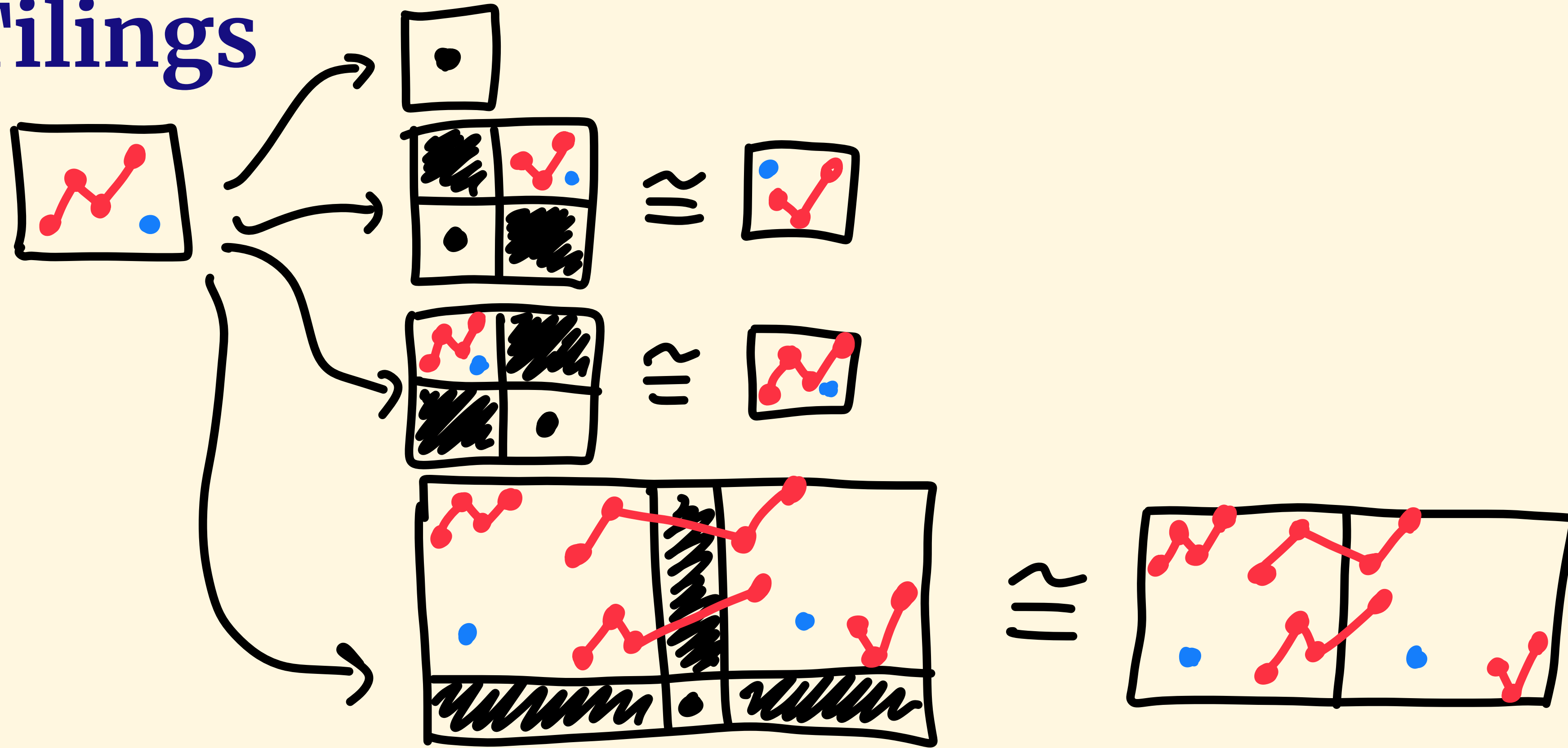
We can generate the insertion encoding graph using tilings instead of slot configurations!

Each tiling represents a set of permutations just like each insertion encoding configurations represents the set of permutations that can be generated from that configuration.

It is a fast operation to “place an entry into a slot” on a tiling and simplify the obstructions.

No expensive checks, just like the link patterns in 1324, but we didn't need to first describe and prove any structure by hand.

# Tilings



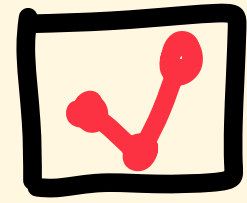
We can remove the points and only use the top row because the obstructions already keep track of where the bad patterns can show up.

Two states are isomorphic when they are simply the same tiling. For the original insertion encoding this was a very expensive check.

# Tilings

None of this is specific to 1324, and we can do it with any set of forbidden patterns.

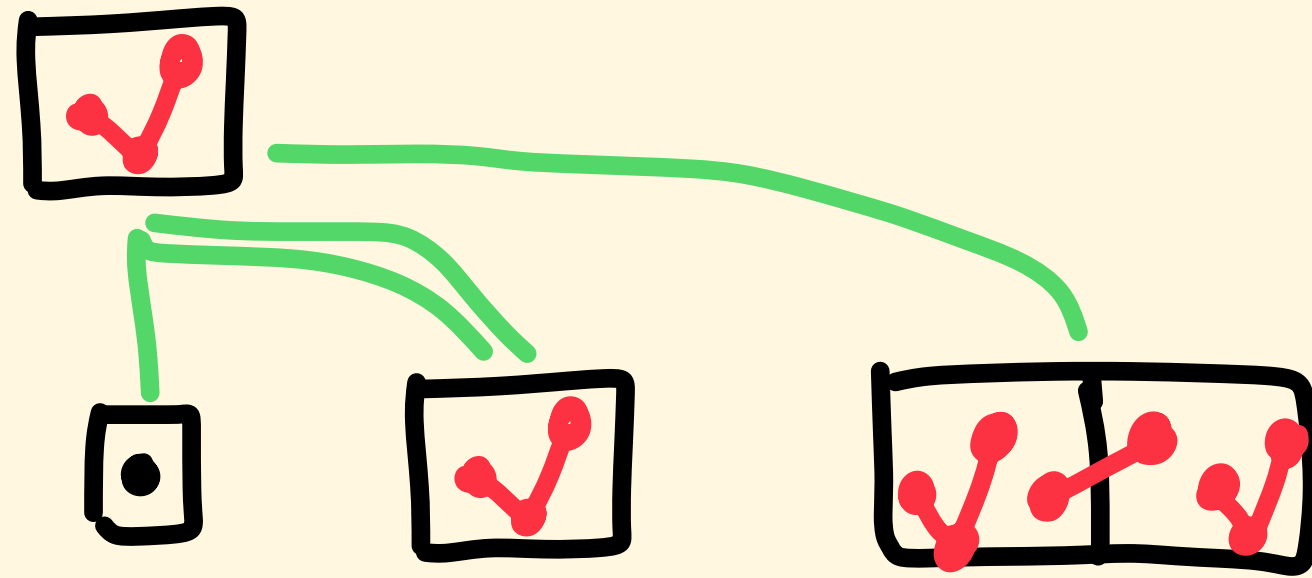
# Tilings



$Av(213)$

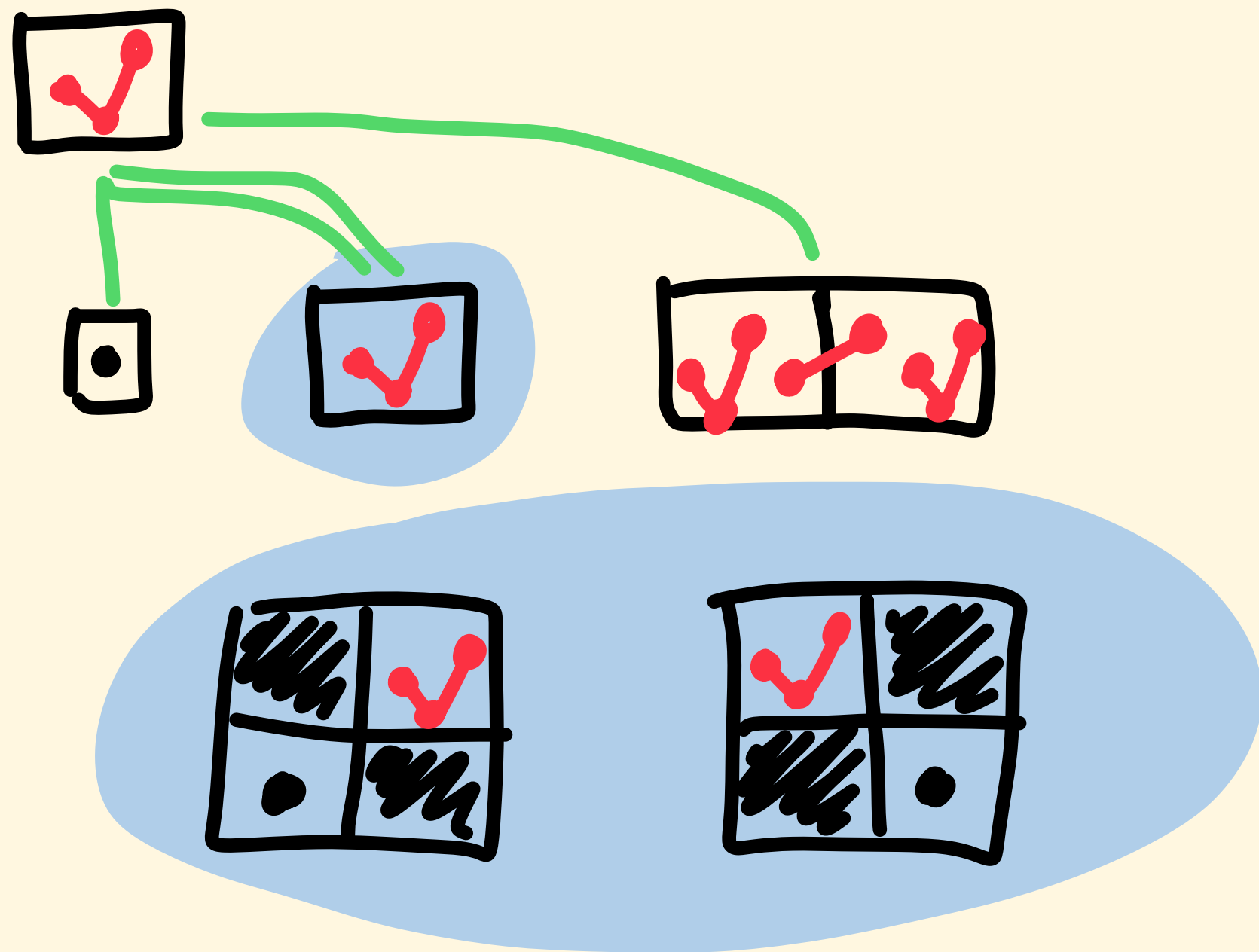
# Tilings

$Av(213)$



# Tilings

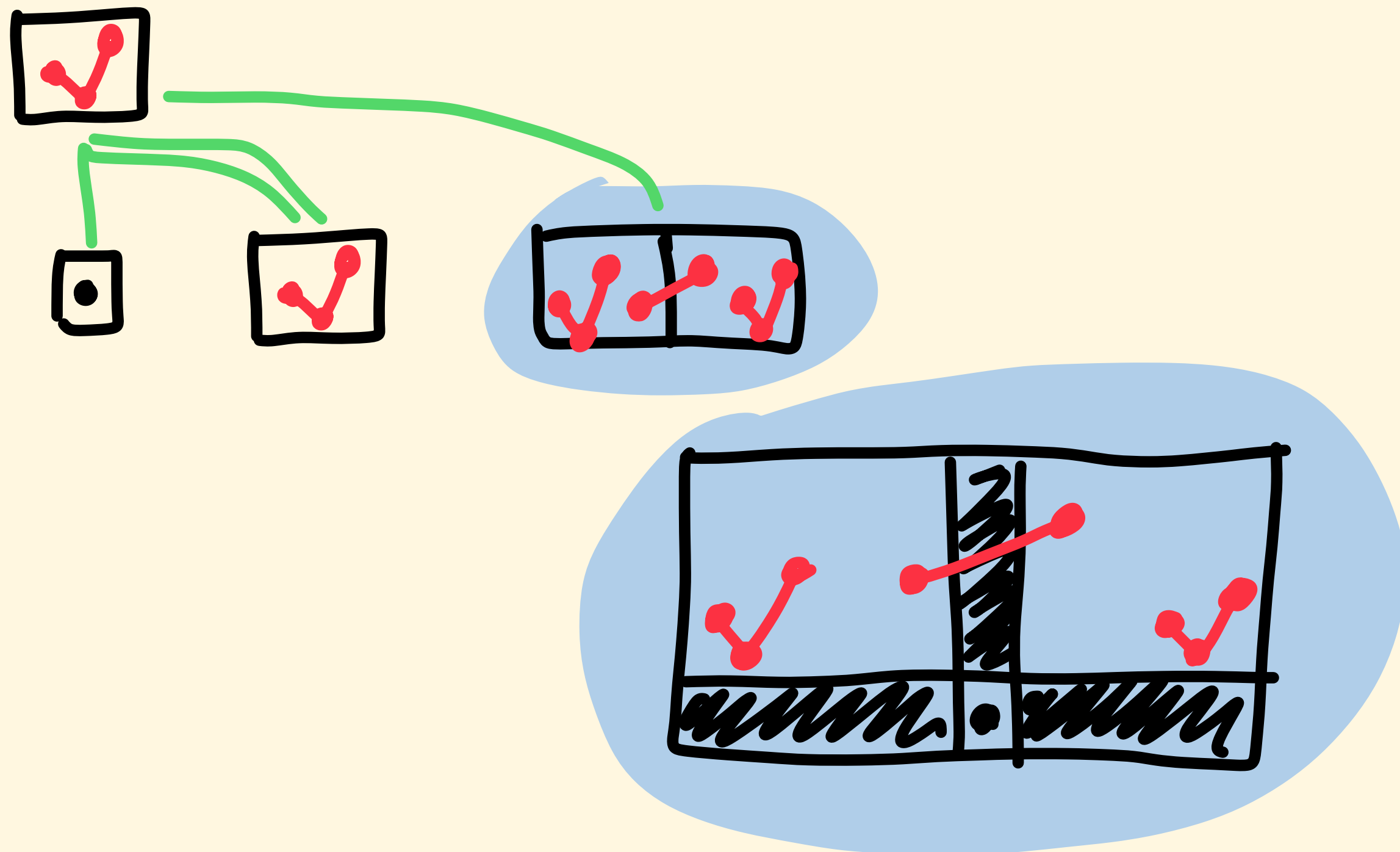
$Av(213)$





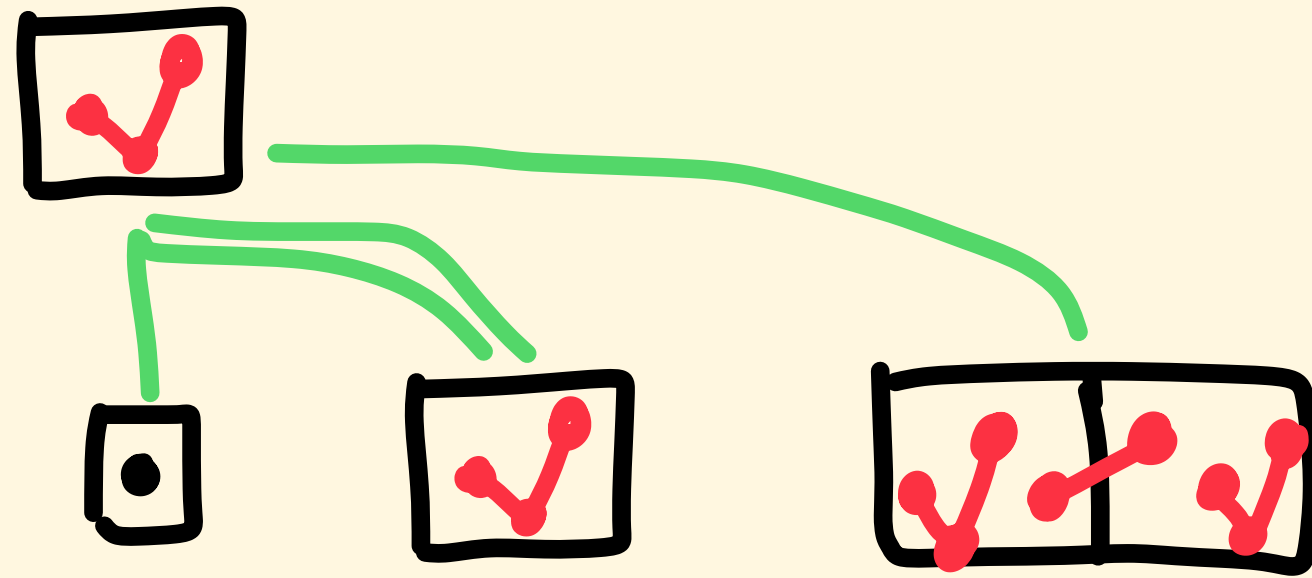
# Tilings

$Av(213)$



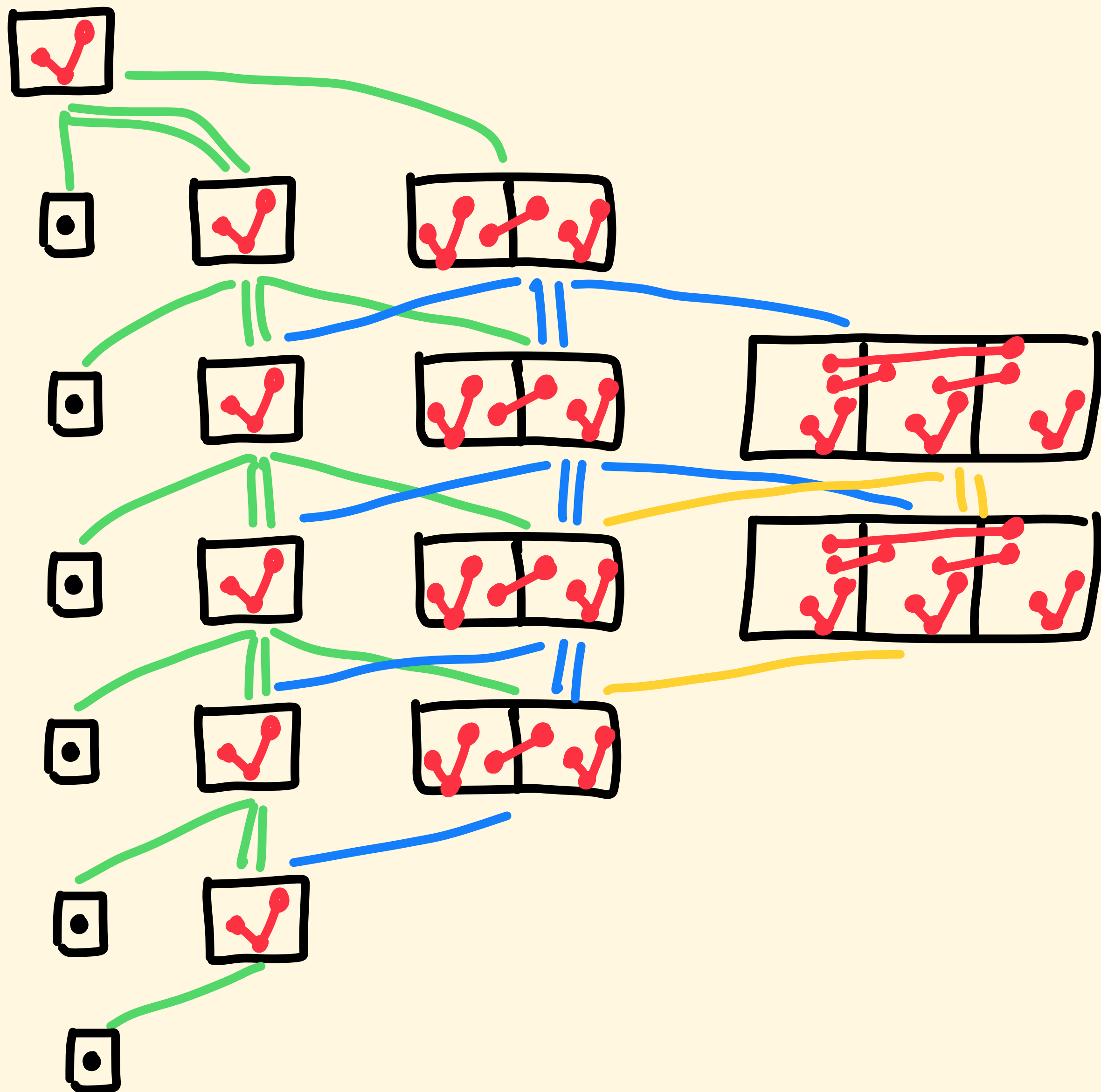
# Tilings

$Av(213)$



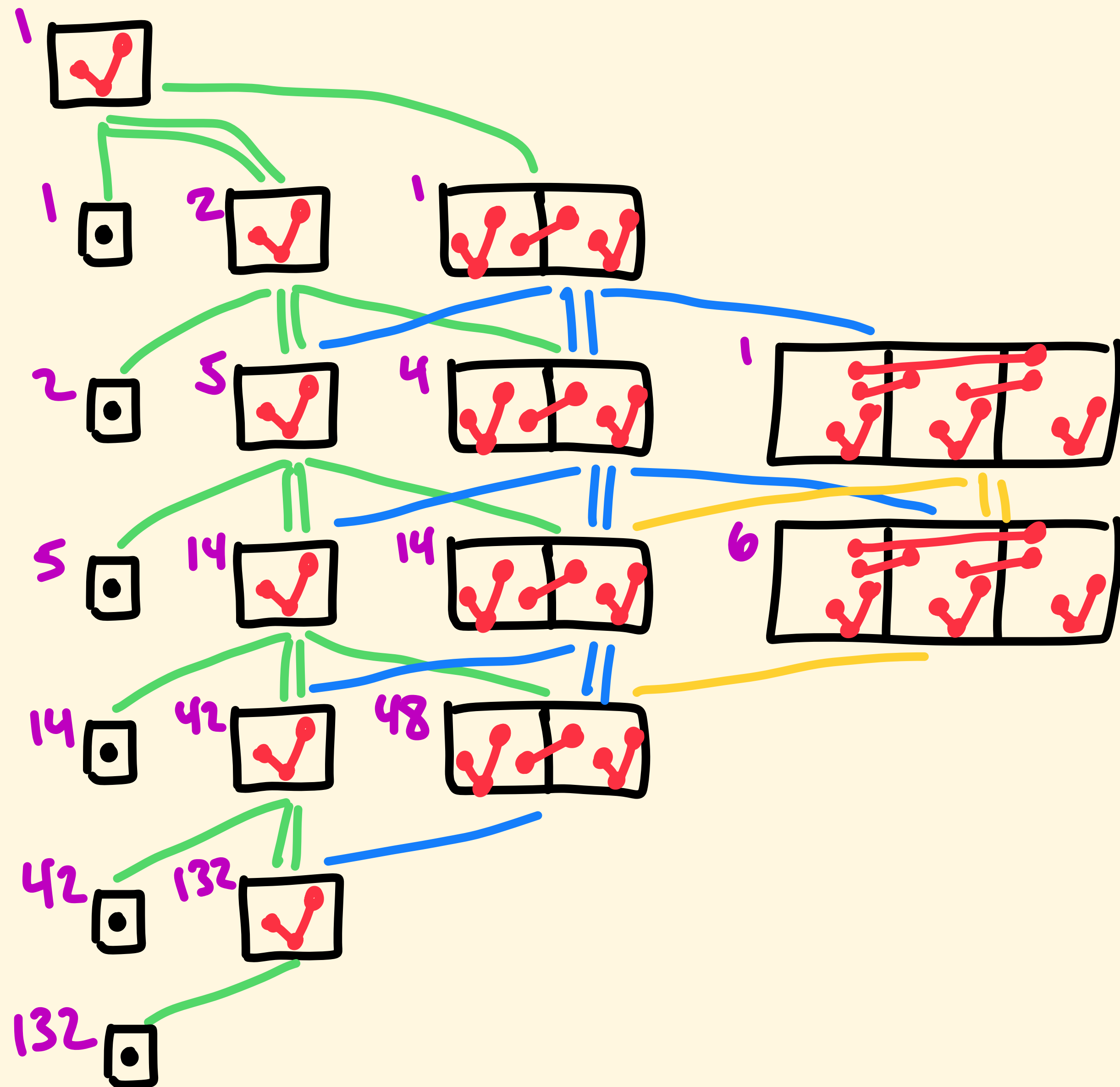
# Tilings

$Av(213)$



# Tilings

$Av(213)$



# Results

Very preliminary — still improving the parallel implementation

Definitely does not beat 50 terms of  $\text{Av}(1324)$ !

Since this is general purpose, it doesn't “know” a structural theorem like the link patterns ahead of time.

But, I can get to the mid-30s on my laptop and into the 40s on a larger machine.

# Results

## Classical Length-5 Pattern-Avoiding Permutations

Nathan Clisby

Department of Mathematics,  
Swinburne University of Technology,  
Hawthorn, Vic. 3122, Australia

nclisby@swin.edu.au

Andrew R. Conway

Fairfield, Vic. 3078, Australia  
andrewpermutations5@greatcactus.org

Anthony J. Guttmann

School of Mathematics and Statistics  
The University of Melbourne  
Vic. 3010, Australia

guttmann@unimelb.edu.au

Yuma Inoue

Google Japan, SHIBUYA STREAM,  
3-21-3 Shibuya, Shibuya-ku,  
Tokyo 150-0002, Japan

yumai@google.com

Submitted: Oct 19, 2021; Accepted: Mar 30, 2022; Published: Jul 15, 2022

© The authors. Released under the CC BY-ND license (International 4.0).

### Abstract

We have made a systematic numerical study of the 16 Wilf classes of length-5 classical pattern-avoiding permutations from their generating function coefficients. We have extended the number of known coefficients in fourteen of the sixteen classes. Careful analysis, including sequence extension, has allowed us to estimate the growth constant of all classes, and in some cases to estimate the sub-dominant power-law term associated with the exponential growth.

There are 120 classes of the form  $Av(\beta)$  where  $|\beta| = 5$ . They split into 16 different groups based on their counting sequence.


One is already solved, one independently counted up to length 38, and this paper computed the other 14 up to lengths between 23 and 27.

Our method looks like to get most of the 14 up to length 30, some up to 35 or 40.


Efficiency varies a lot between classes. The number of different tilings computed could be exponential, polynomial, even linear.




# Results



Contents lists available at [ScienceDirect](#)  
**Journal of Combinatorial Theory,  
Series A**  
[www.elsevier.com/locate/jcta](http://www.elsevier.com/locate/jcta)



Generating permutations with restricted containers



Michael H. Albert<sup>a</sup>, Cheyne Homberger<sup>b</sup>, Jay Pantone<sup>c,1</sup>,  
Nathaniel Shar<sup>d</sup>, Vincent Vatter<sup>e,1</sup>

<sup>a</sup> *Department of Computer Science, University of Otago, Dunedin, New Zealand*  
<sup>b</sup> *Department of Mathematics, University of Maryland Baltimore County, Baltimore, MD, USA*  
<sup>c</sup> *Department of Mathematics, Dartmouth College, Hanover, NH, USA*  
<sup>d</sup> *Department of Mathematics, Rutgers University, New Brunswick, NJ, USA*  
<sup>e</sup> *Department of Mathematics, University of Florida, Gainesville, FL, USA*

ARTICLE INFO

ABSTRACT

Article history:  
Received 12 July 2016  
Available online 7 March 2018

Keywords:  
Permutation patterns  
Enumeration  
Stack  
Sorting machine

We investigate a generalization of stacks that we call *C*-machines. We show how this viewpoint rapidly leads to functional equations for the classes of permutations that *C*-machines generate, and how these systems of functional equations can be iterated and sometimes solved. General results about the rationality, algebraicity, and the existence of Wilfian formulas for some classes generated by *C*-machines are given. We also draw attention to some relatively small permutation classes which, although we can generate thousands of terms of their counting sequences, seem to not have D-finite generating functions.  
© 2018 Elsevier Inc. All rights reserved.

$Av(1432, 1324)$   
up to length 100 on my laptop in under 10 minutes  
quadratic number of states per layer

$Av(1432, 1243)$   
up to length 100 on my laptop in under 10 minutes  
linear number of states per layer

$Av(1324, 1234)$   
up to length 100 on my laptop in under 2 minutes  
constant number of states per layer

$Av(1432, 1324, 1243)$   
up to length 100 on my laptop in under 1.5 minutes  
linear number of states per layer

# Bounds on the Growth Rate

In addition to the counting sequences, you can also turn these truncated insertion encoding trees into rigorous lower bounds for the growth rate of the class. (maybe upper bounds too?)

$Av(12453)$ :

growth rate is known to be  $9 + 4\sqrt{2} \approx 14.6568$

we get a lower bound of 13.3748 by counting up to length 30

$Av(41235)$ :

Tony estimates the growth rate is  $\approx 13.703$  using 27 terms

we get a lower bound of 12.1619 by counting up to length 27

# Other Avenues

We have adapted this to count pattern-avoiding involutions, and applied it to the patterns 1324 and 4231. Forthcoming paper with Christian Bean and Tony.

Christian and I have also adapted it to count pattern-avoiding inversion sequences. You can really do this for any combinatorial object that you can make a tiling-like object for.

**Happy Birthday Tony!**